



STUDENT CONVENTION

GUIDELINES



STUDENT CONVENTION GUIDELINES

Where else can one week last a lifetime?

School of Tomorrow®, Philippines
MJS Avenue, Levitown Executive Village,
Brgy. Don Bosco, Parañaque City 1711

website: www.sotphil.net

PURPOSE

The purpose of School of Tomorrow Student Convention is to give Christian young people opportunities to develop leadership skills. God's Word states that Christian youth should not only be different from the world (Romans 12:1, 2) but should also set a standard of excellence!

You students will grow and your school will benefit from participation in the Student Convention process. Preparation and competition will develop skills and attitudes that will prepare them for life.

AWARDS

Recognition will be given to the top six places in each category. Awards are for contestants only. Sponsors, coaches, and directors do not receive awards. We will be awarding first-, second-, and third-place trophies to the schools that accumulate the most points for each division of academics, athletics, exhibits, music, and platform. Awards are presented in the evening rallies and the awards ceremony.

Note: Students must be in attendance to receive medals; no medals will be mailed.

PREPARATION

Preparation in the Student Conventions should be the highlight of months of planning, drill, and practice. Principals and supervisors have a tremendous opportunity to each character through careful goal setting and preparation for these Conventions. Awards are exciting, but they are not the main focus of Convention.

HOW TO PREPARE

NOTE TO THE SCHOOL STAFF: It is suggested that you copy this page, along with the rules and judging criteria for the particular event, and distribute them to students preparing for Student Convention.

1. Select Your Event

The SOTP Student Convention programs include many events in various divisions. Choose these events that will best develop your talents and gifts for Christian service. Your parents and supervisors may suggest new areas where they see potential in your life. **Note: All vocal and written entries must be in the English language. Any Bible quotes must be from the King James Version (not New King James Version).**

2. Plan and Schedule

Consider using a SOTP Goal Card to track your preparation. A wise man said, “Those who fail to plan, plan to fail.”

3. Get Input

When you have selected your event(s), seek the advice of Godly adults in your family and church who have expertise in your area. Also, consider contracting professionals in this area for input (photographer, music teacher, and so on).

4. Practice

It is best to practice in a setting similar to actual competition. Consider asking for permission to practice before a group. Not only will this accustom you to performing before a group, it will help you test the effectiveness of your entry.

5. Pray

As you prepare, pray that your performance will bring glory to the Lord. Also, pray that the Student Conventions will be a blessing to you and the others who attend. Pray that lives will be transformed and that many will commit their lives to service.

6. Do Your Best

“Good, better, best, let’s never rest, until our good is better, and our better is best.” The results will never exceed the investment.

7. Have Confidence

Don’t think that you can’t do well in competition. What counts is your commitment to practice. Some of the most outstanding winners have come from home schools or small schools of only a few high school-age students.

SCHOOL OF TOMORROW, PHILIPPINES

STUDENT CONVENTION GUIDELINES

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SECTION I

Convention Guidelines and Registration

These Guidelines are the official guidelines for School of Tomorrow®, Philippines National and Junior Student Conventions and are implemented to ensure the uniformity of Conventions and equality in competition for all participants.

ABSENTEE entries will not be accepted. Contestants must attend the entire Conventions. Rally attendance is required.

SOTP requests that ALL VOCAL AND WRITTEN ENTRIES be presented in the ENGLISH LANGUAGE. We apologize that we are not able to grant any exceptions. All Bible quotes must be from the King James Version (not New King James Version).

QUALIFICATIONS

Contestants may be enrolled in any of the following types of schools in which School of Tomorrow® materials and procedures are implemented by students and staff:

Formal day schools with a campus learning center such as:

- Church School
- Church Homeschool (homeschool students under the direct control of a day school as outlined in item 9)
- Institutional School
- Mission School
- Private school

(Any or all of the above will be referred to herein as a “day school.”)

Parent or guardian-administered:

- Homeschool

All of the above must adhere must adhere to the following conditions:

1. Compliance with all appearance and dress code standards.
2. Compliance with the conduct code.
3. Compliance with age limitations.
4. Compliance with all event limitations.
5. Curriculum is diagnosed and prescribed according to the School of Tomorrow® Procedures Manual.
6. The student is not enrolled in any other educational program in pursuit of a high school diploma, except for part-time or distance learning college courses.

7. Each contestant must be currently enrolled and actively studying in a complete course of at least two of the five School of Tomorrow® core subjects (math, English, social studies, science, or Word Building).
8. Homeschool students from different homeschools may combine for group events, provided they register as a single school, and must adhere to the same event limitations as a day school.
9. Church homeschool students may compete with the church school students, provided:
 - a) Church school staff diagnose and prescribe curriculum.
 - b) PACE Tests are completed under supervision of church school staff.
 - c) Church school maintains academic and permanent records.

NUMBER OF ENTRIES PER SCHOOL

- In events involving more than four students, or in a group elimination event such as PACE Bowl, Basketball, Tchoukball, and Volleyball, the limit is one entry per event per school.
- A player in each school can only join in one of these events: Basketball, Volleyball and Tchoukball. For example, if a player is already a part of Tchoukball, he will not be permitted anymore to join Basketball or Volleyball team and vice versa.
- In other elimination events (Checkers, Chess, Table Tennis, and Tennis) a school is allowed three entries per event.
- In One Act Play and Bible Bowl, a school is allowed three entries.
- In all other events, a school is allowed six entries per event.

PARTICIPANT ELIGIBILITY

1. **For National Student Convention (NSC): ONLY** those who are currently enrolled in a school using the School of Tomorrow® System and are at least 13 years of age and not more than 19 years of age by December 31.
2. **For Junior Student Convention (JSC): ONLY** those who are currently enrolled in a school using the School of Tomorrow® System and are at least 8 years of age and not more than 12 years of age by December 31.
3. Students who have graduated from high school prior to the present school year not eligible to compete at the Convention regardless of their age.
4. Married students, parents, or expectant parents are not eligible to compete.
5. Students may not be recruited from any type school for participation at the Convention.

NUMBER OF INDIVIDUAL EVENTS

1. A contestant may enter any six **performance** events with exceptions noted below.
(Performance events are events that require the participants to compete during the actual Convention; that is, all athletic events, speech and drama, Bible Memory, and so on.)
2. A student may enter numerous nonperformance events, as approved by his/her parents.
(Nonperformance events are events that only require the participant to submit his/her entry.)
3. The total combined number of performance and nonperformance events must not exceed twelve.

Exceptions and Clarifications:

1. Each student may enter only two elimination events (Table Tennis, Tennis, Badminton, Chess, Checkers, and PACE Bowl). Those who participate in any two of these events may enter only two other performance events may enter only two other performance events that involve four or more contestants.
2. **For Basketball, Volleyball and Tchoukball (For National Student Convention ONLY):** A player in each school can only join in one of these events. For example, if a player is already a part of Tchoukball, he will not be permitted anymore to join Basketball or Volleyball team and vice versa.
3. Each contestant may enter no more than three athletic events.
4. Each contestant must be present the entire Convention and must attend all scheduled rallies.

Note: Color Guard and Flag Corps are performance events and count toward the total number of allowed performance events (six).

NO ABSENTEE ENTRIES ACCEPTED

ENTRIES

All written entries, outlines, and scripts must be typed (as requirements specify). Please refer to the appropriate section of the Guidelines for specific details. Three (3) copies are required. All copies must be in one single clear plastic page protector with the contestant's name, school name, customer number, address, and telephone or cellphone number clearly visible on the front.

All art, sculpture, needle/thread, and photography entries must have a 3" x 5" card with the **entry name, contestant's name, school name, customer number, address, and telephone or cellphone number** securely attached to the entry.

A COLOR PHOTO IS REQUIRED FOR ALL PLATFORM EVENTS, MUSIC EVENTS, AND NEEDLE/THREAD (GARMENTS ONLY) ENTRIES.

A color photo (snapshot or Polaroid) of the contestant(s) simulating his/her performance **MUST BE** provided at the time of competition (that is, student holding puppets, singing, and so on). This is not to be a school picture or portrait. For platform events and music events, this must be a snapshot or Polaroid of the contestant or contestants wearing the outfit or costume in which the event will be performed.

Girls submitting a Needle/Thread entry (garment only) must each include a color photo of the garment being modeled. Please print contestant's name, school name, costumer number, and complete address on the back of the photo.

All art, science, social studies photography, and needle/thread entries are to be turned in at Convention. For platform and music performance events, scripts, outlines, music, judging forms, and photos are to be presented to the judges at the time of performance by the contestant. **BE SURE TO READ EACH DIVISION' REQUIREMENTS BEFORE SUBMITTING FORMS. POINTS WILL BE SUBTRACTED FOR NOT PROVIDING PROPER CURRENT JUDGE'S FORMS WHERE REQUIRED.**

The Room Coordinator will return two copies of outlines, scripts, speeches, and original music after your performance. Written Entries, Musical Compositions, Musical Arrangements, Radio Programs, Scripture Videos, PowerPoint Presentations, and Website Designs **WILL NOT BE RETURNED.**

APPEARANCE

The manner of appearance and dress of SOT Student Convention participants reflect an image of Christian modesty, refinement, and self-discipline. Students and sponsors are expected to support the SOT Student Convention image, program, and requirements in appearance and dress. Appropriateness and modesty are the basic principles governing all appearance and dress for the SOT Student Conventions. The principle of showing deference should be the lifestyle of Christian leaders. Students and sponsors are to be dressed completely and according to the guidelines upon arrival and while attending Student Convention.

The dress code, as stated in the guidelines, must be observed by everyone officially associated with Student Convention. Participants, contestants, sponsors, guests (staying on campus) and coaches are to dress in conservative, appropriate, modest attire. Fad extremes are inappropriate and will not be allowed. Participants are asked to show deference to the intent of the appearance guidelines. Violators will be asked to change their clothing or to leave the Convention. Dress requirements will be followed throughout the entire Convention, including **ARRIVAL** and **DEPARTURE**. Only those meeting the dress and appearance requirements will be allowed to register and remain on the premises. **It is the responsibility of the sponsor to ensure that all students and parents are informed to the dress and appearance guidelines prior to departing for Convention. THE SPONSOR IS ALSO ACCOUNTABLE FOR ENSURING**

THAT STUDENTS MEET THE DRESS AND APPEARANCE REQUIREMENTS WHILE AT CONVENTION.

MALE

Male students, sponsors, and coaches must have a neat, trim, conservative haircut. The hair is to be tapered or blocked and is to be off the collar. It is to be above the ears, with sideburns no longer than the middle of the ears. Dyeing or coloring the tips of the hair is not allowed. No braided or spiked hair styles. For boys with curly hair or afros, the cut needs to be short, not to exceed one inch in length. No facial hair is permitted on contestants. Male sponsors may wear neatly trimmed mustaches and/or beards.

Those who require a haircut will not be permitted to register until they have located a barber and have complied with the Student Convention standards.

Button shirts with collars and long conservative trousers are the appropriate attire for Convention. Belts must be worn with trousers that have belt loops. Denim jeans (maong or any color), cargo pants (pockets sewn on the outside), bicycle shorts, swimsuits, or fad extremes are inappropriate and will not be permitted. Button shirts with collars, ties, and dress shoes (no tennis shoes) are to be worn to all rallies. Only the top button may be left unbuttoned, when the shirt is worn without a tie at appropriate events. Clean athletic shoes may be worn during the day. Sandals are not allowed during rallies and performances except as part of costumes.

For participating in non-athletic events where costumes are not worn, each male contestant is to wear a button shirt with collar (shirt tucked in), sports coat, dress pants or suit, dress shoes, and tie or school uniforms that meet the Convention standards. Clothing should be clean and neatly pressed; shoes should be shined.

Please note: No jewelry other than wedding bands, wristwatches, and rings. No body piercing is allowed.

Male (Athletic Wear)

Male competitors in athletic events must wear loose-fitting, full-length sweat pants, warm-up pants (jogging pants), trousers, or below-the-knee hemmed shorts. Sleeveless shirts will NOT be allowed. (Exemption: A numbered tank top over a T-shirt is acceptable for athletics. T-shirt must match the color of the tank top or be white). Sleeves must stay draped over the shoulders at all times. Uniformity in dress is mandatory for athletic team events. Below-the-knee hemmed shorts are allowed for official athletic for official athletic competitions only.

Full-length sweat pants, warm-up pants, or trousers must be worn over athletic shorts while en route to or from competition. Athletic participants may wear athletic attire to meals (as described above) if they are scheduled to compete that day. When competition is over for the

day, students must change into appropriate Convention attire. Athletic shorts are **NOT** allowed at any time in open competition areas or in any other area on campus.

Only students competing in athletics may wear attire. No jewelry is allowed in athletics.

Male students and men must be fully clothed in street attire anytime they are in the residence hall lobby or outside the residence hall room visiting on another floor. Modest sleep attire may be worn in the residence halls while en route to or from rest rooms or showers.

FEMALE

An image of Christian discretion and modesty is to be portrayed. All female sponsors, coaches, and students must wear dresses, skirts (which are no shorter than the bottom of the knees), or culottes (see requirements for culottes under Female Athletic Wear). Slits must be no higher than the bottom of the knee. Dresses and blouses must come to the neckline in front (to the clavicle bone) and back (to the bottom of the neck), without see-through material. **Tight, form-fitting attire, sweat pants, yoga pants, skinny pants of any kind, warm-up pants (jogging pants) and fad extremes are inappropriate and will not be allowed.** Conservative, natural-colored hosiery is encouraged and dress shoes must be worn to all rallies or while competing in non-athletic events. Sandals are NOT allowed-shoes must have a **closed toe and closed heel**. Complete school uniforms are accepted at all times (no pants for girls). Makeup and jewelry should be conservative and minimal. Only one earring (smaller than a 25 centavo or cent in size) per ear, in the earlobe is allowed. No other body piercing is allowed.

Female (Athletic wear)

Loose-fitting culottes and tops are to be worn for competition in Volleyball, Lawn Tennis, Tchoukball and Table Tennis. **Please note: A round neck shirt** (such as the type men wear under a Barong Tagalog) is acceptable. Not a man's shirt, but that type of neck. **V-neck and collar** are NOT required as long as **the clavicle bone is covered**. **Round** or also as a "jewel" neck is permitted. **Shirt must have sleeves**. Sleeves must stay draped over the shoulders at all times. Culottes must be full, loose-fitting, and have the appearance of a skirt. When in an upright standing position, culottes must be below the kneecap. For modesty reasons it is recommended that white athletic clothing, especially culottes, NOT be worn.

Female sponsors, coaches, and students are not to wear T-shirts, slacks, shorts, swimsuits, bicycle shorts, V-neck or "see through" dresses or blouses, sleeveless dresses or blouses, form fitting (tight) clothing, jeans, or skirts or dresses with slits above the knee. (When in an upright standing position, the hem or top of the slit, whichever is higher, must be below the knee). Skirts or dresses with slits above the knee are not allowed. Sandals are NOT allowed – **shoes must have a closed toe and closed heel**. Hosiery or socks must be worn with shoes. Denim skirts, jumpers, jackets and dresses (maong of any color) are not allowed during competitions and rallies.

Girls and ladies must be fully clothed in street attire anytime they are in the residence hall lobby or outside the residence hall room visiting on another floor. Modest robes may be worn in residence halls while en route to or from rest rooms or showers.

BASKETBALL AND VOLLEYBALL TEAMS: *Non-marking soles are required for all athletic shoes worn on gym floors.*

CULOTTES FOR CONVENTION

The SOTP Student Convention dress standards require young ladies to wear culottes for athletic events. Please refer to the following information *before* purchasing or sewing culottes for your students.

What do Student Convention approved culottes look like?



Box-pleat culottes



Pleated culottes (pleats front and back)



Skirlots

(knee-length culottes with front and back knee-length panels attached to waistband, covering to the side seams)

What do NOT meet Student Convention Guidelines for culottes?

- ☐ Loose-fitting knee-length basketball shorts
- ☐ Gauchos (no pleats or panels)

LADIES SPORTS UNIFORM – CLARIFICATION

There has been some misunderstanding in the past regarding sport top uniforms for girls.

The ACE® Ministry Guidelines for International competition read...
(A T-shirt must be worn under V-neck athletic shirts.)



In some countries there is a ladies V-necked, halter- type athletic shirt. Thus the requirement –for modesty sake - for a t-shirt to be worn UNDER this type of shirt.

A round neck shirt (such as the type men wear under a Barong Tagalog) is acceptable. NOT a man's shirt, but that type of neck.

V-neck is NOT required.
Collar is NOT required.

Round or also known as a “jewel” neck is permitted. **Shirt must have sleeves.**

If you have any questions about the suitability of your school’s culottes and sports uniform, feel free to send a photo of a student in the culottes to schoolserve@sotphil.net to receive approval.

Guidelines for Appropriate Dress During Platform Events:

Gentlemen: Dress shirts, ties, and jackets should be worn for all platform events with the following exceptions:

1. School uniforms or a tuxedo with either a vest or cummerbund without a jacket may be worn to perform.
2. Jackets are not required for PACE Bowl or Puppets.
3. Jackets and ties are not required in the following categories:
One-Act Play, Dramatic Dialogue, Illustrated Storytelling, Clown Act, Famous Speech.

Ladies: Nice church outfits should be worn for all platform events with the following exceptions:

1. School uniforms may be worn to perform.
2. Formal attire that meets the modesty requirements for Student Convention may be worn.
3. Formal attire or church outfits are not required in the following categories:
One-Act Play, Dramatic Dialogue, Dramatic Monologue, Illustrated Storytelling, Clown Act.

Guidelines for Appropriate Dress During Music Events:

Gentlemen: Dress shirts, ties, and jackets should be worn for all music events with the following exceptions:

1. School uniforms may be worn to perform.
2. A tuxedo with either a vest or cummerbund without a jacket may be worn.
3. Choir robes may be worn over shirt, tie, and pants.

Ladies: Nice church outfits should be worn for all music events with the following exceptions:

1. School uniforms may be worn to perform.
2. Formal attire that meets the modesty requirements for Student Convention may be worn.
3. Choir robes may be worn to perform over dresses, skirts, and blouses.

APPEARANCE CHECK

All athletic competition clothing (male and female) will be checked at the beginning of scheduled competition by the athletic staff. No coach or team member in violation of the dress code will be allowed to participate.

Appearance will be checked at registration, prior to all rallies, and before the evening meals. **To avoid embarrassment, please abide by the dress code.**

Here are some checklists for the staff to use with the dress code:

Is your school ready for Registration Dress Check?

Use this checklist to make sure **ALL** of your students, sponsors, and guests are ready for dress check. **Convention Appearance Guidelines will be enforced.**

FEMALES

Appearance is to be conservative, modest, and neat.

- ❑ **Hair:**
 - Hair must be a natural color, no fads.
- ❑ **Jewelry:**
 - Jewelry must be conservative and minimal.
 - Only one earring per earlobe (smaller than a dime in size) is permitted.
- ❑ **Blouses/Tops:**
 - No form-fitting tops are permitted.
 - Necklines must come to the clavicle in the front and to the bottom of the neck in the back.
 - Midriffs must be covered at all times and in all positions.
 - No see-through tops, denim, or stone-washed clothing is permitted.
- ❑ **Dress, Skirt, or Culottes:**
 - No form-fitting dresses, skirts, or culottes are permitted.
 - Slits may not extend higher than the bottom of the knee.
 - Hemlines of dresses, skirts, or culottes must be no shorter than the bottom of the knee (when standing or sitting).
 - Skirts with see-through fabrics must be lined or worn with slips.
 - No cargo (pockets sewn to the outside of skirt), denim, or stone-washed clothing are permitted.
- ❑ **Shoes:**
 - Only closed toe and closed heel shoes are to be worn. No sandals or flip-flops are permitted.
 - Shoelaces are to be neatly tied.

Please evaluate each of these areas before you enter registration. Schools may not finish registration until all students, sponsors, and guests (staying on campus) have successfully completed dress check. I have checked **each** of my students, sponsors, and guests (staying on campus). They **each** meet the convention dress guidelines and **are ready for appearance check**.

Female Head Sponsor's Signature

School Name

Is your school ready for Registration Dress Check?

Use this checklist to make sure **ALL** of your students, sponsors, and guests are ready for dress check. **Convention Appearance Guidelines will be enforced.**

MALES

Appearance is to be conservative, modest, and neat.

- ❑ **Hair:**
 - Men must have neat, trimmed, conservative haircuts – no fads.
 - The hair is to be tapered or blocked, not touching the ear or collar.
 - **Sideburns** may be no lower than the middle of the ear.
 - Neither dying nor coloring the tips of the hair is allowed.
 - No braided or spiked (if in doubt, comb it down) hairstyles are permitted.
 - Extra curly or afro hair is not to exceed one inch in length.
- ❑ **Facial Hair:**
 - **No** facial hair is permitted on students.
 - Male sponsors may wear neatly trimmed mustaches and/or beards.
- ❑ **Acceptable Jewelry:**
 - One watch and one ring is permitted.
 - All other jewelry must be removed.
- ❑ **Shirts:**
 - Button-up shirt (polos are acceptable) with a collar and sleeves is appropriate.
 - Only top button may be left unbuttoned.
 - Shirts with tails are to be tucked into pants.
- ❑ **Pants:**
 - Slacks, dress pants, or long, conservative trousers are appropriate.
 - Denim jeans, cargo pants (pockets sewn to the outside), bicycle shorts, swimsuits, or fad extremes are inappropriate and are not permitted.
 - Pants are to be worn properly (at the waistline).
 - Belts must be worn with pants, slacks, or trousers that have belt loops.
- ❑ **Shoes:**
 - Dress shoes or sneakers with matching socks are appropriate.
 - Only closed toe and closed heel shoes are to be worn. No sandals or flip-flops.
 - Shoelaces are to be neatly tied.

Please evaluate each of these areas before you enter registration. Schools may not finish registration until all students, sponsors, and guests have successfully completed dress check. I have checked **each** of my students, sponsors, and guests (staying on campus). They **each** meet the convention dress guidelines and **are ready for dress check**.

Male Head Sponsor's Signature

School Name

GENERAL GUIDELINES FOR CONDUCT

RALLY ATTENDANCE

Sponsors and students must attend all rallies. All students must sit with their own sponsor during the rally. Sponsors are also expected to PROHIBIT students from booing or using flash attachments at inappropriate times. Students who are too ill to attend scheduled activities are to remain in the care of their sponsor.

CONDUCT

“Abstain from all appearance of evil. . .” must be the guiding principle of all interaction between the young men and the young ladies attending the Convention. Maintaining the highest possible standard of behavior is a God-given responsibility. Sponsors and staff should be constantly alert and should not hesitate to correct any behavior that is “unseemly.”

The “six-inch” rule must be followed at all times. Couples should not isolate themselves from the group and should be properly chaperoned at all times. At no time are students allowed in cars, buses, vans, jeeps, or in dimly lit areas without a sponsor. It is the sponsor’s responsibility to ensure that all students comply with Convention curfews. These guidelines are applicable to all Convention attendees. Remember: Contestants need to rest to their best in competition.

SPONSORS

Sponsors are the key to good attitudes among the students and a cooperative spirit at the Convention.

Each student must be directly responsible at all times to a specific sponsor. There must be one male sponsor for every one to eight boys and one female for every one to eight girls. Sponsors must be at least **twenty-one** years of age at the time of Convention. Parents may serve as the sponsor of their children (father/daughter, mother/son) if staying off campus.

In exceptional cases, a school may assume responsibility for students from another school, provided this does not exceed the one-to-eight ratio. In such cases, both schools must pay the school registration fee. Sponsors must reside with their students. Sponsors must meet the appearance code. Only those conforming to these requirements will be allowed to register and to remain on the premises. Sponsors are responsible for enforcing the dress and conduct guidelines with all students in their care.

Sponsors will be accountable for damaged or missing items belonging to the host campus or other contestants.

SPECTATORS AND GUESTS

Guests are welcome to attend Convention and are encouraged to meet the age and appearance standards. Spectators are welcome to attend events and rallies. Children under the age of six are not allowed in competition rooms. Guests must register at the information center.

SPONSOR REGISTRATION FORM (CF5)

Each sponsor must complete a Sponsor Registration Form (CF5). Be sure to include all information. Remember: A sponsor cannot be responsible for more than eight students. A female sponsor must sponsor only female students, and male sponsor must sponsor only male students. (Exception: A father may sponsor his daughter(s) and mother may sponsor her son(s), providing they staff off campus.) If you are sponsoring students from another school, be sure to indicate their names and the name of the school. If another school is sponsoring your students, please make a note giving the name of the sponsoring school and the name of the sponsor. All students must be properly sponsored. The Sponsor Registration Form is included on the School Registration program.

PERMISSION FOR PARTICIPATION (CF6)

Each participant and contestant must submit a Permission for Participation Form (CF6) signed by his/her parent or guardian to attend the Convention. Contestants will not be permitted to compete if their CF6 has not been received. The Permission for Participation is included on the School Registration program.

EARLY ENTRY SUBMISSION

To help facilitate judging, the following event ENTRIES MUST BE SUBMITTED TO SCHOOL OF TOMORROW, PHILIPPINES' OFFICE before the set date. Entries will be judged prior to the Student Convention (NSC and/or JSC) and winners must be present during the convention to receive their medals.

Essay Writing (English)*	Music Arranging*
Essay Writing (Filipino)*	Music Composition*
Poetry Writing (English)*	Over 100 PACE's Award
Poetry Writing (Filipino)*	PowerPoint Presentation (Linear)*
Short Story Writing (English)*	PowerPoint Presentation (Non Linear)*
Short Story Writing (Filipino)*	Scripture Video*
Web Site Design*	Radio Program*
Golden Apple	Christian Soldier
Golden Harp	Christian Worker
Golden Lamb	Character Trait Video

***IMPORTANT:** Entries must be submitted in three (3) sets. Each set, in a plastic folder, includes the entry, a Judge's Form, a Creative Composition Affidavit (CF 28), and other documents required. Entries without these forms will NOT be judged. Entries and Pre-registration forms should be submitted or mailed to:

**Schools Services Department
School of Tomorrow®, Philippines
MJS Ave., Levitown Estate Executive Village,
Brgy. Don Bosco, Parañaque City 1711
Email Address: studentconvention@sotphil.net
Tel. No.: 822-9663**

SCHOOL BANNER INFORMATION

***Standard 3(h) x 5(w) foot banner *No streamers *Back-to-back print**

Important: Please follow requirements for School Banners STRICTLY!
Failure to comply may mean exclusion from parade.
Banners will not be allowed on the stage during awarding.
Plan for pictures in the designated area.

DEFAULT POLICY

A **DEFAULT POLICY** will again be implemented during this year's convention. A contestant who is **late by more than 15 minutes for a scheduled performances, unless properly communicated with the room coordinator, will be DISQUALIFIED from the competition.**

LOGO DESIGN CONTEST

1st PLACE WINNER RECEIVES:

- FREE Student Registration for the National Student Convention
- FREE School Registration for the National Student Convention
- FRAMED copy of the winning design presented to the winner during an evening Rally at the National Student Convention
- 1st Place Medal

TOP SIX (6) WILL RECEIVE MEDALS DESIGNS

DESIGN SPECIFICATIONS:

- Colored or Black and White (should be larger than 9" x 12")
 - Any medium (watercolor, pen and ink, computer generated, etc.)
- Note: If the artwork is computer-generated, kindly send to schoolserve@sotphil.net

SUBMIT ENTRIES TO:

**Schools Services Department
School of Tomorrow®, Philippines
MJS Ave., Levitown Estate Executive Village,
Brgy. Don Bosco, Parañaque City 1711
Email Address: studentconvention@sotphil.net
Tel. No.: 822-9663**

SECTION II

Academic Division



Please note: ALL Scripture references must be King James Version (not New King James Version).

COMMUNICATION AND POTENTIAL LEADERSHIP (C.A.P.) C.A.P. EVENT

Communication and Potential Leadership (C.A.P.) is designed to encourage students to broaden their scope of communication and leadership abilities. C.A.P. is not a specific event that students enter but rather a culmination of all points earned.

Requirements—Contestants enter at least one event in each of the four following categories:

1. Music Performance (Instrumental or Vocal)
2. Speaking Performance (e.g., Preaching, Poetry Recitation, Dramatic Monologue, One-Act Play)
3. Writing (Poetry, Essay, Short Story, Science or Social Studies Projects, Website Design, or PowerPoint)
4. Art, Photography, or Needle/Thread

One-Act Plays having up to five participants may be included in the C.A.P. qualifying events. Other group events will qualify as C.A.P. events if they have four or fewer members (e.g., quartet, trio, duet).

Radio Program, Musical Composition, Scripture Video, A.C.E. Character Trait Video, and Music Arranging will not qualify for C.A.P. events.

A student may enter more than one event in a C.A.P. category (e.g., piano solo and vocal duet). The event with the highest place will be used to calculate the C.A.P. score. It is not necessary to declare which events are C.A.P. provided there is at least one entry in each of the four categories.

Winners will be determined in the following manner.

Entries with the highest place in each of the four categories will earn points based on their place.

1st place = 15 points	6th place = 10 points	11th place = 5 points
2nd place = 14 points	7th place = 9 points	12th place = 4 points
3rd place = 13 points	8th place = 8 points	13th place = 3 points
4th place = 12 points	9th place = 7 points	14th place = 2 points
5th place = 11 points	10th place = 6 points	15th place = 1 point

First through sixth place winners in C.A.P. at Regionals may enter their events at Internationals. At Internationals, every student with at least one entry in each of the four C.A.P. categories will be considered a C.A.P. contestant.

BIBLE MEMORY

PERFORMANCE EVENT

Contestants will be asked four types of questions about Scriptures from the list beginning on page II-3. **The contest will be conducted in writing and will have a time limit.** All contestants are to abide by the dress codes listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

The four types of questions are as follows:

Give the Verse—The contestant will be given a reference and will be expected to choose the correct verse.

Give the Reference—A verse will be quoted, and the contestant will be expected to identify the book, chapter, and verse.

Choose the Category—The contestant will be given a reference and will be asked to identify the specific category (e.g., Salvation, Prayer, Soulwinning, etc.) to which that verse belongs.

Quote—The contestant is given a reference and will be expected to write the verse.

General Rules

1. Only one type of question will be used at a time.
2. The King James Version only (not New King James Version) will be used.
3. There is no penalty for punctuation errors.
4. When a response requires a specific verse, the verse must be verbatim.
5. All Scripture references used must be from the official list.
6. Students will have **ninety minutes** to complete the test.

NOTE: Bible Memory does not require a Judge's Form.

OFFICIAL BIBLE MEMORY LIST

GOD

Psalm 86:15
 Psalm 145:3
 Jeremiah 23:24
 Jeremiah 32:27
 John 4:24
 Romans 11:33
 II Corinthians 9:8
 II Thessalonians 3:3
 I Peter 1:15
 I John 4:10
 Deuteronomy 33:27
 II Samuel 22:31
 Job 36:26
 Isaiah 25:1
 Isaiah 42:8
 Jeremiah 9:24
 Jeremiah 10:10
 Micah 7:18
 I Timothy 1:17
 Revelation 1:8

JESUS CHRIST

Luke 2:52
 Luke 19:10
 John 1:14
 John 1:18
 I Corinthians 15:3
 I Corinthians 15:20
 Hebrews 1:3
 Hebrews 1:8
 Hebrews 4:15
 I John 3:2
 Matthew 5:17
 John 5:39
 John 17:23
 John 18:37
 Acts 3:18
 II Corinthians 8:9
 Galatians 4:4
 Colossians 1:16
 I John 4:9
 I John 5:20

THE HOLY SPIRIT

John 14:26
 John 16:13
 Romans 8:9
 I Corinthians 2:4
 I Corinthians 12:3
 I Corinthians 12:11
 Galatians 4:6
 Galatians 5:16
 Ephesians 5:18
 I Thessalonians 1:5
 Ezekiel 36:27
 Matthew 3:11
 John 6:63
 John 14:17
 John 16:7
 I Corinthians 2:14
 Ephesians 4:30
 Acts 2:38
 I John 2:27
 I John 5:6

SALVATION

Isaiah 53:6
 John 1:12
 Romans 5:8
 Romans 10:9
 Romans 10:10
 II Corinthians 5:21
 Ephesians 1:7
 Ephesians 2:8
 II Timothy 1:9
 Titus 3:5
 Hebrews 9:27
 I Peter 2:9
 I Peter 2:24
 I Peter 3:18
 Isaiah 45:22
 Isaiah 55:7
 Zephaniah 3:17
 John 3:18

PRAYER

I Samuel 12:23
 Jeremiah 33:3
 Matthew 6:6
 Matthew 7:7
 Matthew 7:8
 Matthew 9:38
 Matthew 21:22
 Mark 1:35
 John 15:7
 Ephesians 3:20
 Philippians 4:6
 I Thessalonians 5:17
 Hebrews 13:15
 I John 5:14
 I Chronicles 16:11
 II Chronicles 7:14
 Psalm 32:5
 Matthew 6:7

VICTORY

Psalm 37:31
 Romans 6:12
 Romans 6:13
 Romans 8:5
 Romans 8:6
 Romans 13:14
 I Corinthians 15:57
 II Corinthians 2:14
 II Corinthians 10:4
 Ephesians 6:10
 James 4:7
 I John 4:4
 I John 5:4
 Revelation 12:11
 Psalm 16:11
 Psalm 34:19
 Luke 10:19
 Romans 15:13

John 20:31
Romans 5:10
Romans 5:18
Colossians 2:13
I Peter 1:23
II Peter 3:9

Matthew 18:20
Luke 18:1
Ephesians 6:18
Colossians 1:9
James 1:5
James 5:16

II Corinthians 5:17
James 1:12
II Peter 1:4
Revelation 3:12
Revelation 15:2
Revelation 17:14

SOULWINNING

Psalms 107:2
Psalms 126:5
Psalms 126:6
Proverbs 11:30
Matthew 4:19
Matthew 9:36
Matthew 28:19
John 4:35
Acts 1:8
Romans 1:16
I Corinthians 9:19
I Thessalonians 2:4
Psalms 51:13
Isaiah 61:1
Daniel 12:3
Luke 15:7
John 4:36
John 10:9
Acts 4:12
Acts 15:11
Romans 10:1
I John 1:3

GOD'S PROVISION

Numbers 23:19
Psalms 37:3
Psalms 119:9
Psalms 119:11
Isaiah 26:3
Isaiah 41:10
Lamentations 3:22
Romans 8:32
I Corinthians 2:12
I Corinthians 3:16
Philippians 4:13
Philippians 4:19
Hebrews 2:18
Exodus 14:14
Deuteronomy 8:18
Psalms 68:11
Psalms 37:25
Proverbs 8:18
Ecclesiastes 5:19
John 3:27
James 1:17
I Peter 2:25

DISCIPLESHIP

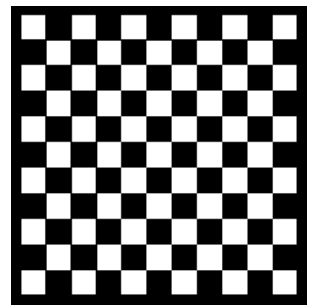
Proverbs 3:9
Matthew 6:33
Mark 10:45
Luke 9:23
Romans 12:2
I Corinthians 15:58
II Corinthians 4:5
II Corinthians 9:6
II Corinthians 9:7
Hebrews 12:3
I John 2:15
I John 3:22
I Samuel 12:24
Luke 14:26
Luke 14:33
John 8:31
John 15:10
Galatians 2:20
Colossians 2:6
Hebrews 11:6
Hebrews 12:1
I Timothy 4:8

CHECKERS

ELIMINATION/PERFORMANCE EVENT

A.C.E. will provide a board and set of checkers. All contestants are to abide by the dress codes (beginning on page I-8) listed in the APPEARANCE SECTION of these guidelines.

The object of play is to capture all of the opponent's men or to reduce the opponent to immobility. The loser is the first one who is unable to move in regular turn, either because all his men have been captured or because all his remaining men are blocked. A game may be terminated as a draw when neither player holds an advantage sufficient to force a win.



A player whose position is apparently inferior may call upon his opponent to win the game or show an increased advantage within forty of his own moves; failing to do such, the game is drawn. The following rules will also be observed:

1. Black has the first move. The younger player receives black.
2. A piece that is touched by a player must be moved, if possible; if a playable piece is moved over any angle of its square, the move must be completed in that direction.
3. There is a time limit of three (3) minutes for each move, except when a player is confronted with a compulsory jump in only one direction; then he must make his move within one (1) minute.
4. All jumps must be completed. When this rule is violated, the player must retract his illegal move and make the capture instead.

Checkers is a one-game-only elimination match with a possibility of losers selected for playback. At the discretion of the Chief Judge, contestants may be asked to play 2 of 3 matches for quarter-finals, semifinals, and finals.

CHESS

ELIMINATION/PERFORMANCE EVENT

A.C.E. will provide board and chessmen. All contestants are to abide by the dress codes listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

Players designated “white” and “black” sit on opposite sides. Each player has 16 pieces, which are placed on the board at the beginning of the game. The following rules will apply:

Object of Play—The game is won by capturing the adverse king. The capture is never consummated; when the king is attacked and cannot escape, he is said to be “checkmated” and the game ends. Many games end by resignation of a player who sees that he cannot escape eventual defeat.

Drawn Games—A game may be abandoned as drawn for any of the following reasons: insufficient force, stalemate, perpetual check, agreement by both parties, or the 50-move rule.

NOTE: The 50-move rule may be called at any time by a player who is at a disadvantage, but the 50-move rule is canceled if any piece is captured or if any pawn is moved.

Other Rules to Remember

1. White moves first; thereafter the players move alternately. The younger player will have first choice of white or black.
2. A player may not touch a piece without asking his opponent, unless he plans to play that piece.

3. After three (3) minutes, time will be called; the player has one (1) minute to finish his play or forfeit the game.
4. A player should not disturb his opponent or allow those watching to do so. There shall be no talking by players or spectators in the competition area.
5. The tournament will be conducted according to the rules of the International Chess Federation, whose address is given below.
6. Chess is a one-game-only elimination match with a possibility of losers selected for playback. At the discretion of the Chief Judge, players may be asked to play 2 of 3 matches for quarterfinals, semifinals, and finals.

REMINDERS: Competitors must be available to play at designated times. Chess clocks may be used in the quarterfinal rounds or at the discretion of the Chief Judge. Once used, chess clocks must apply to all contestants thereafter.

Official Rules of Chess
David McKay Company, Inc.
2 Park Avenue
New York, NY 10016
(These rules may also be ordered through your local bookstore.)

SPELLING

PERFORMANCE EVENT

All contestants are to abide by the dress codes listed in SECTION I of these guidelines.

Each contestant is given an answer sheet and is assigned a desk. A.C.E. will provide pencils or pens. The judge will pronounce each word twice and give a definition for the word. Contestants will then write the word. Each contestant will write all words. Following the final word, judges will collect all papers. Winners will be selected according to accuracy. Judges shall give at least two practice words before starting competition.

Words are provided by A.C.E. and must be spelled exactly as they appear on the official A.C.E. list. Alternate or British spellings will not be allowed. A.C.E.'s list is compiled from the preferred spelling found in *Scott Foresman, Thorndike Barnhart Advanced Dictionary*, Glenview, Illinois, 1997.

aardvark	ankylosis	ballad	boutonniere
abacus	antediluvian	ballade	brachiate
abalone	antepenultimate	baluster	braggadocio
abattoir	antimacassar	bamboozle	bray
abbacy	antithesis	bandeau	breve
aberrance	antonym	banns	briny
abeyance	apocryphal	banquette	brioche
abiogenesis	appoggiatura	barbette	bristle
abomasum	aqueous	bargello	broccoli
abscissa	arabesque	barouche	brusque
abstemious	archaeologist	basilica	bryophyte
abyssal	architect	batik	budgerigar
accidie	argosy	bauble	buffoonery
acerbity	armoire	bauxite	buhl
acetaldehyde	arrhythmia	bayonet	bullion
achene	arteriosclerosis	beau	buoyancy
acoustic	artiodactyl	begonia	bureau
acquiesce	ascetic	beignet	bursar
acrylonitrile	askance	bellwether	butte
adagio	asphyxia	beneficiary	byte
addle	assay	bereavement	
administratrix	assuage	besiege	cacciatore
adolescence	asthma	betwixt	cachinnation
aedile	asymptote	bibelot	cacique
aesthete	atoll	bibliophile	cacomistle
agglomerate	attest	bifurcate	cacophonous
aggrandize	auger	binoculars	cadaver
agouti	auriferous	bioluminescence	caitiff
aikido	aurochs	bisque	caldron
albumin	auxiliary	blasphemy	calligrapher
alkyne	avaricious	blitzkrieg	calliope
allophone	aviary	bloc	calumny
alluvium	awn	blowzy	camaraderie
alpaca	axil	boatel	camouflage
amanuensis		bobbin	campanile
ambivalence	baccalaureate	bole	cannelloni
ameliorative	bacteriophage	boll	cantaloupe or
ampoule	bagatelle	bonsai	cantaloup
anacoluthon	bailiff	boomerang	cappuccino
androgynous	baldachin	botanize	capriole
anesthesiology	baleen	bough	captious

carcinogen	cirque	consignee	crucifixion
cardiopulmonary	citronella	consortium	crustacean
careen	cladophyll	constituency	cryptographer
cartilaginous	claustrophobia	constrictor	cumulonimbus
casque	clientele	contagious	cumulostratus
casuistry	cloche	conterminous	curmudgeon
catachresis	cloistered	contrail	cyanocobalamin
cataclysm	coalescence	contretemps	cygnet
catafalque	coaming	contrivance	cyme
catechetical	codicil	contumacy	czarina
causerie	coelacanth	convalescence	
cavalcade	coeval	conveyancer	dalsegno
cavalier	coincidence	cony	dashiki
celiac	collage	copal	dawdle
cello	collegium	coquina	decalcomania
cenotaph	colliery	cordial	decemvir
cephalic	colloquial	cordoba	decistere
cephalothorax	colloquy	cornice	decoction
cerulean	colporteur	corps	decussate
chagrin	comedienne	correspondence	defibrillate
chaise	commissariat	corroborate	dehisce
chamomile	commodious	coruscate	deleterious
chancellor	commutator	coryza	delicatessen
chaos	compartmentalize	cosine	deliquesce
charlatan	compendium	cosset	demagoguery
chartreuse	compote	cote	demitasse
chasseur	comrade	coterie	demurrage
chauffeur	concerto	coulee	dentifrice
chemurgy	concussion	coup	derailleur
chicle	concussion	coupe	derrick
chigoe	condescend	couplet	descry
chintz	condolence	couture	desiccant
chiropractor	confetti	cozenage	deteriorate
chivalrous	confrere	crag	detrop
cholla	congener	crampon	dextrorotatory
chough	conglomerate	cravat	dhow
chrysanthemum	congratulate	creosote	dialogue
chyle	connive	crescendo	diatomaceous
cicatrise	connoisseur	crevasse	dichotomy
circinate	consanguineous	crevice	dichroic
circumambient	consequential	crocodile	dieldrin

dihedral	effendi	epitome	feign
dihybrid	effervescence	eponym	felicitate
dinar	efficacy	equestrienne	felicitous
dinghy	effloresce	equipage	fellah
dirndl	effluvium	eremite	felly
disastrous	egalitarian	ersatz	felucca
disconsolate	egregious	escadrille	fenny
disguise	eke	escutcheon	ferocious
disoblige	ekistics	esker	ferruginous
disputatious	electrocardiogram	espalier	festoon
dissent	electroencephalograph	estancia	feudalism
dissonance	electroluminescent	ethereal	fichu
divertimento	electrolyte	eucalyptus	fiduciary
dobbin	eleemosynary	euphonium	fiesta
dodecahedron	eloquence	eutrophication	filbert
dojo	emaciate	evanescence	fillip
dolichocephalic	embarrassing	evince	financier
domicile	embryo	ewer	fiord
donee	emcee	exchequer	firkin
doubloon	emergent	executrix	fissure
dowager	emeritus	exhume	fistula
doyen	emigration	expeditious	flaccid
drawl	emollient	expiable	flagellant
drogue	emphysema	exponentiation	flocculent
drollery	enchilada	exquisite	flotsam
drumlin	encomium	extirpate	flummox
dulcet	encyclopedia	extraordinaire	fluorescence
durra	enigma	exurbia	fluxion
dyne	ennui		foehn
dyslexia	ensconce	facetious	foliaceous
dyspepsia	entente	facsimile	fondue
dyspnea	entrepreneur	faille	foraminiferous
	envisage	falchion	foreigner
eavesdrop	eolith	fallacious	forint
ebullient	eolithic	farinaceous	forsythia
ecclesiastical	ephah	fascicle	fortissimo
ecdysis	ephemeral	fatigue	fortuitous
echelon	epiglottis	fauna	fosse
eclectic	epistemology	febrifuge	fracas
edelweiss	epitaph	fecund	fractious
efface	epithalamium	fedayeen	franc

frangipani	gnotobiote	hubris	incipience
frankincense	gonfalon	hullabaloo	incognito
fraudulent	grandiloquence	humanitarianism	incongruent
fraught	granulocyte	humbuggery	inconsonance
frequentative	granum	humectant	inculcate
fresco	gravamen	humoresque	indecipherable
frieze	grotto	hurtle	indemnity
frijol	guanine	hybridize	indices
frippery	guarantee	hydrocephalus	indiscriminately
frittata	guileful	hydrofoil	indomitable
frontispiece	gurnard	hydrolysis	indubitable
fumarole	gyroscope	hydrometry	infrasonic
fundamentalism		hydroquinone	infusorian
funicular	hacienda	hydrotropic	inglenook
furuncle	hackamore	hygiene	ingratiante
fuselage	hahnium	hyperbole	inherent
	handkerchief	hypocotyl	innuendo
gabbro	harangue	hypotenuse	inordinate
gaffe	harpsichord	hypothalamus	insalubrious
galactose	haughty	hypotonic	insipidity
galantine	haustorium	hysteresis	insolent
galleon	hegemony		insurmountable
gallinaceous	herbaceous	ichneumon	insurrectionary
gallium	herbivore	ideate	intaglio
gambol	heretical	igneous	intelligentsia
gangrenous	heritage	illusionist	interatomic
garrulous	heterodyne	ilmenite	intercalary
gasconade	heterotroph	imitable	intercostal
gastrocnemius	hideous	immedicable	interdigitate
gaspacho	hippopotamus	immigrate	interferometer
gendarme	hireling	impartial	interlunar
gentian	histamine	impious	interneuron
geopolitics	histology	impolitic	interstellar
gerontology	hoatzin	importunate	intervocalic
gittern	holiness	impressive	intrados
glasphalt	homograph	impudence	introrse
glengarry	honorarium	inalienable	intumescence
glockenspiel	horologe	incandesce	inveigh
glomerulus	horrendous	incapacitant	inveteracy
gloxinia	hostelry	incessant	iodopsin
glycolysis	howdah	incidentally	ionosphere

iridium	keloid	lieutenant	mahout
irredentist	khedive	ligneous	malachite
irremediable	kilohertz	lilangeni	malaise
ischemia	kindergarten	limerick	malapropism
isogamete	kinkajou	lineage	malihini
isthmus	knave	linnet	malleable
istle	knish	lira	malleus
	knout	litchi	mammalian
jacaranda	knurl	literati	mangosteen
jacquard	kohlrabi	litharge	maniple
jaeger	koruna	litigious	mannequin
jaialai	krait	littoral	mansard
jealousie	krimmer	llano	manteau
jambalaya	kurchatovium	loblolly	mantilla
jardiniere	kwashiorkor	locution	manumission
jeune		longitudinal	manzanita
jennet or genet	labellum	loquacious	maraud
jeopardize	laburnum	loquat	marjoram
jeremiad	lagomorph	lorgnette	marmoreal
jerkin	laity	louver	marquee
jess	lanai	lugubrious	marseilles
jetsam	lanolin	luminescence	marshalcyl
jettison	laparoscope	lunette	martyr
jocose	laryngitis	luxuriance	masquerade
jocundity	laud	lyceum	massif
jojoba	lazaretto	lyricism	masticatory
jongleur	lea	lysine	matriarch
jonquil	lecture	lysozyme	matriculate
jostle	legato		matrilineal
journalese	lenitive	macadamize	mattock
judicious	lenticular	macaque	matutinal
juridical	leone	macerate	meander
jurisprudence	lepidopteran	machicolation	mechanism
juxtapose	lepidopterist	macrobiotic	mechanoreceptor
	leucocyte	macrocephalic	medico
kaleidoscope	leviathan	macula	mediocrity
kamikaze	lexical	maestro	medlar
kaon	lexicography	maglev	medusan
karyokinesis	liana	magnanimity	megalith
kayak	libration	magniloquent	memsahib
keelson	licitor	maguey	mendacity

meniscus	moribund	nimbostratus	onomatopoeia
mensch	morion	nitrogenize	onyx
mephitic	morpheme	nocturnal	oolite
meridional	mosquito	nodulose	opalescence
meringue	mostaccioli	nomenclature	opaque
mesocarp	motet	nonagon	ophidian
mesquite	motif	nonce	ophthalmologist
metalliferous	mottle	nonsequitur	opprobrious
metastasis	mountainous	nostalgia	opulent
metazoan	mousse	notarial	orchestrate
metonymy	mouton	nouveau	organelle
micrometeorite	mucilage	noxious	oriel
miffed	mufti	nuclease	origami
mignonette	mugwump	numismatics	ornithological
millionaire	mukhtar		orotund
milo	mukluk	oakum	orthodox
minatory	mulct	obdurate	orthorhombic
minestrone	mulligatawny	obeisance	osculum
minion	mullion	obelisk	osier
ministrant	multifarious	obfuscate	ostentatious
minutiae	munificence	objurgate	otiose
miraculous	mutability	obligato	outrageous
miscreant	myelitis	oblige	ouzel
miskeasance		oblique	overachieve
misnomer	naira	obloquy	overnice
mitosis	narwhal	obscurantism	overt
mitzvah	nascent	obsequies	oxygenate
mnemonic	natatorial	obsolescence	oxymoron
mogul	natty	obstinacy	ozoniferous
moiety	nebula	obtrude	ozonosphere
mollify	necessitate	ocelot	
monaural	necessitous	octillion	pacifist
moneran	necrology	octogenarian	padrone
monetarism	nefarious	odoriferous	pageantry
monocular	negligible	officialdom	pagoda
monoecious	neocolonialism	ohmmeter	paisa
monolith	neuralgia	oleaginous	paisano
monotonous	nevus	olio	paisley
monstrosity	newt	omnipotence	palazzo
moraine	niche	omnipresence	paleozoology
moratorium	nihilism	omniscience	palisade

pallor	pericardial	plebiscite	presidio
palsied	perihelion	plenipotentiary	prestigious
pandemonium	peripheral	pleonasm	pretermitt
panegyric	peristyle	plethora	prevalence
pannier	perjurer	pliable	prevaricate
panocha	perpendicularity	plumule	principal
parabola	perquisite	plunge	principle
parachutist	persiflage	plutocracy	prism
paraffin	perspicacious	pluvial	proboscis
parallax	peruke	pneumonia	proclivity
parallelepiped	peseta	poignant	professorial
parfait	pharmaceutics	pointillism	prognathous
parhelion	pharynx	polemic	proletariat
parliamentarian	phenomenon	politick	prolix
parquet	philately	poltroonery	promenade
parquetry	phlox	polymorphous	pronunciamento
parsimonious	phosphorescence	polyphony	propellant
parterre	photosynthesis	polysaccharide	propinquity
parvenu	photovoltaics	pompadour	proprietary
paschal	phthisis	pongee	prorogue
passacaglia	physique	porcelain	proscenium
pasteurization	picayune	porcupine	proselyte
pastiche	piccolo	porphyry	protocol
patchouli or patchouly	picot	portcullis	protrusile
patriarch	piffle	portmanteau	proverbial
pavilion	pileus	posit	proviso
peat	pillage	potentate	psaltery
peccary	pillion	potentiometer	pseudonym
peculiarity	pimiento	potpourri	psoriasis
pedestrianism	pinnacle	praetor	psychologically
peduncle	pinyin	prattle	pteridophyte
peen	piquancy	precedent	ptomaine
pelisse	pique	precipice	pueblo
pellucidity	pirogue	precursory	puerile
penultimate	pistachio	predecessor	pukka
pepo	pizzicato	predilection	punctilious
perambulator	placebo	predominantly	pungent
percipience	plaintiff	preen	punkah
peremptory	plait	premier	purlieu
perestroika	plateau	premiere	pursuivant
perfidy	platitudinous	preponderance	putsch

pyramid	reconnoiter	runcinate	senescence
pyretic	redingote	russet	sequela
pyrotechnic	redivivus	rutabaga	sequester
	redolent	rutile	sequin
quadrangular	redound		serviette
quadrennial	regalia	saccule	sesquipedalian
quaestor	registrar	sacrilegious	setaceous
quaggy	rejuvenate	sagacious	settee
qualm	reliant	sagittate	sforzando
quartan	reminiscence	salubrious	shako
quasar	remonstrance	salve	shallot
quay	remora	samisen	shellac
quell	rennin	sanctimonious	shoji
querulous	repatriate	sanguinary	shoran
questionnaire	repertoire	sapience	shrewd
queue	repossess	sarcophagus	siccative
quiescence	repudiate	sartorius	silage
quinquennial	reserpine	sateen	siliceous
quintessence	resonant	satiabile	simile
quixotism	respire	sauger	simultaneous
quotidian	resume	scabbard	singe
	resuscitate	scalar	sinistrorse
rachis	reticular	scalpel	skein
radiosonde	retributive	scandalous	skeletal
raglan	veille	scapular	skirl
ragout	revenue	scarp	skittish
rallentando	reverie	scavenger	skulk
rambunctious	rhenium	schematic	slalom
rancor	rheology	schizocarp	sleuth
rapacious	rhodopsin	schizophrenia	sluice
rapport	rhythm	sciatic	smilax
ratchet	riboflavin	sclera	snaffle
raucous	ringgit	scrimmage	snivel
raze	riposte	scrivener	socialize
reagent	ritardando	scythe	sodden
rebec	rivulet	secede	soffit
recalcitrance	rotifer	segue	solecism
recapitulation	rouse	seiche	soliloquy
reciprocate	rubicund	seigneur	solipsism
recitative	ruinous	semantic	somersault
recondite	rumen	semipermeable	somnambulistic

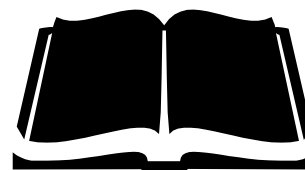
sonneteer	striated	tarpaulin	timpani
sonorous	strident	tartan	tincture
sophomore	strobile	tatami	titanium
soporiferous	stroboscopic	tautological	toccata
sorghum	stroganoff	tawdry	tocopherol
sortie	strontium	teak	tokamak
sostenuto	studious	technicality	tonneau
soubrette	subaqueous	tectonic	tonsillitis
sovereignty	subluxation	tedious	topee
spaghetti	subpoena	tektite	topiary
spectacular	subsidize	teleological	torero
sphenoid	subterfuge	telephony	torii
spherical	succumb	telephotographic	torrential
sphinx	sucre	telescopic	tortoise
sphygmomanometer	suffragette	tellurium	totalitarian
spikenard	sundae	temperature	toucan
spinnaker	supercilious	tendinitis	toupee
spiracle	supersede	tentacle	tourniquet
spirituality	surcease	tepid	toxemia
spirochete	surplice	teratogen	trachomatous
spleenful	surreal	tergiversate	tranquelize or
splendent	surveillance	terminological	tranquillize
spontaneity	sustenance	terrapin	translucent
sporangial	suzerain	territoriality	trapezoid
squabble	swale	testatrix	trauma
squalid	sybarite	tetanus	treachery
squama	syllabary	tetrachloride	tremolo
squeamish	syllogism	tetrarch	trepidation
staid	symbiont	tetroxide	triage
stalactite	synonym	thalassic	trifocal
stamen	systole	theca	triglyceride
stanchion		theocracy	trimaran
statuesque	tableau	thermodynamic	tritcale
stentorian	tachometer	thesaurus	triune
stevedore	tachyon	thiosulfate	trochee
stipendiary	taciturn	thorium	troubadour
strabismus	taconite	threnody	trough
straiten	tallow	thrombosis	trousseau
stratum	tannin	thyme	truncheon
strenuous	tapioca	thyrsus	trypanosomiasis
streptomycin	tapir	timorous	tsunami

tugrik	valetudinarian	vituperate	xenophobe
tularemia	validity	vociferant	xerography
tumultuous	valorization	vogue	xerophyte
tureen	vanillin	volubility	xylem
turgescence	vanitory	vortices	xylene
tutelage	vapidity	voussoir	xylytol
tyranny	vaporous	voyageur	xylose
tyro	varicella	vying	
	variegated		yacht
ukulele	varistor	wadi	yammer
umbrage	vegetarianism	wainscot	yarmulke
unaffected	vehemence	wan	yaw
unbelievable	velocipede	wapiti	yeanling
uncial	venomous	wattle	yearn
unctuous	ventricle	weal	yeoman
unequivocal	ventriloquist	weaponry	ytterbium
unfeignedly	ventriloquy	weasand	yuan
unguent	venue	weasel	yurt
unicameral	veracious	weir	
unintentional	verdurous	wharf	zealous
univocal	vertical	wherry	zenith
unmitigated	vertiginous	whew	zeolite
unparalleled	vespine	whew	zephyr
unscrupulous	vestee	whilom	zinnia
unveil	vestibule	whimsicality	zircalloy
upas	viand	whorled	zirconia
upholster	vibrato	wickiup	zither
uproarious	vicarage	williwaw	zoophyte
uracil	vicinage	winnow	zowie
uranium	videlicet	wisteria	zoysia
ursine	vignette	worrisome	zucchini
urticaria	villi	wren	zwieback
utilitarianism	vinculum	wring	zymase
uvula	vinyl	wrought	zymogen
	viricidal	wry	
vacuity	virtuoso		
vagarious	viscosity	xanthous	
valedictorian	vitreous	xebec or zebec	
valet	vitriol	xenon	

PACE BOWL

ELIMINATION/PERFORMANCE EVENT

All contestants are to abide by the dress codes listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.



Each school may enter **only ONE TEAM** consisting of four students. Teams compete against each other in regular tournament elimination procedure. Competition order will be arranged prior to beginning the match according to the bye system. The team earning the most points in each round of competition shall move to the next round until first through sixth places are determined.

Each school team must consist of four students proficient in math (including Algebra I and II, Geometry, and Trigonometry), English and literature (through PACE 1144), science (through Physics), social studies (world geography, American and world history, civics, and economics), and electives. Each team will designate a spokesperson or captain.

IMPORTANT: For toss-up questions, each team member chooses two categories in which to answer questions. He/she may only answer questions in these categories. Everyone may answer elective questions. If an unqualified team member answers the questions before the judge realizes he was not qualified, then his team loses the toss-up and the points even if the answer was correct. Questions are taken from PACEs starting with PACE 1073. Questions may be visual (such as pictures, maps, etc.).

Competition will consist of two types of questions:

1. Toss-up questions

- a. For toss-up questions, each team member chooses two categories in which to answer questions (math, English, science, or social studies). He may only answer questions in these categories. Everyone may answer elective questions. If an unqualified team member answers the question, then his team loses the toss-up and the points even if the answer was correct.
- b. A subject area (“Math Toss-up,” “Science Toss-up,” etc.) and the point value of the Bonus question to follow (“With a fifteen point bonus question”) will be announced before reading each toss-up question.
- c. There is a thirty second maximum time limit to “buzz in” with no discussion, written or verbal. If there is discussion among the team members, five points will be deducted from the team’s score.
- d. Time starts as soon as the question is read once. Repeated questions count against the thirty seconds.
- e. If a player hits the buzzer before the question is read completely, the reader will stop and the player must answer.
- f. Any undue hesitation after “buzzing in” is a wrong answer.
- g. A player should wait until he is recognized by the reader before giving the answer to the toss-up question. He may not have been the first to “buzz in” as he thought. If an answer is given before he is recognized, the question is tossed out and the team loses five points.

2. Bonus questions

- a. If the contestant responds to the toss-up question correctly, his team earns the opportunity to try a bonus question.
- b. Bonus questions have varying point values and time allotments. A repeated question counts against the allotted time for the question.
- c. Communication among team members is permitted. However, the answer comes from the team spokesperson or captain, unless he designates another team member to give the answer (e.g., if the answer is too long or too complicated to easily communicate to the spokesperson).
- d. Allow the full allotted time and then ask for one response.
- e. No points are deducted if the team responds incorrectly.

Questioning continues until there are ten correctly answered toss-up questions. The team with the highest score is declared the match winner. If there is a tie after ten correct toss-ups, then an additional toss-up question is asked to determine a winner. In the event a team misses the tie-breaker toss-up and loses five points, the match **DOES NOT END**, but continues until a toss-up is answered correctly. The team that correctly answers the tie breaking toss-up will be permitted to answer the accompanying bonus question.

A.C.E. provides the following: tables, chairs, and stopwatch; pads, pencils, and buzzers for each table. A.C.E. provides all PACE Bowl questions. Each round will be supervised by the moderator, timer, and scorekeeper.

BIBLE BOWL

PERFORMANCE EVENT

Teams may consist of **three to five players from the same school or homeschool group**. (Teams may consist of all males, all females, or both.) All members must be eligible to compete based upon the *Student Convention Guidelines*. Three teams may enter per school or homeschool. Bible Bowl will be a closed-door competition. Each team will have three (3) minutes to answer as many questions as possible. Each player will have (5) seconds to answer each question. All questions will be directed to individual team members, not answered as a group. Each correct answer will earn a point value. Teams will race against the clock, not an opponent. In the event of a tie, a sudden death round will be played sometime on Wednesday. Each team in the qualifying round will be given the same group of questions. New group questions will be presented in the semifinals and in the finals.

Please note: Bible Bowl questions will not be released before competition. Bible Bowl will be in English only.

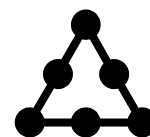
The following chart lists the books of the Bible where the questions will be drawn from each year. This list will repeat itself starting with Year 1.

Bible Bowl Books					
Year 1 2016	Year 2 2017	Year 3 2018	Year 4 2019	Year 5 2020	Year 6 2021
Old Testament					
Genesis	Exodus	Leviticus	Numbers	Deuteronomy	Ezekiel
Joshua	Judges	Ruth	Ezra	Nehemiah	Esther
Job	Psalms	Proverbs	Ecclesiastes	Song of Solomon	Lamentations
I Samuel	II Samuel	I Kings	II Kings	I Chronicles	II Chronicles
Nahum	Zephaniah	Jeremiah	Habakkuk	Malachi	Zechariah
Obadiah	Jonah	Amos	Hosea	Isaiah	Micah
Joel	Haggai				Daniel
New Testament					
Matthew	Mark	Luke	John	Acts	Revelation
Galatians	I Thessalonians	II Thessalonians	I Corinthians	II Corinthians	Romans
Ephesians	Philippians	Colossians	Philemon	I Timothy	Titus
II Timothy	Hebrews	James	I Peter	II Peter	I John
		II John	III John	Jude	

SCIENCE

NONPERFORMANCE EVENT

Science projects may be done by one or two contestants and must have been started after the completion of the previous International Student Convention.



Types of Entries

1. **Collection**—classification and display. Examples: rocks, insects, and leaves. Man-made objects such as coins, stamps, and arrowheads are not allowed.
2. **Research**—Develop a hypothesis, perform an experiment, record results, write your conclusion, and prepare a display to exhibit your work (e.g., how light helps a plant grow). This event is not a library research paper.
3. **Engineering**—Build electronic equipment, optical devices, solar energy converter, etc., using scientific principles to perform a task. Exhibit should include plans, diagrams, schematics, parts list, etc., so that another person could take your plans and duplicate your project. Do not use commercial kits.
4. **Theoretical**—An exhibit displaying a discussion of a scientific principle, concept, technique, or theory using charts, graphs, diagrams, photographs, audio-visual, or other visual aids.

Checklist for Science:

1. Contestant or contestants may enter one exhibit in each event.
2. Each entry must be fully completed and ready for exhibition.

3. A list shall be submitted identifying any work included in the display that is not the work of the contestant (such as a specially machined component or electronic test equipment). Experiment notebooks and other supporting data should be available for the judges. Photos which include people must adhere to contestant dress standards.
4. Exhibits must occupy a table or floor area no wider than 48 inches.
5. If electrical power is required, 120 volt AC will be available. All switches and cords must be U.L. or C.S.A. approved. The exhibit must be wired in a safe manner.
6. No entry creating a safety hazard will be allowed. Dangerous chemicals; offensive odors; explosives; open flames; or live animals, reptiles, or insects must not be exhibited. Exhibits requiring running water are not permitted.
7. Contestant or contestants will set up their exhibit and then leave the area.
8. A.C.E. is not responsible for loss of or damage to any exhibit.
9. Attach the following forms:
 - a. Judge's Forms (CF24). Three (3) copies with name, school name, customer number, address, and entry filled in. These are required for Regional Convention only.
 - b. Experiment notebook and other supporting data.
10. Entries must have a 3" x 5" card securely attached to each piece of project with the following information neatly printed or typed: entry, student's name, school name, school customer number, school address, city, state, and ZIP Code.
11. Entries involving computers should have self-booting and menu driven or self-running software.

CRITERIA

Originality—Creative approach is given to the project.

Scientific thought—Accuracy is exhibited in displaying a scientific fact or principle. Consideration is given to probable amount of effort and study that went into the project.

Workmanship—Quality is shown in the construction of the exhibit including the neatness of labels and descriptions.

Thoroughness—The project is presented completely and carefully.

Clarity—The average person can understand the exhibit clearly.

Degree of difficulty—Consideration is given to the level of difficulty involved and time spent to prove the project.

On your accompanying paper:

1. Have you stated your purpose, hypothesis, or reason for your project?
2. Have you written down the process or steps used in solving or approving the problem (or hypothesis) or included an illustration of how your project works?
3. Have you written out the conclusion or what has been proven or illustrated?

4. Have you used references and quotes, **in your own words**, that have expressed what has taken place?
5. Have you given a Scriptural application or reference for your project?
6. Have you given a brief history of the discovery/invention or the hypothesis/facts you are using in your project? Have you shown how the discovery/invention has advanced to today's use? What (in your opinion) is its future use?
7. Have you done your very best, using all resources available, to make your display eye-catching and interesting?
8. Does your display clearly agree with and illustrate what your paper discusses?
9. Does your project provide useful information or is it only amusing?

HINTS FROM THE SCIENCE JUDGES

The local public library often has books on the subject of science projects or Science Fairs. These books will give the student many helpful ideas, but the student still must be creative in his project. Labels that are neatly lettered and attached will enhance the project.

SCIENCE JUDGING CRITERIA

Areas of Evaluation

Concept	POSSIBLE POINTS
A. Definite purpose of theme	(1-5)
B. Creativity and originality	(1-15)
C. Meets A.C.E. standards	(1-5)
Scientific thought	
A. Accuracy of display	(1-15)
B. Total thought and effort	(1-10)
C. Degree of difficulty	(1-10)
Workmanship	
A. Neatness	(1-5)
B. Handling of materials	(1-5)
C. Handling of tools required	(1-5)
D. Design of layout	(1-5)
Thoroughness	
A. Presentation	(1-5)
B. Information	(1-5)
Display clarity	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

SOCIAL STUDIES

NONPERFORMANCE EVENT

Social studies projects may be done by one or two contestants and must have been started after the completion of the previous International Student Convention.

Types of Entries

1. **Collection**—classification and display. Examples: aboriginal artifacts (arrowheads, spear heads, tools, etc.), coins, stamps, battlefield artifacts (bullets, buttons, canteens, etc.), and flags. A collection project consists of both a display and a paper. The display for a collection represents the bulk of the work and is the more important part of the project. The paper for a collection project may be a paper or it may be a notebook with pictures, diagrams, list of sources for a collection, etc. This documentation for a collection could be likened to the signs posted on the wall next to a display in a museum, putting the display into a context, explaining from where the collection came, how it came to be, a description of exactly what it is a collection of, and so on.
2. **Research**—Choose a topic that is directed to the development of a thesis or the answering of a question. Topics may be from local, regional, national, or world history, economics, geography, or political science. Research projects from the disciplines of sociology, psychology, and anthropology are not acceptable. Do the necessary research, write your conclusion, and prepare a display to exhibit your work. (e.g., *My Family Tree*, *Immigration: An Oral History*, *Economic Impact of the Cotton Gin*, *Quebec and the Seven Years War*). The paper for a research project should be a true research paper that follows all the procedures for such a paper (e.g., bibliography or a list of works cited, footnotes or endnotes, an outline, a title page, etc.) For a research project, the bulk of the work is in the paper. The display is there to augment, support, and illustrate the research contained in the printed document. It could be a reinforcement for the text of the paper.

Checklist:

1. Contestant or contestants may enter one exhibit in each event.
2. Each entry must be fully completed and ready for exhibition.
3. A list shall be submitted identifying any work included in the display that is not the work of the contestant.
4. Models, notebooks, scrapbooks, and other supporting data should be a part of the exhibit. Photos that are not historical and include people must adhere to contestant dress standards.
5. Exhibits must occupy a table or floor area no wider than 48 inches.
6. If electrical power is required, 120 volt AC will be available. All switches and cords must be U.L. or C.S.A. approved. The exhibit must be wired in a safe manner.
7. No entry creating a safety hazard will be allowed. Dangerous chemicals, explosives, or open flames must not be exhibited. Exhibits requiring running water are not permitted.
8. Contestant or contestants will set up their exhibits and then leave the area.
9. A.C.E. is not responsible for loss of or damage to any exhibit.

10. Attach three (3) copies of Judge's Form (CF24) with name, school name, customer number, address, and entry filled in. These are required for Regional Convention only.
11. Entries must have a 3" x 5" card securely attached to each piece of project with the following information neatly printed or typed: entry, student's name, school name, school customer number, school address, city, state, and ZIP Code.
12. Entries involving computers should have self-booting and menu driven or self-running software.

CRITERIA

Originality—Creative approach is given to the project.

Thought—Accuracy is exhibited in displaying facts, answering a question, or supporting the thesis. Consideration is given to probable amount of effort and study that went into the project.

Workmanship—Quality is shown in the construction of the exhibit including the neatness of labels and descriptions.

Thoroughness—The project is presented completely and carefully.

Clarity—The average person can understand the exhibit clearly.

Degree of difficulty—Consideration is given to the level of difficulty involved and time spent to prove the project.

On your accompanying paper:

1. Have you clearly stated your purpose, theme, or thesis for your project?
2. Have you written out the conclusion or what has been proven or illustrated?
3. Have you documented your research and cited all sources used?
4. Have you given a Scriptural application or reference for your project?
5. Does your display clearly agree with and illustrate what your paper discusses?
6. Can viewers walk away having learned something new, thinking how interesting and informative the project was, and seeing the connection between the stated topic and what they read and saw?

CREATIVE COMPOSITION



Themes for essays, short stories, and poetry may be evangelistic, inspirational, Biblical, Christian growth, patriotic, or historical. Please write the THEME of the essay, short story, and poetry on the Judge's Forms where indicated.

ESSAY WRITING

NONPERFORMANCE EVENT

Refer to the HINTS FROM THE ESSAY WRITING JUDGES before beginning your essay.

A contestant chooses a topic and writes a paper. (Suggested topics are listed on page II-25.)

1. A good essay will use facts, arguments, examples, and illustrations that allow the reader to persuade himself of the truth he is reading.
2. The essay must have been written after termination of the previous International Student Convention and must be the original work of the student.
3. The essay must be accompanied by a written outline that the student used to organize the essay. (For suggested outline format, please reference English PACE 1097, pages 25–31.)
4. Plagiarism of any kind will automatically disqualify the entry. Any borrowed material (statements and/or ideas) must be properly noted.
5. A significant portion of the essay must be written during school hours to verify authenticity.
6. One entry per contestant.

Understanding Essay Writing

An essay is a written composition governed by one controlling idea called the thesis. This thesis should be supported by at least three main points. In order to make the essay interesting and persuasive, each main point should be explained with specific examples, illustrations, facts, quotations, etc. Give careful attention that the essay includes an interesting introduction, with the thesis given in the last sentence of that introduction. The essay should end with a clear note of finality, with the conclusion reiterating the main points covered in the composition. All sides of the argument must be handled, not just the writer's opinion. For tips on Essay Writing, reference English III PACE 1126, pages 25 and 26.

Checklist for Essay Writing:

1. Length—500–700 words (The outline for an essay does not count against word limit.)
2. Format—Should be double-spaced on plain white paper; one full inch margin on all sides. Use 10- to 12-point type and a letter-quality printer. Recommended fonts: Times New Roman, Helvetica, or Arial. No heavy, bold, or fancy fonts.
3. Outline—Submit essay outline (typed) with entry.
4. Copies—Three (3) copies of essays must be submitted as an early entry. Each copy is be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. At Regional Student Convention, TWO COPIES OF THE ESSAY AND JUDGE'S FORMS WILL BE RETURNED. Entries submitted for competition at International Student Convention WILL NOT BE RETURNED.
5. Creative Composition Affidavit (CF28) is attached to entry and properly signed. **You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each copy of your essay.**
6. Three (3) JUDGE'S FORMS (CF25) required for Regional and International Convention.

Topics

COMPOSITIONS ARE NOT LIMITED TO THESE TITLES; these are merely ideas.

- | | |
|---|---|
| 1. America Needs Christian Education | 15. Determining America's Course |
| 2. Repentance, Revival, and Reformation | 16. Freedom's Last Choice |
| 3. What Is a Christian School? | 17. Christian Political Responsibility |
| 4. The Fear of God: Antidote to Humanism | 18. Why Sit We Here Until We Die? |
| 5. America Needs Godly Leadership | 19. Essential Traits of Christian Leadership |
| 6. Biblical Requirements for Christian Leadership | 20. Three Ways to Bring Reform to America |
| 7. The Character Qualities of a True Leader | 21. Theistic Education: How to Reach America |
| 8. What One Man Can Do for His Country | 22. New Laws or New People |
| 9. Duties of Responsible Christian Citizenship | 23. Freedom Is ... |
| 10. Christians Need Biblical Convictions | 24. Can You Legislate Morality? |
| 11. What Is Success? | 25. The Change Has Begun: We Must Finish the Fight |
| 12. The Cost of Christian Discipleship | 26. The Umbrella of Parental Authority |
| 13. Do We Have Rights or Responsibilities? | 27. Meekness Is Strength |
| 14. Keys for a Reformation | 28. Purity—Motives, Values, Principles, Character, and Habits |
| | 29. A Christian Response to Abortion |

HINTS FROM THE ESSAY WRITING JUDGES

Read over the Judge's Form before writing. Judges look for organization and persuasiveness in essays. Begin your entry with a strong thesis clearly stated in the first paragraph; then follow through logically, smoothly, and persuasively to support that thesis. Use your own idea and **avoid clichés or generalizations that are not supported by examples or illustrations**. Quotes are a good way to support a thesis but should be used sparingly; the judges are interested in what you have to say. Careful attention should be given to organization, and your outline will be a valuable tool to keep ideas flowing in the proper order. Judges also look at the technical merits of the piece. Writing should be in the **third** person unless you have a specific reason for using first or second person. **PROOF YOUR WORK!** The essay should be neat and free of typing, spelling, grammatical, and punctuation errors. Watch for pronoun/antecedent agreement, wordiness and redundancies, parallelism, and point-of-view shifts. Be careful not to go over the length limit. It would not be equitable for judges to allow you more space than they allow your competitors. Finish with a strong, closing statement. Refer to English PACEs 1126 and 1127 for suggestions.

ESSAY WRITING JUDGING CRITERIA

Areas of Evaluation		POSSIBLE POINTS
Theme	An evangelistic, inspirational, Biblical, Christian growth, patriotic, persuasive, or historical theme should be given in a precise thesis statement, which is examined and discussed logically.	(1-10)
Composition		
	A. Essential points given logically and stated in parallel form	(1-15)
	B. Use of examples and illustrations	(1-10)
	C. Cogency and unity—everything in the essay directly supports the thesis	(1-10)
	D. Valid argument and persuasion without exhortation or preaching; strong closing statement	(1-10)
	E. Creativity and individuality of presentation	(1-10)
	F. Outline included, properly followed and formatted	(1-5)
Mechanics		
	A. Neatness, general appearance	(1-5)
	B. Spelling, punctuation, and grammar (subject-verb agreement, pronoun agreement, no misplaced modifiers, etc.)	(1-15)
	C. Progression of ideas, an argument, transitions, length of paragraphs	(1-5)
Proper documentation submitted		(1-5)
TOTAL POINTS		(100)

Note: As many as 10 points may be subtracted if essay is not between 500 and 700 words in length.

POETRY WRITING

NONPERFORMANCE EVENT

The contestant writes an original poetry composition with a Christian, patriotic, Biblical, evangelistic, persuasive, or historical theme. The contestant should keep in mind his purpose for the poem—why it is being written and what effect is being achieved.

1. The poem may be narrative or discursive with an assumed or personal point of view. All poems are lyrical, though usually not written to be sung. You may, however, specifically choose to craft your poem as lyrics to be set to music.
2. The poem must have been written after the termination of the previous International Convention and must be the original work of the student.
3. Plagiarism of any kind will automatically disqualify the entry.
4. A significant portion of the poem must be written during school hours to verify authenticity.
5. One entry per contestant.

Checklist for Poetry Writing:

1. Format—At least eight (8) typewritten lines (double-spaced) and no more than thirty (30) typewritten lines on plain white paper. (Variations from these line limitations must show evidence of very careful attention to word choice and structure, plus strong thematic basis.) On a computer, use 10- to 12-point type with Times New Roman, Helvetica, or Arial font.
2. Copies—Three (3) copies of the poem must be submitted as an early entry. Each copy is be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. At Regional Student Convention, TWO COPIES OF THE POEM AND JUDGE'S FORMS WILL BE RETURNED. Entries submitted for competition at International Student Convention WILL NOT BE RETURNED.
3. Creative Composition Affidavit (CF28) attached to entry and properly signed. **You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each copy of your poem.**
4. Three (3) copies of the JUDGE'S FORMS (CF26) are required for Regional and International Convention.

HINTS FROM THE POETRY WRITING JUDGES

Judges look for poems that are neat in appearance, complete in thought, and effective in message and impact. The true purpose of a poem is to transmit in words a complete thought and, at the same time, to move emotions. A poem must have a reason for existence; the emotional impact and a resultant change in attitude is that reason. If your poem is correct in form, yet is not logically correct or emotionally stimulating, the poem will not score well. A poem must DO something, not merely talk about something. The theme, then, becomes of utmost importance; for, if the poem is to do something, it must do something worthwhile. Second, but still important, is the form of the work. If the form is weak or inconsistent, it will not fall correctly on the ear, causing the message to be lost to the reader. Poems should also have a lyric quality, though they may not be intended for music. Remember, a poem can only do ONE thing, not several. Strive for unity of purpose and skill of execution. Technical errors of any sort, especially those that might be thought of as minor, such as a misplaced comma or misspelled word, often represent major weaknesses in aspects that are less obvious to the trained eye and ear. A scrupulous writer always attends carefully to the smallest and most obvious detail. What is said is always at the mercy of how it is said. When this principle is ignored, the reader will not be guided by the writer's thoughts but by his own. These thoughts may be counterproductive to the writer's subject and intention and become an unconscious use of stock responses, formulaic phrases, hackneyed expressions, irrelevant associations, and sentimentality rather than honesty. A poem that effectively treats a subject moves the reader to a place where he has never been before. Refer to English PACEs 1105 and 1106 for ideas.

POETRY WRITING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Theme Evangelistic, inspirational, Biblical, Christian growth, patriotic, persuasive, or historical theme. Poem has one central idea; unity in viewpoint.	
A. Unity and coherence	(1-10)
B. Clarity	(1-10)
Use of poetic material	
A. Sentiment and emotion—sincerity	(1-10)
B. Vocabulary—exact, colorful, and concrete	(1-10)
C. Meter—established and effective	(1-10)
D. Sounds—rhyme, assonance, consonance, alliteration, etc.	(1-10)
E. Poetic devices—figures of speech, symbolism, and patterns	(1-10)
F. Creativity—originality and freshness	(1-5)
Mechanics	
A. Format and general appearance	(1-5)
B. Usage, punctuation, and spelling	(1-15)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Note: As many as 10 points may be subtracted if poem is not 8 to 30 lines in length and is not printed/typed on plain white paper.

SHORT STORY WRITING

NONPERFORMANCE EVENT

The contestant writes and submits a fiction composition. The story may be based on real experience; it may be purely imaginary; or it may be a fictionalized report of an historical happening.

1. The story **MUST** have an evangelistic, Biblical, Christian growth, patriotic, or historical theme.
2. The story must have been written after the termination of the previous International Convention and must be the original work of the student.
3. Plagiarism of any kind will automatically disqualify the entry.
4. A significant portion of the story must be written during school hours to verify authenticity.
5. One entry per contestant.

Checklist for Short Story:

1. Length—600–1,000 words
2. Format—Should be double-spaced on plain white paper; one full inch margin on all sides. Use 10- to 12- point type and a letter-quality printer. Recommended fonts: Times New Roman, Helvetica, or Arial. No heavy, bold or fancy fonts.
3. Copies—Three (3) copies of the short story must be submitted as an early entry. Each copy is be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. At Regional Student Convention, TWO COPIES OF THE SHORT STORY AND JUDGE'S FORMS WILL BE RETURNED. Entries submitted for competition at International Student Convention WILL NOT BE RETURNED.
4. Creative Composition Affidavit (CF28) attached to entry and properly signed. **You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each copy of your short story.**
5. Three (3) copies of JUDGE'S FORMS (CF27) are required at the Regional and International Convention.

HINTS FROM THE SHORT STORY JUDGES

Judges look for stories that are original and imaginative yet believable. It is important that your Short Story contain a balance of all the elements of narrative fiction: plot, setting, characterization, conflict, and resolution. It should not overemphasize one to the detriment of the others. Because of space limitations, it is important that you develop each facet of your story carefully and thoughtfully, paying particular attention to your choice of words. Use words economically, that is, do not use several trite, colorless words when one strong, imaginative word could replace them and enhance the tone of your story. Neither should you waste good words. Make each one count. Consider it carefully. Is it there for a reason? Is it used accurately? Does it tell the reader exactly what you want him to know, or does he have to guess at your meaning? When you are satisfied that your story says what you want it to say, check it carefully to eliminate errors in grammar, punctuation, and spelling. Also check the word count, since judges will subtract points if you exceed the limits.

SHORT STORY WRITING JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
The story	
A. Characters consistent, plausible, and motivated	(1-15)
B. Details of setting (place, time) woven into the action of the story	(1-10)
C. Well-planned plot, with incidents that build to a main conflict	(1-15)
D. All incidents build to a climax that resolve the conflict	(1-10)
E. Story demonstrates an evangelistic, inspirational, Biblical, Christian growth, patriotic, or historical theme	(1-10)
F. Story indicates creativity on the part of the author	(1-15)
Mechanics	
A. Neatness and general appearance	(1-5)
B. Spelling	(1-5)
C. Punctuation	(1-5)
D. Grammar is correct, tenses are consistent, subjects and verbs agree, and pronouns and antecedents agree	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

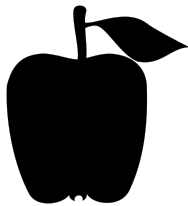
Note: As many as 10 points may be subtracted if story does not come within 600 to 1,000 words and is not printed/typed on plain white paper.

SOULWINNING AWARD

NONPERFORMANCE EVENT

Students who share Jesus Christ with lost persons and win them to Christ have an opportunity to attend the Regional Convention and the International Convention. The top six winners will receive an award as in the other Convention categories.

1. The Soulwinning PACE must be completed. (Item #42001 in the Product Catalog.) PLEASE FILL OUT THE SOULWINNING PACE COMPLETION FORM (CF29B).
2. The student must fill out a CF29B and turn it in with the CF29A Affidavits. (This affidavit may be reproduced from the Guidelines.)
3. The student must win at least five (5) persons to Christ after the termination of the previous International Convention to qualify for Regional Convention.
4. The new converts must be introduced to a fundamental pastor in whose church the convert makes a public profession of salvation in Christ.
5. Encourage converts to attend church regularly.
6. Bring the affidavits to the Regional Convention. After the Regional Convention, students can continue to win souls and collect affidavits.
7. Upon arrival at the International Convention, the affidavits will be turned in at the Exhibits area on registration day. (PLEASE KEEP A COPY OF THE AFFIDAVITS FOR YOUR RECORD.)



CHRISTIAN SOLDIER, CHRISTIAN WORKER, GOLDEN APPLE, GOLDEN LAMB, or GOLDEN HARP AWARD

NONPERFORMANCE EVENT

Christian Soldier Award: Romans, Galatians, Ephesians, and Philippians

Christian Worker Award: Colossians; I and II Thessalonians; I and II Timothy; Titus; Philemon; Hebrews; James; I and II Peter; I, II, and III John

Golden Apple Award: Proverbs

Golden Lamb Award: John

Golden Harp Award: Psalms

Students who earn these awards qualify to attend the International Convention and will automatically be awarded a first-place medal by A.C.E. if they attend the Convention.

1. Students may enter these events each year they are eligible to attend the Student Convention.
2. The student must quote the book(s) from memory (between June 1 and the registration deadline for the International Student Convention). Regional Student Convention participants must quote the book from memory between June 1 and registration day at the Regional Student Convention. No prorating allowed at Regionals. International students must quote the book(s) from memory in the nine months prior to Regional Student Convention or in the 12 months prior to International Student Convention.
3. The student must recite a minimum of one chapter at each hearing. All recitation for Christian Soldier, Christian Worker, Golden Apple, Golden Harp, and Golden Lamb must be done to a **school staff member**.
4. Psalm 119 may be divided into five parts.
5. No more than three errors or prompts may be allowed per chapter.
6. An Affidavit (CF30) must be submitted to the Exhibits area on registration day to verify entry.

CONSECUTIVE WORD COUNT

PERFORMANCE EVENT

Using the KJV Bible, contestants may begin at any point in Scripture and recite, word-perfect, as many consecutive words as possible. A misquoted verse signifies the end of the recitation. The competition will be conducted orally and will have no time limit. All contestants are to abide by the dress code listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

General rules:

1. Scripture verses must be recited in English.
2. The King James Version (not New King James Version) will be used.
3. Participants are allowed one prompt per chapter, either upon request or after a one-minute pause.
4. Word count will be performed by a computer program.

Note: Consecutive Word Count does not require a Judge's Form.

WEBSITE DESIGN

NONPERFORMANCE EVENT

Websites can serve many purposes. They may support existing customers, give information, or promote products, services, or ideas.

SOME GUIDELINES

The Website will be judged real-time over the Internet, so it is more than an academic exercise. It is to be a fully functioning site that must have a clear, practical purpose, which it pursues with creativity and skill.

Students are free to use any platform, tools, programs, computer languages, other available resources, or their own development tools. Remember, however, there are a variety of browsers that may attempt to access the site.

REQUIREMENTS

1. The site must have been developed since the conclusion of the last International Student Convention.
2. No more than two students may participate in the design and development of the site.
3. Site must consist of more than a home page. It should include more than one webpage and the viewer should have the ability to navigate between those pages.
4. Site address must be included on the Judge's Form.
5. Any Scripture reference listed must be from the King James Version. All subject matter (photos) must meet the A.C.E. dress and appearance guidelines.

Possible project areas (These are not limits.)

Informational—Offer or provide information.

Promotional—Promote a school and/or church.

Service—Offer a service to meet the needs of individuals or groups.

CRITERIA

STRUCTURE

Navigation of Site—The site should be easy to use and navigate. The user should know where he is and have the ability to get to another location in the site with ease.

Creativity—The site will be evaluated for creativity in the areas of uniqueness, content, approach to the material, and the method of engagement. Students should be encouraged to design their own graphics and content, limiting the use of professional templates. Consideration will be given to technology usage (HTML, CSS, etc.).

Logical Connections—The site must be logical and make sense to specific users. What may be logical to one user may leave another totally lost. For example, a site developed for teens would be very different from one for retirees, just as one for travel is very different from one on finance.

Engaging Appearance—The site should be attractive, pleasing, interesting, and beneficial. The time an average user will give a site is a matter of seconds unless it engages the viewer visually and mentally.

Elements (Variety and Appropriateness)—The site should contain enough variety to hold interest while maintaining an overall consistency that reflects the purpose and desired image of the site. It should conform to the Biblical values and overall Convention guidelines regarding appropriateness of subject matter, substance, graphics, etc.

Browser-Friendly—The site should be fully functional on multiple browsers and viewable on as many computers as possible. Several browsers are in wide use; however, the older the browser is that can access your site, the less robust the elements are and the more limited the creativity can be.

Graphic Design—The site should follow generally accepted Internet standards regarding presentation. Some of these regard font style, spacing, overlay, and other aspects of the presentation. There are helpful sites on the Web to learn about these items.

CONTENT

Clear—For the site to be effective, the content must be clear in its presentation, navigation, functionality, and purpose.

Appropriate—The content of the site should meet the convention guidelines and standards and be appropriate for its intended purpose. Any Scripture reference listed must be from the King James Version. All subject matter (photos) must meet the A.C.E. dress and appearance guidelines.

Accomplishes Goals—The user should be able to understand and receive benefit from the purpose of the site as intended by the developer. If this doesn't happen, the user will probably leave quickly and products will not be sold, information will not be imparted, and ideas will not be communicated.

Checklist for Website Design:

1. Three (3) Judge's Forms (CF32) are required for Regional and International Convention.
2. Creative Composition Affidavit (CF28) attached to entry and properly signed. **You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.**

HINTS FROM THE JUDGES

Size is not part of the judging criteria! More is not necessarily better. However, there must be some navigation in the site. It is important that a site distinguish itself through quality and value to the user as compared to other sites competing for the same audience. The point values in judging are weighted in favor of the structural organization because that is essential to site functionality and usefulness. Poor content is changeable, but poor design is the death of a site.

WEBSITE DESIGN JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Structure	
A. Navigation of site	(1-10)
B. Creativity	(1-10)
C. Logical Connections	(1-10)
Engaging	
A. Visually	(1-5)
B. Mentally	(1-5)
Elements	
A. Variety	(1-5)
B. Appropriateness	(1-5)
C. Browser-friendly	(1-10)
D. Graphic Design	(1-10)
Content	
A. Clear	(1-5)
B. Appropriate	(1-10)
C. Accomplishes goals	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

POWERPOINT PRESENTATION

NONPERFORMANCE EVENT

The PowerPoint competition entry is to be a user-directed, stand-alone presentation using no live Internet links. The student is free to use any element that PowerPoint will support, as long as the presentation does not violate the A.C.E. standards of dress, appearance, and conduct as presented in these guidelines.

TYPES OF ENTRIES

1. **Linear**—Presentation begins and runs through to an end. In a linear presentation, there is a set sequence to the presentation, starting at the beginning and continuing to the conclusion. No navigation is required.
2. **Nonlinear**—User is given navigational control and can wander through the content at will. The key difference between a linear and nonlinear presentation is that the user can pick and choose, using a random route through the nonlinear presentation. Navigational choices are required.

REQUIREMENTS

1. The presentation must have been developed since the last International Student Convention.
2. No more than two students may participate in the design and development of the presentation.
3. While there are a number of presentation products on the market, Microsoft PowerPoint is required for Student Convention competition.
4. It is required that the presentation be available on a CD.
5. Designers must give proper credit for any copyrighted material.
6. Any Scripture referenced must be from the King James Version. All subject matter (photos) must meet the A.C.E. dress and appearance guidelines.

CRITERIA

Navigation of Site (applicable to nonlinear presentations)—The presentation should be easy to use and navigate.

Creativity—The presentation will be evaluated for creativity in the areas of uniqueness, content, approach to the material, and method of engagement.

Connectivity—Each step in the process must successfully relate the user to where he has been and where he is going. The user should understand throughout the presentation the relationship of the parts to the whole.

Engaging Appearance—The presentation is visually attractive and interesting. It creates interest and effectively conveys information to the user in a memorable fashion.

Elements—The presentation should contain enough variety to hold the interest of the user while following Convention guidelines and standards of appropriateness. All the elements contribute to the presentation's effectiveness in meeting its objective. Presentations may include copied folders from websites (live Internet links are not acceptable), video clips, sound bites, photographs, etc.

Please note: All elements of PowerPoint presentations must meet A.C.E. standards.

Graphic Design—The project should follow generally accepted media standards regarding presentation. Some of these regard font styles, spacing, overlay, and other aspects of the presentation.

CONTENT

Clear—If the content is not clear, the presentation is ineffective. It should be clear in its presentation, navigation, and purpose. Since this is a user-directed presentation, clarity is indispensable.

Appropriate—The presentation should fit the convention guidelines and standards and be appropriate for its intended purpose.

Useful—The presentation should be designed to serve a useful purpose.

Accomplishes Goals—The presentation should have a clearly stated goal so the user is able to understand what the developer intended.

Checklist for PowerPoint Presentation:

1. Copies—Three (3) copies of a CD must be submitted as an early entry. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag and must have the student's name, school name, school customer number, school address, and school telephone number clearly visible on EACH copy. FOR INTERNATIONAL STUDENT CONVENTION, MAKE SURE TO KEEP A COPY OF THE PRESENTATION, AS ENTRIES SUBMITTED WILL NOT BE RETURNED.
2. Three (3) Judge's Forms (CF33) are required for Regional and International Convention.
3. Creative Composition Affidavit (CF28) is attached to entry and properly signed. **You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.**

HINTS FROM THE JUDGES

Size is not part of the judging criteria! More is not necessarily better. Balance good content and a visually attractive presentation. For help with graphic design there are a number of helpful sites on the Web. Be sure that all elements in your presentation meet the A.C.E. standards (background music, video clips, photos, etc.).

POWERPOINT JUDGING CRITERIA

Areas of Evaluation		POSSIBLE POINTS
Structure		
A. Navigation of Site (n/a for linear—automatic 10 points)		(1-10)
B. Creativity		(1-10)
C. Connectivity		(1-10)
Engaging		
A. Visually		(1-5)
B. Mentally		(1-5)
Elements		
A. Variety		(1-5)
B. Appropriateness		(1-5)
C. Graphic Design		(1-10)
Content		
A. Clear		(1-5)
B. Appropriate		(1-10)
C. Useful		(1-10)
D. Accomplishes goals		(1-10)
Proper documentation submitted		(1-5)
TOTAL POINTS		(100)

BIBLE STORY TELLING (Male and Female)

Performance Event

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THIS ENTRY

The contestant tells spontaneously a story in the Bible. Stories can be downloaded from <https://www.biblestorytelling.org/> or for more tips on Bible story telling you can buy from SOTP the book of Mr. John Walsh on the Bible Storytelling.

1. The story must be from the Bible.
2. The contestant will indicate to judges which group he/she is speaking.
3. The story must be memorized nor be read.
4. The contestant must not record his/her voice in place of live speaking.
5. Costumes are not allowed.
6. Hand movements and facial expressions are allowed but dramatization is prohibited (the performer shall not use any props and shall remain in one location).
7. The duration of the story shall not exceed 6 minutes and the minimum is four (4) minutes. If competition piece does not meet the four (4) minutes minimum or exceeds the six (6) minutes maximum time limit, the contestant will receive a .5-point deduction for any portion of thirty (30) second increments outside the allotted time.
8. Story telling shall be graded on the following criteria:
 - ✓ Content – How well the story adheres to the Biblical passages it is taken from and appropriateness to the target audience.

A. Effectiveness of overall narrative	(1-10) points
B. Story appropriateness to target audience	(1-10)
C. Flow of the story	(1-10)
 - ✓ Clarity – Annunciation and pronunciation of words and voice strength.

A. Annunciation	(1-5)
B. Pronunciation/Diction	(1-10)
C. Voice projection and inflection	(1-5)
 - ✓ Presentation – Delivery, audience contact, body language, and gestures.

A. Approach/departure	(1-5)
B. Posture and gesture	(1-10)
C. Poise/self-confidence	(1-5)
D. Facial expressions	(1-10)
E. Audience rapport	(1-10)
F. Delivery	(1-5)
 - ✓ Proper documentation submitted (1-5)
9. Scoring of the judges will be final.

SECTION III

Art Division

GENERAL GUIDELINES

Entries must be the sole work of the student. Students are encouraged to draw from their own ideas for subject matter and composition. It is recognized that copying of other artwork is one method of learning but should not be presented as the original work of the student.

Entries must meet ALL A.C.E./S.O.T. standards as far as dress and suitable subject matter are concerned. Violations of such standards will prevent the entry from placing. All entries must be done in realistic style – no abstract, surreal, or cartoon styles. **No artwork should attempt to portray the face of Christ.** No color-by-number paintings will be accepted.

Note: In ALL art categories, male and female contestants are judged together.
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Checklist for Entries:

1. Entries must arrive for judging in satisfactory exhibition condition. (See framing.)
2. **NO JUDGE’S FORMS NEEDED (For National and Junior Student Convention).**
3. Entries must have a 3” x 5” card securely attached to the back with the following information: category, student’s name, customer number, school address, city, province, ZIP/Postal Code and **ONE EXHIBIT AFFIDAVIT (CF19).**

Note to Sponsor: Be sure the contestant enters the correct category. When in doubt, READ then FOLLOW the Student Convention Guidelines. Failure to follow rules may result in disqualification.

A.C.E./S.O.T. IS NOT RESPONSIBLE FOR LOST, STOLEN, OR DAMAGED ENTRIES.

Framing

All artwork must be enclosed in some type of frame except sculpture, woodworking, and metalworking. Mat board may be used in conjunction with a frame but is not considered a frame itself. **ARTWORK MUST BE READY TO HANG WITH A HANGER THAT IS PERMANENTLY ATTACHED** (e.g., screw eye picture hangers with picture hanging wire or sawtooth hangers nailed to the frame).

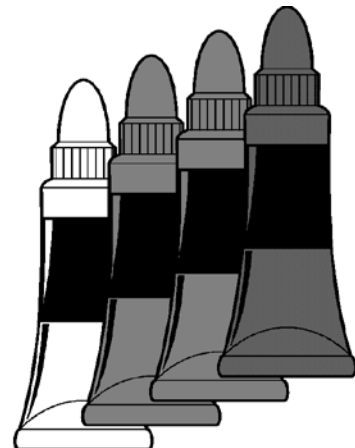
Packing

All contestants are responsible for the packaging, transporting, and proper handling of their won artwork. Minor touch-ups are permitted. No entry may exceed 40 pounds in weight if three feet in length, width, or height.

NOTE TO STUDENTS PLANNING TO PURSUE THE INTERNATIONAL CONVENTION: Due to the strict size restrictions of airlines on check-in luggage (maximum 62” total dimension), please make sure that the size of artwork and exhibits does not exceed the allowable size including the packaging. Charges for excess size are very high.

TYPES OF ENTRIES

1. Oil
2. Watercolor
3. Acrylics
4. Sketching—any monochromatic sketching medium
5. Colored pencils
6. Pen and Ink—monochromatic pen or brush work
7. Pastels
8. Scrapbooking
9. Sculpture
10. Metalwork
11. Wood Construction
12. Wood Turning
13. Woodcarving
14. Marquetry
15. Pennant Design



BRUSH/PEN JUDGING CRITERIA

Areas of Evaluation

Composition

- | | |
|--|--------|
| A. Distinct clarity in light and dark masses | (1-10) |
| B. Color tones are balanced in hot and cool values | (1-5) |
| C. Harmonious balance maintained throughout | (1-5) |

Rhythm

- | | |
|---|-------|
| A. All lines and masses flow with meaningful continuity | (1-5) |
| B. Technique convincingly conveys mood | (1-5) |
| C. Composition leads into one focal point | (1-5) |

Logic

- | | |
|--|--------|
| A. Direction of light is clearly defined | (1-10) |
| B. Perspective is convincing | (1-10) |

Handling of media

- | | |
|---|-------|
| A. Construction of subject is confidently expressed | (1-5) |
| B. Contrast and highlights are effectively used | (1-5) |
| C. Multiple textural effects are used | (1-5) |

General merits of entire presentation

- | | |
|--|--------|
| A. Degree of difficulty | (1-10) |
| B. Artist delivers proof of his understanding subject | (1-5) |
| C. Frame is in harmony with composition to enhance project | (1-5) |
| D. Artwork has a wire hanger | (1-5) |

Proper documentation submitted

(1-5)

TOTAL POINTS (100)

SCRAPBOOKING (Female Only)

NONPERFORMANCE EVENT

GENERAL GUIDELINES

1. ALL entries must be the student's sole work and must have been started after the completion of the previous International Student Convention. Contestant is limited to one entry.
2. Layout may be 8" x 8" or larger and must be a scrapbook layout. Cards and other craft projects cannot be submitted as the entire entry. The final entry should not be entirely digital.
3. Use a clean, simple layout that tells a story, portrays a theme or event, or illustrates a character trait. Arrangement should make a visual impact without being cluttered or too busy.
4. All items including photos in the entry **MUST conform** to A.C.E. Student Convention dress standards and guidelines.
5. Entries must be a minimum of two pages but not exceed twelve pages. (For Scrapbooking, each plastic cover counts as 2 pages if artwork is on both sides.)
6. Three (3) copies of the JUDGE'S FORMS (CF34) are required for Regional Convention.
7. Entry must have a 3" x 5" card securely attached to the back with the following information neatly printed or typed: category, student's name, school name, customer number, school address, city, state/province, ZIP/Postal Code.
8. Each page must be in a plastic page protector within a standard nondecorative binder. Binder will not be judged.
9. A.C.E. is not responsible for entries lost or damaged.
10. Entry must have a clearly stated theme.

SCRAPBOOKING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
1. Appropriate theme	(1-5)
2. Good choice of clear photos with sharp images	(1-10)
3. Meets Convention Guidelines	(1-5)
4. Focal point with photos cut into pleasing sizes and shapes	(1-5)
5. Mats and frames proportioned to layout size and design	(1-5)
6. Composition and well-designed layout consistent to theme	(1-20)
7. Journaling with title appropriate for composition	(1-10)
8. Color in the layout to complement photos and color scheme	(1-10)
9. Embellishments arranged well and complementing the photos	(1-10)
10. Creativity evidencing effort and use of techniques and craftsmanship	(1-20)
TOTAL POINTS (100)	

HINTS FROM THE SCRAPBOOKING JUDGES

1. Photos—Choose photos with clean, sharp images. Check background and number of subjects in photo. All people in photos must be appropriately dressed according to A.C.E. Student Convention dress standards.
2. Paper Color and Design—Select paper or cardstock to complement photos.
3. Crop—Cut or trim photos using templates or decorative-edge scissors to add interest.
4. Mat or Frame—Use single or layered mats; may be torn or cut with scissors. Templates, punches, and decorative-edge scissors create unique shapes.
5. Layout—Arrange photos with a focal point depicting the theme. Overlap photos or create a collage for added variety.
6. Title and Journaling—Include: a. Who? b. What? c. Where? d. When? e. Why?
7. Decorative embellishments – Use creativity over purchased embellishments.

SCULPTURE (Male/Female)

NONPERFORMANCE EVENT

Entries in this category must be entirely hand built and can be made of any **CLAY OR POLYMER CLAY**. The use of slip molds or greenware available from ceramic or craft houses **is not allowed**. Slip molds may be used if the mold is made by the student, in which case, the mold must be submitted as part of the project. (NOTE: Some clay sculptures may require kiln-firing to protect the entry.) The entry may not exceed two feet in any direction (length, width, or height).



METALWORKING (Male/Female)

NONPERFORMANCE EVENT

Entries in this category must be made of **METAL ONLY**. Items may be made from any type of metal. The student may use any type of power tool needed (nippers, welders, grinder, etc.) to form the entry. Items may not exceed three feet in any direction (length, width, and height). Craft items such as book ends, belt buckles, penholders, etc., are not acceptable. Weapons are not acceptable (knives, swords, maces, axes, guns, etc.).

Adding a scrapbook of pictures/diagrams showing the progress of your project as it evolves shows extra effort and will help your score in this event.

METALWORKING AND SCULPTURE JUDGING CRITERIA

Areas of Evaluation

Concept	POSSIBLE POINTS
A. Definite purpose or theme	(1-5)
B. Presented in original fashion	(1-10)
C. Composition is not split into two independent sections	(1-5)
Design	
A. Size and weight in conjunction with purpose	(1-5)
B. Area of space used has balance and harmony	(1-5)
C. Edges of actual shape express thoughtful planning	(1-10)
D. All parts in harmony with medium	(1-10)
Technique	
A. Construction and craftsmanship confidently expressed	(1-10)
B. Textural effects	(1-10)
C. Proper finish or glaze, either applied or natural	(1-10)
D. Knowledge of and/or use of tools required	(1-5)
E. Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

WOODWORKING (Male/Female)

NONPERFORMANCE EVENT

TYPES OF ENTRIES

- Wood Construction
- Wood Turning
- Woodcarving
- Marquetry

GENERAL GUIDELINES

1. Projects must be made of wood. Any appropriate screws, hinges, fasteners, locks, sides, glass, etc., that are required to bring the project to a functional completion are acceptable.
2. Any added mechanical parts (hinges, locks, slides, glass, etc.) will not be judged, but the fitting of them to the project will be judged.
3. ALL work must be the sole work of the student, and projects must have been started after the completion of the previous Student Convention.
4. Projects may not exceed three (3) feet in any direction (length, height, and width).
5. All projects must comply with Biblical standards of modesty and behavior. No weapons of any kind are acceptable. **No work should attempt to portray the face of Christ.**
6. Craft items such as miniature toys or models or pre-cut kits are not acceptable.
7. **NO JUDGE'S FORMS ARE NEEDED;** instead, attach 3" x 5" card to the back with the following information: category, student's name, costumer number, school address, city, province and **ONE EXHIBIT AFFDAVIT (CF19).**

WOOD CONSTRUCTION

Projects in this category must display at least two joinery techniques (Mortise-Tenon, Dovetail, Butt, etc.). Contestants may use hand tools, power tools, or a combination of both. The project must be functional, not just decorative, in nature. Some examples of wood construction are a table, a chest, a shelving unit, etc. See Wood Construction judging criteria.

WOOD TURNING

In this category, contestants must use a wood-turning lathe and any other associated tool. Any method or combination of methods is acceptable. Projects may be one piece (e.g., bowl), multiple pieces that are assembled (e.g., kitchen stool), or several pieces that form a set (e.g., desk set). A project that has several pieces assembled must be at least 80 percent lathe work. See Wood Turning judging criteria.

WOODCARVING

The use of power tools cutting or roughing a piece is acceptable, but at least two-thirds of the project must be hand carved. Projects may incorporate more than one form of woodcarving. See Woodcarving judging criteria.

MARQUETRY

Marquetry is inlaid work of various colored thin woods (veneers) to make a picture or design. All wood must be cut by hand for this event. Marquetry on other projects is acceptable, but only the marquetry will be judged, and the piece may only be entered in one category. See Marquetry judging criteria.

WOOD CONSTRUCTION JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Choice of subject	(1-5)
Project has a useful purpose	(1-5)
Fitness for purpose	(1-5)
Pattern/Project Report	(1-10)
At least two different joinery techniques evident	(1-10)
Appropriate joints used	(1-5)
Accuracy of joinery	(1-15)
Craftsmanship/overall construction	(1-10)
Preparation for finish	(1-10)
Application of appropriate finish	(1-10)
Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

WOOD TURNING JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Choice of materials	(1-5)
Proportion	(1-5)
Fitness for purpose	(1-5)
Pattern/Project Report	(1-10)
Craftsmanship	(1-20)
Knowledge of and/or use of tools	(1-10)
Fitting	(1-10)
Preparation for finish	(1-10)
Application of appropriate finish	(1-10)
Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

WOODCARVING JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Choice of timber	(1-5)
Choice of subject	(1-5)
Pattern/Project Report	(1-10)
Proportion	(1-10)
Craftsmanship	(1-15)
Accurate use of tools	(1-5)
Attention to detail	(1-10)
Textual effects	(1-5)
Preparation for finish	(1-10)
Application of appropriate finish	(1-10)
Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

MARQUETRY JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Choice of subject	(1-5)
Pattern/Project Report	(1-10)
Inlay choice enhances design	(1-10)
Pleasing design pattern/realistic picture	(1-10)
Craftsmanship	(1-20)
Accurate use of tools	(1-5)
Attention to detail	(1-5)
Preparation for finish	(1-10)
Application of appropriate finish	(1-10)
Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

SECTION IV

Photography Division

GENERAL GUIDELINES

TYPES OF ENTRIES

There are two classifications: Color and Monochromatic (black and white, sepia, and grayscale). Contestants may enter any of the classifications in the following categories.

Note: Monochromatic (black and white, sepia, and grayscale) Plants and Animals is a combined event, whereas Color Plants and Color Animals are two separate events. **Contestants may use any camera for all categories.**

1. Scenic—A picturesque outdoor setting.
2. Still Life—A picturesque indoor arrangement of objects.
3. Animals—A picture of living animals, birds, insects, etc., taken in their natural or unnatural habitat (zoo pictures permitted).
4. Plants—A picture of living flowers or plants taken in their natural or unnatural habitat (botanical gardens are permitted).
5. Special Effects—**(color only)** TRICK PHOTOGRAPHY using objects, lighting, lenses, or other equipment to create an illusion or unusual effect. **Include a detailed description on the Photography Report (CF37) of how you created your special effect.** Computer software (Adobe® Photoshop®, Adobe® Illustrator®, CorelDRAW®, etc.) may not be used.
6. Character Trait Picture—A picture that portrays one of the ninety character traits listed below. **The Character Trait must be listed on the 3" x 5" card attached to your entry.**

Affectionate	Content	Efficient	Gracious	Loving
Appreciative	Cooperative	Equitable	Grateful	Loyal
Attentive	Courageous	Fair	Happy	Meek
Available	Courteous	Faithful	Holy	Merciful
Blessed	Creative	Fearless	Honest	Modest
Cheerful	Decisive	Flexible	Humble	Obedient
Committed	Deferent	Forgiving	Integrity	Observant
Compassionate	Dependable	Friendly	Joyful	Optimistic
Concerned	Determined	Generous	Just	Orderly
Confident	Diligent	Gentle	Kind	Patient
Considerate	Discerning	Godly	Knowledgeable	Peaceful
Consistent	Discreet	Goodly	Longsuffering	Perseverant

Persuasive	Ready	Reverent	Submissive	Trustworthy
Prepared	Rejoiceful	Righteous	Tactful	Truthful
Prudent	Repentant	Secure	Temperate	Understanding
Punctual	Resourceful	Self-Controlled	Thorough	Virtuous
Pure	Respectful	Sincere	Thrifty	Wise
Purposeful	Responsible	Steadfast	Tolerant	Zealous

7. Computer Photo Enhancement (Color Only)—a photographic image (picture) taken with a film or digital camera and enhanced with computer software programs (such as Adobe® Photoshop®, Adobe® Illustrator®, or CorelDRAW®). Anything may be done to enhance the photographic image as long as it meets A.C.E. guidelines.

COLOR AND MONOCHROMATIC RULES

1. Entries must have been taken after the completion of the previous International Student Convention and must not have been entered in any other contest.
2. Entries must be the sole work of the student.
3. Entries should be approximately 8" x 10" mounted with a mat approximately 11" x 14" (no frames).
4. Entries must arrive for judging in satisfactory exhibition condition.
5. A.C.E. is not responsible for entries lost or damaged.
6. Subjects in entries **MUST conform** to A.C.E. Student Convention dress standards.
7. Each photo may be entered in **only one event.**
8. Students may use any camera for all entries.
Computer software (such as Adobe® Photoshop®, Adobe® Illustrator®, or CorelDRAW®) may be used for red eye, cropping, rotating, color balance and tonal adjustment (lightness, darkness, and contrast—not enhancement), and printing only. No other enhancement allowed in these categories.

COMPUTER PHOTO ENHANCEMENT ADDITIONAL RULES

1. Computer Photo Enhancement is a photographic image (picture) taken with a film or digital camera and enhanced with computer software programs (Adobe Photoshop or Illustrator, Corel Draw, or other image enhancing programs). Anything may be done to enhance the photographic image as long as it meets A.C.E. guidelines.
2. Objects may be added or deleted from the image (picture). For example, an object may be removed and added to a new environment, or objects can be added to create a new environment. Text may be added to make a poster, church bulletin, greeting card, etc.
3. The student must attach the original photographic image (picture) on the back of the enhanced photo for comparison purposes.

Checklist for Photography:

1. All photos must be approximately **8” x 10” (8R) size**, in either landscape or portrait orientation.
2. All photos must be submitted with proper matting, not framing, and **WITHOUT** glass or plastic cover (example of matting material: illustration board); for easier display, matting should be approximately 11” x 14”.
3. Each photo must be entered in **only one event**.
4. Make sure all photos which feature people **follow convention guidelines for appearance and dress code** (no sleeveless shirts, shorts, pants on women, opened shoes/slippers, etc.).
5. All photos must be submitted with a **3” x 5” card** securely attached to the back of the mat with the following information: entry (Character Trait portrayed if entering Character Trait picture), student’s name, school name, costumer number, school address and **ONE EXHIBIT AFFIDAVIT**.
6. **NO JUDGE’S FORMS NEEDED**.
7. Photography Report (1 copy) **NEEDED** for Special Effects category **ONLY**.

CRITERIA

Meets A.C.E./S.O.T. Guidelines – The subject matter or topic treated must conform to A.C.E./S.O.T. standards of what is acceptable in behavior, dress, etc.

Composition – The visual process of organizing the elements and individual details of a scene into a balanced and pleasing arrangement.

Mounting – the color, texture, and permanence of the material on which the photographed is exhibited.

HINTS FROM THE PHOTOGRAPHY JUDGES

Judges will pay close attention to the technical qualities of your work. Next to content comes composition. This includes the number of subjects, their arrangements, and the background of the picture. When composing, keep your photography simple. Too much symbolism or clutter is distracting to the viewer. Avoid placing the main subject “dead center.” This produces a dull, static effect, which is not very pleasing to the eye. After composing the photo, carefully check the background for distracting, objectionable elements. May fine shots have been ruined by ugly telephone wires or distracting blotches of color that detract from the main subject. Nothing in the photo, even though in the background and out of focus, should violate the A.C.E./S.O.T. standard of dress, behavior, etc. Finally, pay close attention to the finishing touches. Your photo should be clean and free of scratches, dust specks, or wrinkles, and should be matted attractively. Often these are the factors that are used to break ties.

PHOTOGRAPHY JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

IMPACT

Uniqueness – Selection of subject shows creative effort	(1-5)
Perspective – Angle and distance between camera and subject is ideal	(1-5)
Intensity – Immediately captures the viewer’s attention	(1-5)
Resonance – Evokes an emotional response	(1-5)
Memorability – Creates a lasting impression	(1-5)

COMPOSITION

Positioning – Subject location(s) within the composition is pleasing and balanced	(1-5)
Isolation – Subject is obvious within its setting (breadth and depth)	(1-5)
Insulation – Subject is captured in a manner that eliminates distractions	(1-5)
Orientation – Choice of portrait or landscape format is ideal	(1-5)
Difficulty – Capturing this image required extra physical effort	(1-5)

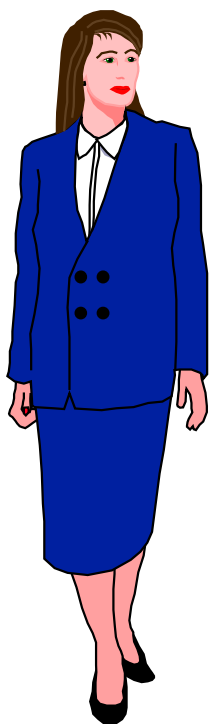
EXPOSURE

Focus – The focal point and depth of field capture the entire subject	(1-5)
Brightness – Whites are not “blown away” and darks are not without definition	(1-5)
Contrast – Full dynamic spectrum ranging from highlights to shadows	(1-5)
Clarity – Strong resolution free from noise, pixilation, artifacts, and dust spots	(1-5)
Color – Correct white balance with good saturation and appropriate vibrancy	(1-5)

PRESENTATION

Color – Choice of mount enhances image rather than detracting from it	(1-5)
Texture – Print paper choice and mount texture complement the composition	(1-5)
Quality – Print and mount are flat and well adhered to one another	(1-5)
Condition – Print and mount are free of scratches, stains, and scuffs	(1-5)
Conformity – Subject matter and documentation conform to A.C.E. guidelines	(1-5)

TOTAL POINTS (100)



SECTION V

Needle and Thread Division

All categories are for **FEMALE** contestants only. Contestants must make girls'/ladies' garments. No children's garments are permitted, except in crochet and knitting. Contestants are allowed to submit one entry per category and must not receive help on their projects other than instructions.

All fashions must meet A.C.E. dress requirements. Do not submit miniskirts, slacks, pantsuits, shorts, bathing suits, sleepwear, or garments with low necklines. Slits in skirts/dresses must meet the A.C.E. dress standard—slit no higher than the bottom of the knee. These rules also apply to the subjects used in **Needlework** entries. Thin or "see-through" fabrics must be fully lined WITH **OPAQUE MATERIAL**; LACE MATERIAL IS SEE-THROUGH.

No Needle/Thread entry should attempt to portray the face or image of Christ.

Please note: **Latch-hook** is not allowed. Projects must be **completely** finished to be eligible. The contestant is encouraged to be creative and vary from the pattern. If this is done, the differences should be explained on the Needle/Thread Report (CF49). Points are given for originality.

ALL NEEDLE/THREAD ENTRIES MUST HAVE BEEN STARTED AFTER THE TERMINATION OF THE PREVIOUS INTERNATIONAL CONVENTION, and work on the project must be done *entirely* by the student. Exception: Quilts – see Quilts under NEEDLEWORK for more information.

Checklist for Needle and Thread:

1. Pattern (only those pieces used).
2. Needle/Thread Report (CF49).
3. Judge's Forms—Three (3) copies with name, school, customer number, address, and entry **(FOR REGIONAL CONVENTION ONLY)**.
4. A 3" x 5" card **MUST** be attached to each piece of the entry with the following information: print or type the student's name, school name, customer number, school address, city, state/province, ZIP/Postal Code, and category entered.
5. Plastic bag to hold pattern, Needle/Thread Report, and Judge's Forms. (JUDGE'S FORMS FOR REGIONAL CONVENTION ONLY.) Attach bag to hanger of garments. Attach with safety pin to Needlework entry, or secure to back of frame as applicable.
6. A **COLOR PHOTOGRAPH OF GARMENT BEING MODELED**. (This does not apply to Needlecraft items such as sweaters.)

Note to Sponsor: Be sure the contestant enters her project in the correct category. Review the Judge's Forms to see where points are given and make sure that the entry includes each point. Seam finishes are judged according to the work involved as well as neatness. **Christian appearance is a must in all entries.**

GARMENTS

1. **Coordinates**—Two pieces only. Select one of the combinations: skirt and blouse; jumper and blouse; two-piece dress; or culottes and blouse. **Use appropriate fabric for coordinates.**
2. **Dresses**—church dresses, casual dresses, tailored dresses one piece only, materials used must meet A.C.E. guidelines.
3. **Formals**—full-length (to the shoe top) dress or fancy blouse and skirt combination. **No uneven hems.** The hems may be altered after competition to tea length or uneven hems if the student prefers those styles. (Materials used must be A.C.E. guidelines.)
4. **Coats/Suits**—raincoats and overcoats must be three-fourths (3/4) or dress length (**NO JACKETS**) and **fully lined**. The three-fourths length coat is to be just below the fingertips when the arms are held straight down at the sides. Suits (2-piece minimum) should meet A.C.E. dress requirements and be **fully lined**. A portion of the lining on all garments in this category must be left open for judging.

NO SERGED SEAMS on garments. There is no way to judge a serged seam against a hand/machine finished seam. **NOTE:** Serging may be used to finish a seam, as you would use a zig-zag stitch. See Hints from the Needle/Thread Judges.

COORDINATES/DRESSES/FORMALS JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Meets A.C.E. guidelines appearance —Length, cut, modesty	(1-10)
Pattern and photograph submitted	(1-5)
Creativity —Pattern changes, color changes, originality	(1-10)
Overall beauty —Coordination of colors and accessories (such as buttons and bows), matching of plaids, etc.	(1-10)
Stitching —Machine and hand	(1-15)
Seam finish	(1-10)
Zipper, buttonholes, or fastenings	(1-10)
Sleeve set and detail	(1-10)
Collar/neckline detail	(1-5)
Hem detail	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

COATS/SUITS JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Pattern and photograph submitted	(1-5)
Creativity —Pattern changes, color changes, originality	(1-10)
Overall beauty —Coordination of colors and accessories (such as buttons and bows), matching of plaids, etc.	(1-10)
Stitching —Machine and hand	(1-15)
Seam finish	(1-10)
Buttonholes, zippers, or fastenings	(1-10)
Sleeve set and detail	(1-10)
Collar/neckline detail	(1-10)
Hem detail	(1-5)
Lining and interfacing	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

NEEDLECRAFT

1. **Counted Cross-Stitch**—No stamped cross-stitch will be accepted. Pictures must be framed without glass. The back of all work must be accessible for judging. Example: tablecloths, place mats, pictures, samplers.
2. **Embroidery**—Decorating fabric with embroidery floss or thread. The back of all work must be accessible for judging. Pictures must be framed without glass. No counted cross-stitch, see “Counted Cross-Stitch” category. “Punch and sew” embroidery will not be accepted. Only regular “needle and thread” embroidery will be judged. Examples: scarves, pillowcases, tablecloths, hand towels, borders for skirts, pillows, pictures, samplers.
3. **Crochet**—Examples: baby afghans (no dimension smaller than 36 inches and no dimension larger than 48 inches), shawls, tablecloths, bedspreads, dresses, sweaters, baby garment sets (sweater, cap, mittens, or booties).
4. **Knitting**—Machine knitting not allowed. Examples: baby afghans (no dimension smaller than 36 inches and no dimension larger than 48 inches), shawls, tablecloths, bedspreads, dresses, sweaters, baby garment sets (sweater, cap, mittens, or booties).
5. **Afghans**—Afghans may be either crocheted or knitted. No baby afghans in this category. **Minimum size is 50" x 70".**
6. **Quilts**—May be machine or hand constructed. (Hand constructed quilts will receive higher points.) **Minimum size is 50" x 70".** Quilts must have been started and completed within fifteen months of Regional Convention. See Hints from the Needle/Thread Judges.

COUNTED CROSS-STITCH AND EMBROIDERY JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Pattern submitted	(1-5)
Creativity —Pattern changes, color changes, originality	(1-20)
Overall beauty	(1-15)
Technique —Difficulty of pattern, fabric count	(1-15)
Uniformity of stitches	(1-20)
Finishing —Thread ends secured, preferably no knots	(1-10)
Blocking	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)



CROCHET, KNITTING, AND AFGHANS JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Pattern submitted	(1-5)
Creativity —Pattern changes, color changes, originality	(1-20)
Overall beauty	(1-10)
Technique —Difficulty of stitches, variety of stitches	(1-15)
Uniformity of stitches	(1-15)
Gauge	(1-10)
Finishing —Thread ends secured, preferably no knots	(1-10)
Blocking	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

QUILTS JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Pattern submitted	(1-5)
Creativity —Pattern changes, color changes, originality	(1-15)
Overall beauty	(1-15)
Quilt top	(1-20)

Quilting stitches —Uniformity, size, hand or machine—stitching goes through all layers of quilt	(1-20)
Size —Meets Convention guidelines	(1-10)
Finishing for presentation	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

HINTS FROM THE NEEDLE/THREAD JUDGES

The qualities the judges look for are originality and careful attention to details. High points are given for neatness, cleanliness, uniformity, and precision (finishing for presentation).

GARMENTS: Be creative. Fit your pattern to meet your body shape and size, and the color should be appropriate for your personal color palette. It is very important to be modest. Pay close attention to where seams, buttons, decorations, necklines, and hemlines are positioned.

Use the right size and type needle for your chosen material. Remove all gathering and stay-stitching. Grade all seams and top stitch facings. Blind hemstitch all hems, hiding as much of the stitching as possible. Attach hooks and eyes as smoothly as possible (no bulky stitches). Smooth sewing adds points in two areas, “Hand Stitching” and “Overall Beauty.” Finish seams, even those under your lining. (A portion of the lining must be left open for judging).

Higher points will be received for the more difficult seam finishes. A proper seam finish should be used according to the type of material. Wools are usually bound, crepes need French seams. Zigzag and pinked seam finishes are the easiest and will receive the least points. **Serging is only allowed for finishing.** Pressing as you sew is very important. Even though a garment is slightly wrinkled en route to the Convention, the correct pressing of each part as it is assembled will be evident to the judges. Bound buttonholes, where appropriate, will receive higher points than machine buttonholes. Cover all shoulder pads. Try to stay away from “key hole” openings. Replace them with buttons and buttonholes or a zipper. Choose appropriate fabric and pattern for the category.

NEEDLEWORK: It is best not to have any knots or loose ends. When working with an even number of threads, you may cut your thread twice the length needed, fold in half, thread loose ends through eye of needle, bring needle up from back side of fabric, go down and catch loop end of thread with needle. Now you have started your work without knots or loose ends. To tie off without knots, simply hide ends in same color thread as previous stitches.

When framing your needlework picture, DO NOT PUT GLASS in the frame. The glass distorts stitches and makes judging difficult.

QUILTS: Quilting stitches (the stitches that go through all layers of the quilt) are what the judges are looking for. “Tying” is very easy, and cannot compare to actual “quilting.” Hand-quilting will receive higher points than machine-quilting.

SECTION VI

Athletic Division

GENERAL GUIDELINES FOR ALL ATHLETIC COMPETITION

Implementing a sports program can be of tremendous benefit to the Christian school. Godly coaches can use sports to teach character and self-control. Sports can also be used as an instrument to create and promote school spirit. On the other hand, a sports program has the potential of becoming an end in and of itself. Students and staff who hold sports above all else do themselves a disservice and do not honor the Lord.

Regional and International Student Conventions are not intended to be tournaments to determine state and national championships. Schools that enter regional competition solely to compete in sports are missing a tremendous opportunity for their students to broaden their talents and abilities in other areas.

Regional and International Student Conventions may refuse to accept teams or individuals:

1. Who are only interested in sports competition.
2. Whose coaches or players have demonstrated a disrespect for A.C.E. leadership, officials, and/or other teams and coaches.
3. Who have repeatedly displayed a negative attitude.

UNSPORTSMANLIKE CONDUCT PENALTY – DISQUALIFICATION

A.C.E. desires to assist schools in training young people to respect authority and conduct themselves in a Christian manner at all times, including stressful or demanding situations. Many times “Christian testimonies” are tarnished by public displays of unsportsmanlike conduct.

Remember, God is not necessarily concerned with who wins the game but rather how the game was played. Any participant, player (on the court or on the bench), or coach who conveys and/or displays any attitude of disrespect, disgust, and/or disagreement could be disqualified from athletic competition.

Athletic Dress Check

The athletic judges will conduct dress check each day before every athletic event. Students will not be allowed to compete until dress corrections are made. (See athletic dress guidelines on pages I-9 and I-10.)

First Aid

Each school is responsible for providing their own first-aid supplies and assisting their own students for athletic competition.

TRACK (Male and Female) AND FIELD (Male Only)

PERFORMANCE EVENTS

GENERAL GUIDELINES FOR TRACK AND FIELD

1. Appropriate athletic clothing must be worn. Boys must be clean shaven to compete. (See athletic dress code in Section I of these guidelines.)
2. A contestant may enter no more than three events (four events at Regionals) in Track and Field.
3. It is the responsibility of the contestant to be present when his event is run. He will be disqualified if he misses his event.
4. Substitutions in relay teams are allowed only in cases of sickness or family emergency.
5. All substitutions must be approved by the Meet Director.
6. Contestants must compete with shoes on both feet.
7. In all field events, it is the contestant's responsibility to check in with the Chief Judge before competition begins.
8. Any contestant performing in both field events and running events must immediately report to the starting place for his race when his running event is announced over the P.A. system. However, he must tell the field event Chief Judge of his whereabouts and report back to the same judge when his running event is completed; each contestant shall resume field competition where he left off.
9. Qualifiers for the final heats will be the eight contestants or teams with the fastest qualifying times. Twelve (12) contestants qualify for fastest times for the 1600-Meter Run and twelve (12) for the 800-Meter Run.
10. A heat shall consist of up to eight runners with each runner assigned his own lane.
11. Winners of heats shall be placed in lanes accordingly:

a. Fastest Time	Lane 4
b. Second fastest time	Lane 5
c. Third fastest time	Lane 3
d. Fourth fastest time	Lane 6
e. Fifth fastest time	Lane 2
f. Sixth fastest time	Lane 7
g. Seventh fastest time	Lane 1
h. Eighth fastest time	Lane 8
12. In the 100-Meter Dash, the 200-Meter Dash, the 400-Meter Dash, the 400-Meter Relay, and the first lap of the 1600-Meter Relay, a runner shall run within his assigned lane and shall not step over his lane line for three or more consecutive steps with either or both feet.
13. In the 800-Meter Run, the 1600-Meter Run, and the second lap of the 1600-Meter Relay, a runner must be one full stride ahead of another runner before he can cut over to the latter's course.
14. A.C.E. International Student Convention Track and Field Records may be set during preliminaries at the A.C.E. International Track Meet.



15. All field measurements are to be recorded to the nearest 1/4 inch except in the high jump where the measurements will be recorded, by the judges, to the nearest 1/2 inch. Times are to be recorded to the nearest 1/10 second.
16. Starting blocks may be used for any race. It is the responsibility of a fellow teammate to remove the blocks immediately after the race has begun.
17. In all events that involve measuring (except high jump), ties by identical measurements shall be separated by the second best performance of the tying contestants. If a tie still exists, it shall be decided by the third performance.
18. Spectators and coaches are not allowed on the track field.
19. Contestants may wear watches during competition.
20. IMPORTANT: The Regional Convention reports the winning time and distance for each contestant at the Regional Convention on CF52 to the International Convention Office.

For more specific rules for Track and Field, please refer to the *Track and Field Rule Book* published by:

National Federation of State High School Associations
 NFHS Customer Service
 P. O. Box 361246
 Indianapolis, IN 46236-5324
 (800) 776-3462
 Fax: 317-899-7496
nfhsorder@sportg.com
www.nfhs.com

In case of a conflict of rules, the A.C.E. guidelines have precedence.

TRACK AND FIELD ORDER OF EVENTS

100-Meter Dash
 1600-Meter Run
 400-Meter Dash
 200-Meter Dash
 800-Meter Run
 400-Meter Relay
 1600-Meter Relay

This order is given for
 your information in selecting
 your participation in
 Track events.

RELAYS (400-, 1600-Meter) (Male and Female) **PERFORMANCE EVENT**

1. Each relay team must consist of four members.
2. Relay runners must be dressed in uniformity; all four runners must be dressed alike.
3. Each member must run at least one, and no more than one, leg of the relay.
4. A baton must be carried and passed, not thrown, in succession to each runner.

5. In each relay, a runner must pass the baton to the next runner inside the 20-meter passing zone. Passing of the baton before the baton reaches the zone or after it goes beyond the zone, disqualifies that team.
6. After passing the baton, runners must continue in their lane so as not to interfere with others.
7. The baton must be carried by hand.
8. If any member of a relay team runs any part of the race without a baton, his team shall be disqualified.
9. A dropped baton must be recovered by the runner who dropped it, without interfering with other runners. If a baton is dropped in the passing zone, either runner of the same team in the zone may recover the baton. Disqualification occurs for interfering with another runner.
10. A member of a relay team may not run outside the passing zone to take the baton from a fallen member.
11. A runner who is to receive the baton may start his running no more than 10 meters outside the 20-meter passing zone. A runner may also start his running anywhere inside the 20-meter passing zone.
12. In the 400-Meter Relay, the runners must remain within their lanes throughout the race.
13. A 400-Meter Relay team shall consist of 4 runners, each running approximately 100 meters.
14. A 1600-Meter Relay team shall consist of 4 runners, each running approximately 400 meters.
15. In the 1600-Meter Relay, one lap must be completed before any runner may move to an inside lane. The curve judge of the final leg of the race shall arrange the runners from the inside lane out according to the order of the upcoming runners as they round the curve.

Contestants should select events carefully so they will not be competing in a back-to-back situation; i.e., 400-Meter Relay followed by 1600-Meter Relay.

HIGH-JUMP (Male Only)

PERFORMANCE EVENT

1. Before competition, each contestant may take one trial jump at the starting height (4' 6") for all contestants. Each contestant is allowed three (3) attempts at each height to clear that height. A third failed attempt eliminates the contestant.
2. A successful jump is one in which a jumper clears the crossbar without knocking the crossbar off the uprights. An unsuccessful attempt is one in which the contestant knocks the crossbar off with any part of his body or clothing.
3. A legal jump is one in which the jumper takes off or jumps from one foot.
4. Contestants reporting late will have to begin jumping at the present bar height.
5. A high jump crossbar shall be raised two inches at a time until the height of 4' 10" is reached. From then on, the height shall be raised one inch at a time until six contestants remain. At that point, the height shall be raised one-half inch at a time.
6. A contestant may pass at any height. Once he has begun his jumping at any height, he may not pass that height.
7. A record of failures and successes shall be marked for all contestants. A zero will stand for a miss, an X will stand for a successful attempt, and a P will stand for a pass. (See example below.)

Example:

	5' 0"	5' 2"	5' 4"	5' 6"
J. Michael Kindhart	<u>X</u>	<u>0 0 X</u>	<u>P</u>	<u>0 0 0</u>

8. A try at a height shall be scored when any contestant touches the crossbar, upright supports, or landing area on any official run.
9. The winner shall be the person who has made the highest jump. In the case of a tie, the person with the least number of misses shall be declared the winner. If any contestants still remain tied, a jump-off shall occur and be judged again on fewest misses or highest height.
10. After all other contestants have failed, the one contestant left has the right to continue jumping until he has three consecutive misses.

RUNNING LONG JUMP (Male Only)

PERFORMANCE EVENT

1. Each contestant is allowed three jumps.
2. Before competition starts, each contestant is allowed two practice jumps.
3. A foul jump occurs when the take-off extends past the scratch line. The edge of the take-off board nearest the landing pit shall be the scratch or foul line.
4. A foul jump occurs if the contestant touches any area outside the landing pit during his jump or if he runs through or past the pit after having begun his approach.
5. Measurements shall be made at right angles to the scratch line from the nearest break in the landing pit made by the contestant's feet, hands, body, or clothing.
6. The landing pit must be raked smooth by an official following each jump.
7. All jumps are to be recorded by the Chief Judge.

SHOT-PUT (Male Only)

PERFORMANCE EVENT

1. Athletic Director will provide the twelve-pound shot.
2. Before competition starts, each contestant is allowed two practice puts.
3. The contestant with the longest put shall be declared the winner.
4. Each contestant is allowed three puts. They are to be taken in succession or in rotation with the other contestants. The contestant may choose one of these two ways.
5. A legal put must be made with one hand. During the attempt, the shot must not drop to the shoulder and must be kept in close proximity to the jaw.
6. A legal put must land in the designated area. The contestant's foot must not touch the out-of-bounds circle or, if using a stop-board, the top surface area of such stop-board. Any area outside the circle is also illegal until the put has been marked by the officials.
7. All puts by each contestant are to be recorded.
8. It is not a foul if any part of the contestant swings outside the circle without touching the ground.



9. See the *National Federation Handbook for Track and Field* for the correct way to measure a put. (For complete address, see page VI-3.)

DISCUS (Male Only)

PERFORMANCE EVENT

1. Athletic Director will provide the standard size
2. (3 lb. 9 oz. and 8 1/4" to 8 5/16" diameter) rubber discus.
3. The contestant is allowed two practice throws.
4. The contestant with the longest of three throws will be declared the winner.
5. The contestant may not leave the designated throw circle during his event.
6. Items 6, 7, 8, and 9 under "Shot-Put" as applicable.



SOCCER KICK (Male Only)

PERFORMANCE EVENT

Soccer Kick competition will be conducted as an elimination event in a similar manner as High Jump.

Rules

1. A standard #5 soccer ball must be used by all contestants. The Convention Director shall provide a regulation ball and net.
2. The ball must be properly inflated and will be checked by the Event Director.
3. Athletic shoes without hard toes are required.
4. A kicking tee must not be used.
5. A successful kick is one that passes into the net without touching the ground. It must be in flight when it passes over the goal line.
6. Contestants are permitted two "warm-up" kicks.
7. Contestants can take no more than two approach steps.
8. Contact with the ball constitutes a kick.
9. A group of contestants will start at 10 yards.
10. Contestants must report at the scheduled time and continue until eliminated. Contestants reporting late for competition will begin where the ball is currently placed.
11. Each contestant is allowed three tries at that distance. They may pass if they so desire.
12. After all contestants have either passed or attempted the kick, the ball is moved back 5 yards. Rule #11 then applies again.
13. Continue the above process until a winner has been determined.

14. A record of failures and successes shall be marked for all contestants. A zero will stand for a miss, an X will stand for a successful attempt, and a P will stand for a pass. (See example below.)

Example:

	20 yds	25 yds	30 yds	35 yds
Racer Loyaltan	<u>X</u>	<u>0 0 X</u>	<u>P</u>	<u>0 0 0</u>

15. The winner shall be the person who has made a successful kick from the longest distance. In the case of a tie, the person with the fewest misses shall be declared the winner. If any contestants still remain tied, a kick-off shall occur and be judged again on fewest misses or longest kick.
16. After all other contestants have failed, the one contestant left has the right to continue kicking until he has three consecutive misses.

PHYSICAL FITNESS AWARD (Male Only)

PERFORMANCE EVENT

Pull-Up

1. Standing with the bar adjusted to at least eight (8) inches beyond extended arm, grasp bar with back of the hand toward the contestant.
2. Flex arms, raise body, touch chin to bar; return to starting position.
3. Move upward and downward with body in extended position.
4. The contestant will be allowed five minutes to perform as many pull-ups as possible without stopping.

Pushup

1. Front lying, palms of hands flat on floor and approximately one (1) foot from ears directly to side of head.
2. Straighten arms to lift body.
3. Chest must touch floor for each completed movement.
4. Body must remain in a rigid position during the upward push and downward motion.
5. The contestant will be allowed five minutes to complete as many pushups as possible without stopping.

Sit-Up

1. Back lying, legs bent at least 90° angle, feet together flat on floor, arms folded across the abdomen without holding shirt.
2. Sit up and touch the knees with the folded arms without holding shirt.
3. Keep arms folded, hands on opposite biceps, resting on your chest in the down position and extended to touch the top of the knee on the upward movement. Buttocks must stay in contact with ground.
4. The Event Judge will assign a “buddy” who will hold the contestant’s feet against the floor.

5. The contestant will be allowed ten minutes to perform as many sit-ups as possible without stopping.

Rules

1. The contestant must do the exercises in the following order (1) pull-ups, (2) pushups, and (3) sit-ups.
2. The student will be required to reach a standard in the first two stations of physical fitness in order to continue in the event: 6 pull-ups and 25 pushups.
3. Only 60 seconds will be allowed between exercises.
4. A judge will count the number of correct exercises performed. The judge will “warn” the contestant of the first improper movement; count will stop at the second improper movement or when time is up.

Scoring

Pull-Ups - 1 point each
Pushups - 1/2 point each
Sit-Ups - 1/3 point each

The contestant with the highest total points shall win first place. Subsequent places will be determined by total points of each contestant.

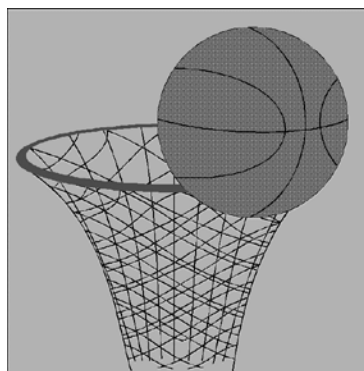
Physical Fitness competition is counted as one of the three athletic events in which a male contestant is allowed to compete.

BASKETBALL (Male Only)

ELIMINATION/PERFORMANCE EVENT

Team

A team shall consist of five (5) players minimum to ten (10) players maximum. A team will not be permitted to start a game with less than 5 members. Only players, two coaches, and one statistician are allowed on the team bench.



Uniform

Each team is to be in a standard uniform (every member dressed alike). Each player's shirt is to be numbered on both front and back with a solid color number contrasting with the color of the shirt. The number on the back shall be at least six inches (6") high and the number on the front shall be at least four inches (4") high. Teams with similar colors will wear pullovers.

NOTE: Any number, one or two digits, cannot exceed “5.” (Please refer to SECTION I for guidelines on attire.)

Choice of Ends

The team representing the smaller school (age 13 and older students) shall have the first choice of ends. Teams shall change ends at the half. Benches will be assigned by the Director.

A Game

A game shall consist of two, eight-minute periods separated by a five-minute half time. A game shall be won by the team having scored the most points by the end of sixteen minutes of playing time. Winning teams advance. Winning team coach takes game report, with score of game, to the check-in table for the next assigned game time. Losing teams are eliminated, unless needed to determine third through sixth place. Regional Conventions may play double elimination, if time permits. The time rules are to be used for the entire tournament, even championship games at International Student Convention and Regionals.

Warm-Up Time

Each team will have at least five (5) minutes of warm-up time, unless it is game time; then present team may take the court to warm-up.

Time-Outs

Each team is given two (2) full one minute time-outs and two (2) thirty second time-outs per game.

Overtime

Three (3) minutes duration, each team will be allowed one additional time out.

Fouls

Three personal fouls per game disqualify a player. Bonus (1 and 1) foul shots on 4th through 6th team fouls in each half. Double bonus, shoot 2 foul shots on the 7th and subsequent team fouls in each half.

Technical Fouls

Technical fouls are also counted as personal fouls and team fouls. Bad language will result in a technical. Coaches and/or players will be removed for the rest of the half for a negative attitude technical. If a coach or player receives a second technical foul, then he is eliminated for the rest of the game and tournament.

Rules

For general rules, see the National Federation of State High School Association's Basketball Rules Book (contact information on page VI-3). ISC rule states that any team that is 45 minutes or more late for their scheduled game will forfeit their match.

Table Help

Each team must provide one person to help with the score table for each game played.

Cheering

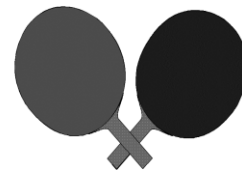
Teams are not permitted to have cheerleaders.

TABLE TENNIS SINGLES (Male-428) (Female-450)

ELIMINATION/PERFORMANCE EVENT

Table Tennis Uniforms

Male and Female - Appropriate athletic clothing must be worn for all games. (See athletic dress codes in SECTION I of these guidelines for male and female requirements.)



The Racket

The racket may be any commercially produced paddle with rubber sheets. The rubber sheets must completely cover the side or sides being used to strike the ball. There can be no holes or damaged portions on the rubber sheets. (Sandpaper, cloth, or bare wooden surfaces are not allowed.)

The Choice of Ends and Service

The choice of ends and the right to be server or receiver in the first game of every match shall go to the younger player, provided that, if he chooses the right to be server or receiver, the other player shall have the choice of ends, and vice versa. Following the first game, the players then switch sides, and the first server of the first game becomes the first receiver of the second game. If a third game is required, the procedure will be the same as the first game.

Warm-Up

Because of a limited time schedule, warm-up may be no longer than two (2) minutes on the game table.

Game and Match

Games will be played to 11. A match is best two-of-three games. After each 2 points have been scored, the receiving player shall become the serving player and so on until the end of the game, unless both players score 10 points. When the score is tied at 10, the serve will alternate after each 1 point until a player wins by 2 points. From quarterfinals on (if time permits), a match may consist of the best three-of-five games.

Rules

During the course of a match, coaching is not permitted during a game but can be done between games, if it does not delay the next game. Because of the time limitations, play should be continuous. In the final match, play should likewise be continuous throughout, except that either opposing player is entitled to claim a repose period of not more than five minutes duration between the second and third games of a three-game finals match. Any other circumstances requiring a delay in play, be it injury, equipment problems, or other, **shall be considered and ruled on by the Chief Judge.**

Judge will call score before each serve. A serve made prior to score called will be a let and will be played over again. Contact with the ball must be above the table level and behind the end line (not sides) on a serve. The judge must be able to see the ball at all times. The server must hold ball in OPEN PALM and toss ball up during the serve. If a player fails to strike the ball after it

has been tossed up for service, the receiver gets the point. The player shall lose a point IF his free hand or body disrupts playing surface. Instruct the players to check with the head judge before leaving the room after each match.

For general rules, you should consult those adopted currently by USA Table Tennis (USATT, formerly USTTA). For a current copy of USATT rules, you may contact the USATT headquarters at the following address.

USA Table Tennis
One Olympic Plaza
Colorado Springs, CO 80909
Phone: (719) 866-4583
FAX: (719) 632-6071
usatt@usatt.org
www.usatt.org

TENNIS SINGLES (Male-431) (Female-454)

ELIMINATION/PERFORMANCE EVENT

Tennis Uniforms

Male and Female - Appropriate athletic clothing must be worn for all games. (See athletic dress code in SECTION I of these guidelines.)

The Racket

The racket may be any commercially produced racket.



The Choice of Ends and Service

The choice of ends and the right to be server or receiver in every match shall go to the younger player, provided that, if he chooses the right to be server or receiver, the other player shall have the choice of ends, and vice versa.

A Game

It takes four (4) points to win a game unless the game reaches deuce, in which case play continues indefinitely until one player gets two (2) points ahead.

A Set

A regular set shall consist of six (6) games. A short set begins play at two (2) games all. The 12-point tie breaker will be used in all sets that reach six (6) games.

A Match

A match shall consist of two (2) of three (3) short sets, except for finals. Finals matches shall consist of the best of two (2) out of three (3) regular sets.

The 12-Point Tie Breaker

Player A, having served the first game of the set, serves the first point from the right court. Player B serves points 2 and 3 (left and right). Player A serves points 4 and 5 (left and right). Player B serves point 6 (left) and, after players change ends, point 7 (right). Player A serves points 8 and 9 (left and right). Player B serves points 10 and 11 (left and right). Player A serves point 12 (left). A player who reaches 7 points during these first 12 points wins the game and set. If the score has reached 6 points all, the players change ends and continue in the same pattern until one player establishes a margin of two (2) points, which gives him the game and set. Note that players change ends every six (6) points. For a following set, the players change ends and player B serves the first game.

Rules

For general rules, see the *U.S. Tennis Associations Rule Book*. It may be ordered from the following address or through your local bookstore.

USTA Online Store

Attn: Orders

2605 E. Oakley Park Road, Ste. C

Commerce Township, MI 48390

1-800-677-0275

Fax: (248) 737-6944

support@USTAshop.com

www.usta.com

VOLLEYBALL (Female Only)

ELIMINATION/PERFORMANCE EVENT

It is recommended that teams learn to play “power volleyball” as opposed to an open-handed “beach ball” type of game. The *Volleyball Rules Book*, published by the National Federation of State High School Associations, gives more precise rules and regulations. You must obtain the latest edition of these rules as they are subject to change each year. To order, call or write to the address given on page 3 of this Section.

Players

A team must have a minimum of six (6), maximum of twelve (12) members to compete. A team shall consist of six (6) players to begin a match. Only players, two coaches, and one statistician are allowed on the team bench.

Uniforms

Each team is to be in a standard uniform (every member dressed alike). Each player is to be identified by a number on the uniform top that is not a duplicate of a teammate’s number. It is recommended that a 2-inch number be placed on each sleeve near the shoulder seam. A 4-inch number shall be located on the upper front of the uniform top and placed so that the top of the



number is no more than 4-inches down from the shoulder seam. The number on the back of the uniform top shall be at least 6-inches high. (See female athletic dress codes in SECTION I of guidelines for requirements.)

Game and Match

Rally scoring is to be used to keep score. Points are awarded on each play regardless of which team serves. The let (net) serve shall be allowed, and play shall continue provided net contact is entirely within the net antennas. Matches are two (2) out of (3) games. The 1st two games are played to 25 with a cap of 30 (this means if a game is tied 29-29, the next point wins). The 3rd game is played to 15 (with no cap and the first to 15 wins).

Playing Area

Before a match begins (and before the third game of a match if necessary to determine the winner of a match) the team from the least total pupil enrollment (age 13 and older students) shall have the choice of serving/receiving **or** from which court they will serve.

Table Help

Each team must provide one person to help with the score table and provide one person to line judge for each game played.

Warm-Up Time

Each team will have at least five (5) minutes of warm-up time, unless it is game time; then present team may take the court to warm-up.

Substitution

The coach may make a request for substitution when the ball is dead. The referee will report the change to the scorer and then signal the substitute to enter the game. The incoming player must take the position in the serving order of the player replaced.

Correct substitution procedure is covered in Rule 10 of National Federation's *Volleyball Rules Book*. It includes the number of entries a player is allowed; substitution for an injured/ill player before and during a game; and illegal, improper, and abnormal substitutions.

Rotation

When a team loses its serve, the team receiving the serve rotates one position, clockwise.

Player Actions

Pass A play in which the ball is hit into the air so that another player can get into position to contact the ball.

1. Forearm pass - a controlled skill, generally used as a team's first hit in which the ball rebounds from the forearms of the receiver to a teammate.
2. Overhead pass (setting action) - two-hand finger action directing the ball to a teammate.
3. Set - two-(or one-) hand finger action directing the ball to an attacker.
4. Dig - an underhand or overhead defensive saving skill in which the ball is contacted by the forearms, fists, or hands.

Attack Any play adding force and/or direction to the ball with the intention of returning the ball to the opponent. A team's third hit is always considered an attack.

1. Spike - an attack play in which the ball is forcibly hit into the opponent's court with a one-hand overhead motion.
2. Tip/Dink - a fingertip attack on the ball which directs the ball into the opponent's court.
3. Dump - a fingertip attack most commonly used by a setter on the second hit.
4. Overhead pass - two-hand finger action directing the ball over the net.

Block A play approximately arm's length from the net in which a player, whose hand is raised above the head, contacts the ball near the top of the net in an attempt to:

1. Prevent the ball from crossing the net, including a served ball.
2. Return the ball immediately.
3. Deflect the motion of the ball.

A block may involve wrist action provided there is no prolonged contact. (Sometimes more than one player is involved in the play as described above.)

Time-Outs

Requests for time-out shall be made by the coach or playing captain only during dead balls but not after the referee has signaled for the next serve.

Charged time-outs shall not exceed 60 seconds, and each team is limited to two time-outs per game. Requests for additional time-outs shall not be honored and shall be penalized by point or side-out. Time-outs may be taken consecutively without play between them. A time-out requested prior to the start of the game shall be honored.

An additional time-out shall be permitted each team when the score is 25-25.

HINTS FROM THE VOLLEYBALL JUDGES

A good volleyball team is proficient in the bump, set, and spike.

A powerful serve is not as important as a consistent one. You can't score a point if you don't get the ball over the net.

Remember that, although the matches at Internationals will be scheduled for a precise time, you should keep in close contact with the competition in case of unexpected schedule changes.

Read the latest edition of the National Federation's *Volleyball Rules Book* carefully; many helpful situations are discussed (contact information on page VI-3).

BADMINTON (Male and Female)

Performance Event

1. Appropriate athletic clothing must be worn for all games.
2. The racket may be any commercially produced racket.
3. Tossed coin will determine choice of ends or serve.
4. Scoring System:
 - A match consists of the best of 3 games of 21 points.
 - Every time there is a serve – there is a point scored.
 - The side winning a rally adds a point to its score.
 - At 20 all, the side which gains a 2 point leads first, wins that game.
 - At 29 all, the side scoring the 30th point, wins that game.
 - The side winning a game serves first in the next game.
5. Interval and Change of Ends
 - When the leading scores reaches 11 points, players have a 60 second interval.
 - A 2 minute interval between each game is allowed.
 - In the third game, players change ends when the leading score reaches 11 points.
6. Singles
 - At the beginning of the game (0-0) and when the server's score is even, the server serves from the right service court. When the server's score is odd, the server serves from the left service court.
 - If the server wins a rally, the server scores a point and then serves again from the alternate service court.
 - If the receiver wins a rally, the receiver scores a point and becomes the new server. They serve from the appropriate service court – left if their score is odd, and right if it is even.

NOTE: Remember that, although the matches will be scheduled, you should keep in close contact with the competition in case of unexpected schedule changes.

TCHOUKBALL (Male and Female)

PERFORMANCE EVENT

Rules

1. A game has three (3) quarters with 8 minutes per quarter (**Running time with 1 minute break per period**).
2. A team shall **consist of up to 15 players**, including the assigned team captain, and a coach.
3. Of the 15 players, **only 7 can be on the playing field at any given time – the remaining 7 act as substitutes**.
4. **A minimum of 2 girls** should be playing in the playing field **ALWAYS**.
5. **No interference, no intimidation and no physical contact is allowed**.
6. **Fair play and respect for all** (team officials, referees, teammates and especially the opposition) **is a fundamental part of this game**.
7. No player is allowed to approach the table or officials/referees to air complaints.
8. **No technical time out from teams**. Time outs are called by the referees only if there are injuries or technical problems.
9. Maximum of 3 passes to teammates before the strike of the player bounces the ball to the frame.
10. Maximum of 3 seconds in the hands of a player: he has to either shoot or pass.
11. Maximum of 3 steps can be taken while holding the ball.
12. Maximum of 3 consecutive shots in 1 frame. After the 3rd shot, the ball must be shot on the opposite frame.
13. Main referee's decision is final.

Awarding of points

1. A player scores a point if the ball rebounding from the frames.
2. Touches the field of play before a defender catches it.
3. Touches a defender who fails to control it so that it falls on the floor or is knocked out of the field of play.
4. Touches a defender on a part of his body below the knee.
5. Touches a defender who is inside the forbidden zone (FZ) or outside the field of play, who enters the FZ or leaves the field of play to catch the ball or who runs through the FZ to take a defensive position.

SECTION VII

Color Guard/Flag Corps Division

COLOR GUARD (Male Only)

PERFORMANCE EVENT

Participation in Color Guard is an excellent way to learn teamwork. On the drill field, individuals learn to appreciate the need for discipline—the need to respond to vested authority, to follow orders promptly and precisely, and to recognize the effect of their actions on the group as a whole. Learning to follow is the beginning of leadership.

Rules

1. A Color Guard unit shall consist of five (5) members including the unit commander (two riflemen, two flag bearers, and one commander).
2. The unit commander may be an adult or student.
3. Each presentation is limited to not more than five (5) minutes.
4. Each unit commander must work within the framework of the order of competition found in the judge's sheet (CF67).
5. Weapons must not be loaded or fired with live ammunition or blanks. Any rifle must be nonworking with no firing pin or must be a dummy drill rifle.
6. The following flags must be presented and posted: Country's flag of the unit and the Christian flag. (Other flags may not be used.)
7. Color Guard units must provide two (2) flag stands for posting the colors.

Commands

Voice Characteristics—The individual tone, clarity, and depth that make the voice recognizable.

Projection—The ability of a person to project the voice to whatever distance desired without undue strain.

Inflection—The rise and fall of the voice; the change in pitch.

Snap—That extra quality in a command that demands immediate response.

Response of Team

Snap—That extra quality of response which comes from much practice.

Timing—Responding precisely to the cadence of the command.

COLOR GUARD JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Inspection

(The unit commander reports to the Chief Judge after the unit is called to attention.)

- A. Neatness (1-5)
- B. Uniforms (1-5)
- C. Equipment (1-5)
- D. Uniformity (1-5)

Marching, rifle, and flag skills/alignment of unit

(1-10)

(The unit marches forward to present the colors. The distance of march must be 30 steps forward.)

Reversing the colors (proficiency)

(1-10)

(Colors are reversed to prepare for posting.)

Presenting the colors to the judges

(1-10)

(Unit is called to present arms.)

Posting of the colors in proper holders

(1-10)

Retrieving of the colors

(1-5)

(After the colors have been placed, and before the color bearers return, the call for carry colors is given and any additional commands to return the colors back to the Color Guard unit.)

Dismissal of Color Guard unit

(1-5)

(After the colors have returned to the unit, the unit will be commanded to march back to its original starting position for dismissal.)

Commands

(1-10)

(Projection, Inflection, Snap, Response of Unit in Snap and Timing)

Error-free routine

(1-10)

Within time guidelines

(1-5)

Proper documentation submitted

(1-5)

TOTAL POINTS (100)

FLAG CORPS (Female Only)

Flag Corps competition is designed for female contestants who want to perform in a precision team event requiring uniforms, drills, routines, and flags (banners). Equipment consists of colorful flags and banners on poles. Uniforms must comply with convention dress standards for female contestants (skirts, blouses, culottes, and nylons). Contestants may not sing or chant; they may issue short vocal responses to commands.



Rules

1. A Flag Corps must consist of at least five (5) but not more than twenty-five (25) members including the corps commander.
2. The commander may be an adult or a student.
3. Routines are limited to six (6) minutes.

4. Each corps commander must submit a diagrammed plan for her routine.
5. Flags must be mounted on poles not to exceed nine (9) feet long.
6. Firearms are not permitted.
7. Weapons are not permitted, for example, swords, lances, and spears.
8. Routines will be performed to a specific piece of music chosen by A.C.E. Each year, a different music selection will be available on CD upon request.

Suggestions for routines

Flag Corps should incorporate the following movements in their presentations.

Facing Movements

Attention
Parade Rest
At Ease
Right Face
Left Face
About Face

Marching Movements

Forward
To the Rear
Oblique (right/left)
Halt
File

Flag Positions

Straight Up
Slant Upward
Left Position
Right Position
Motion

FLAG CORPS JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Inspection	
A. Uniforms	(1-5)
B. Equipment	(1-5)
C. Neatness	(1-5)
Marching and drills	(2-10)
Stationary movements	(2-10)
Flag skills	(2-10)
Commands	(1-10)
Complexity/creativity of routine	(2-15)
Overall appearance	(2-10)
Error-free routine	(1-10)
Within time guidelines	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

SECTION VIII

Music Division



OFFICIAL A.C.E. STATEMENT OF ACCEPTABLE MUSIC FOR STUDENT CONVENTION COMPETITION

A.C.E. desires to have the highest quality music competition possible. Such competition is intended to demonstrate a student's instrumental and vocal music skills, while encouraging a student to apply his musical talents to Christian values. A.C.E. encourages all students to aspire to reach their highest potential; maximizing the gifts God has given them.

Please note: A.C.E. fully supports the authority of the local church and does not ask churches or Christian schools to adopt these music guidelines as their ministry standard. Furthermore, such standards are not given to imply greater spirituality. It is our privilege to minister to a very diverse group from various denominations, each having a particular distinctive in musical standards. In an effort to show deference to those attending, A.C.E. has set specific standards for our competition. We respectfully ask that all sponsors and students maintain good Christian character and graciousness at all times, especially in adhering to and respecting the standards set forth for convention.

Competition arrangements are to be **Christian or patriotic** rather than secular. Classical instrumental music is allowed as long as it is nonoffensive to Christian values or good taste. Music sung or played with a jumpy, sensual, or worldly style is not acceptable. Contemporary Christian, jazz, gospel rock, or gospel country music are not acceptable. In our music guidelines, "contemporary" refers to a style of music, not the date on which a piece was written. Music must be appropriate for a typical **conservative** fundamental church service (musical arrangement, text, and presentation). In Vocal and Instrumental Music categories, contestants are not permitted to use the musical score (except small and large instrumental ensembles). **Narration and/or dramatic dialogue are not allowed.**

An analysis of music, text, and performance techniques are essential in determining whether a song/performance is suitable. Music is appropriate only when the lyrics, musical style, and presentation are consistent with Biblical principles.

A.C.E. requests that ALL VOCAL ENTRIES be presented in the ENGLISH LANGUAGE. We apologize that we are not able to grant any exceptions.

APPEARANCE

Gentlemen: Dress shirts, ties, and jackets should be worn for all music performances with the following exceptions:

1. School uniforms
2. A tuxedo with either a vest or cummerbund without a jacket

Ladies: Nice church outfits should be worn for all music performances with the following exceptions:

1. School uniforms
2. Formal attire that meets the modesty requirements for convention

When selecting a musical piece, please consider the following:

ELEMENTS OF MUSIC

Melody—A good melody has a definite high place near its conclusion so that there is a sense of climax and resolution.

Harmony—Harmony should support the melody and play a subservient role.

Rhythm—The rhythm of a song has much to do with the overall integrity of the piece. A subtle rhythm or sense of pulsation with a balance of regular accent patterns and occasional syncopation for variety and interest is acceptable. The rhythm must not overtake the melody, harmony, message, or overall flow of a song. Avoid musical compositions with excessive repetition of a melodic phrase, harmonic pattern, rhythmic pattern, or any combination of these three. Music with continuous syncopation, dominant beat, highly accented backbeat, and/or break beat is not acceptable.

Worldly Identification—The message carried by a musical style does not change by simply adding religious or Scriptural lyrics.

A musical composition should have a definite **beginning**, build to a **climax point**, and communicate a definite sense of **conclusion**. **The musical sound must not detract from the message of the words.**

TEXT

Accuracy—Good lyrics must be Biblically accurate in both definition and associative meaning. The key to a truthful presentation of text is balance and careful examination under the Holy Spirit's direction that the words are "pure."

Implications—Any implied ideas must be examined to make sure that nothing unacceptable is implied and that the intent of Scriptural teaching and principle is satisfied. A wise performer will always check the implied communication of a song's message to verify its total accuracy.

Crossover Songs—The lyrics must CLEARLY state at some point Whom the song is about. Avoid songs that have no direct reference to the Lord and others that are written to reference only "He" or "Him" whenever God's name is mentioned—"crossover songs." (Such songs are acceptable in both the secular and Christian communities, as the song could easily be sung in the content of a secular love song.) The attributes of God should be maintained in the highest regard any time He is addressed.

Message—Good lyrics say something of value. Not every song needs to be as profound as our richest hymns, but good lyrics never include trite phrases just for the sake of rhyme. Such phrases are designed for entertainment rather than edification. Good lyrics fulfill a definite purpose. If the text is sung as a hymn, it should express some Godly attribute that helps us worship the Lord. If the text is sung as a gospel song, it should be a message that encourages us. The message should also be simple enough that almost anyone can easily understand it, relate to it, and apply it.

PERFORMANCE TECHNIQUES

Presentation—Give careful attention that the musical presentation does not reflect secular styles (breathy, sensual, and so on). “Crooning,” “sliding,” “sagging,” or other such terms are vocal crutches and should be avoided. Use caution that the presentation is not done in an “entertainment” attitude or style.

Movement—No choreography, planned or unnecessary bodily movement (including hand clapping, foot stomping, deaf signing, finger snapping, etc.), will be permitted. Occasional movement of the hands/arms for dramatic effect (i.e., placing hand to heart, raising hand toward Heaven) is permitted but should be used sparingly. Competitors should stand erect; bend knees slightly to relax rigid leg muscles, with arms and shoulders relaxed and thumbs resting at the side-seam of clothing.

Questions to evaluate musical selections/performances:

1. Does the music glorify God, not the performer or composer?
2. Does the music reflect Biblical doctrine and Godly living?
3. Is the rhythm a subservient feature that does not dominate the music?
4. Does the background music play a subservient role to the lyrics and not distract the listener from the message?
5. Are the lyrics Biblically accurate?
6. Is the performance a straightforward presentation, focusing on vocal technique that employs proper breathing (avoiding breathy tones, sagging and sliding pitches, and/or choreographed movement)?
7. Is the music easily identifiable as a Christ-honoring piece as opposed to a “new sound” as in secular or entertainment styles?
8. Does the music invoke positive responses?
9. Does the selection draw the listener closer to God and uplift his/her spirit?
10. Does the music praise the Lord, focus on God, or deliver a clear spiritual message?

When evaluating musical selections, an appropriate piece will always yield a “YES” response to all of the questions given. If there is **ANY** doubt regarding the appropriateness of a piece and to avoid conflict, please submit the selection to A.C.E. for review/approval. Out of love and respect for the students competing, A.C.E. would never desire a student to invest time and energy preparing a selection, only to be marked down because the selection does not meet the guidelines.

NOTE: Any student performing a selection that violates the music standards presented in these guidelines (in musical content, text, or presentation) will not place in competition. Please give careful attention to the musical selection and ensure that it meets the standards set forth in these guidelines.

GENERAL PERFORMANCE GUIDELINES

IMPORTANT!!! All copies of music, CDs, judging forms, and photos must be **CLEARLY LABELED** with the student's name, school name, school costumer number, school telephone or cellphone number, complete address, and category.

1. Three copies of the arrangement, **as performed**, must be given to the judges before a performance. Must be performed exactly as it appears on the score. For example, if chords are changed, music should be rewritten to reflect the changes. **Submitted copies must include the musical score, numbered measures, and the lyrics.** The judges must receive copies of the corrected/changed scores. Copies must be **CLEARLY LABELED** with the student's name, school name, school costumer number, school telephone or cellphone number, complete address, and the category.
2. Contestants may sing acapella; be accompanied by an adult or student (of convention age) **playing a piano**; or use an accompaniment CD (**piano only**). Record only one song per CD. CDs should be **CLEARLY LABELED** with the student's name, school name, school costumer number, school telephone or cellphone number, complete school address, and the category. Please indicate if the Dolby recording is used in order to avoid confusion if asked to perform at a rally. Other sound tracks are not permissible. Note: Contestants are to make sure the recording is the best possible sound quality. Poise and presentation are part of the judging criteria; thus contestants are not to provide their own accompaniment.
3. Contestants must submit a color photo (snapshots or Polaroid) of themselves, with faces clearly visible. They must be in the **SAME OUTFIT** they will be wearing for that event. Photos should be **CLEARLY LABELED** with student's name, school name, school costumer number, school telephone or cellphone number, complete school address, and the category.

4. At International Student Convention, contestants must perform the same selection performed in Regional Student competition. A student may not use the same song two years consecutively in the same event if he/she (or a group) placed in the top six at International Student Convention the previous year with that song in the same event. In addition, **the same selection is not to be used by multiple groups from the same school in the same year.**
5. **VERY IMPORTANT**—See page IX-1 of Platform Competition Division for poise and appearance guidelines.
6. All vocal and instrumental music is to be memorized (exception: Small and Large Instrumental Ensembles).
7. There should be a preselected spokesperson for each group who will introduce the group, the school represented, and the title of the song to be performed. (This is not counted against performance time.)
8. Personal amplification equipment for competition is not allowed.
9. Musical competition time limit is 5 minutes. If competition piece exceeds the 5-minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments. (For example, a piece timed at 5:12 would receive a half-point deduction from the total score. A piece at 5:42 would receive a deduction of a full point from the total score.)

Checklist for Music:

1. Copies of music: **Three (3) copies** must be brought to convention. **Submitted copies must include the musical score and the lyrics.** Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy.
2. Photo: Submit a color photo (snapshot or Polaroid) simulating the performance wearing the outfit in which the student will perform. **VERY IMPORTANT: CLEARLY LABEL the BACK of the photo with the student's name, school name, school customer number, school telephone number, school address, and the category.**
3. Judge's Forms: Submit three (3) copies, properly filled out. (These forms are available on the School Registration program.)
4. CD player (if applicable): If using a CD for accompaniment, each contestant must provide his or her own playback device.
5. **When selecting music for vocal music competition, careful attention should be given to level of difficulty. Songs with too much unison or lack of distinct, individual parts do not usually place well. All members (duet, trio, quartet, etc.) or sections (ensemble) should demonstrate an ability to "carry" their individual parts with proper pitch, tone, and blend.**

VOCAL

Solo (1 contestant) Time limit: 5 minutes

There are two different entries available in the solo category: male or female.

Duet (2 contestants) Time limit: 5 minutes

There are three different entries available in the duet category: male, female, or mixed.

Trio (3 contestants) Time limit: 5 minutes

There are three different entries available in the trio category: male, female, or mixed.

Quartet (4 contestants) Time limit: 5 minutes

There are three different entries available in the quartet category: male, female, or mixed.

Small Ensemble (5-15 contestants*) Time limit: 5 minutes

There may be only one school entry under the designation “Small Ensemble. “ Your ensemble may be male, female, or mixed, but it will be judged with all the other Small Ensembles. It may have an adult directing. If a student plays accompaniment, he is not included in the 15 total allowable contestants. (*The adult director is not considered a contestant.)

Large Ensemble (16 + contestants*) Time limit: 5 minutes

There may be only one school entry under the designation “Large Ensemble. “ Your ensemble may be male, female, or mixed, but it will be judged with all other Large Ensembles. It may have an adult directing. (*The adult director is not considered a contestant.)

Note: Contestants may not use sound equipment during competition. Winners selected to perform before a rally audience will be provided with appropriate microphones.

VOCAL MUSIC JUDGING CRITERIA

Areas of Evaluation

Appearance and Stage Deportment

	POSSIBLE POINTS
A. Approach—confident, yet with grace and humility	(1-3)
B. Posture—upright look, not slumped	(1-3)
C. Eye contact—scanned the audience, not stared	(1-3)
D. Poise—in full control	(1-3)
E. Clothing—color coordinated, neat, sharp, beautiful	(1-3)
F. Departure—confident	(1-3)

Interpretation

A. Mood—prayerful, enthusiastic, peaceful	(1-3)
B. Intensity—not too weak or too strong, enough power, etc.	(1-3)
C. Style—presentation matched the printed intention	(1-3)
D. Tempo—flowing, not too fast or too slow	(1-3)
E. Phrasing—feeling of motion or rest	(1-4)
F. Climax—handled well	(1-4)
G. Dynamics—volumes changed correctly	(1-4)
H. Word Emphasis—each word received right emphasis	(1-3)

Musicianship

A. Memory	(1-5)
B. Projection—each part of the music could be heard	(1-5)
C. Proper diction—correctly pronounced, articulated, enunciated	(1-5)

D. Tone quality—full, rich sound	(1-5)
E. Correct rhythm—performed like the printed page	(1-5)
F. Proper breathing—breathed at the right places, the right way	(1-5)
G. Intonation (correct pitch for solos or blends for groups)	(1-5)
H. Balance of voices and/or accompaniment— accompaniment added to the beauty, not overrode	(1-5)
Appropriateness of Selection	
A. Message/ministry—it ministered to the listener	(1-5)
B. Degree of difficulty	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

INSTRUMENTAL

Piano Solo—Time limit: 5 minutes

Separate competition for male and female contestants. Piano will be provided by the convention. See Piano Judging Criteria, page VIII-9.

Woodwind Solo—Time limit: 5 minutes

Any woodwind instrument, such as flute, saxophone, clarinet, etc. See Instrumental Music Judging Criteria, pages VIII-9, 10. (Note: A recorder is not considered a woodwind instrument and should be entered into the miscellaneous category.)

String Solo (Bowed)—Time limit: 5 minutes

Violin, viola, cello, string bass, etc. See Instrumental Music Judging Criteria, pages VIII-9, 10.

String Solo (Plucked, hammered, strummed, etc.)—Time limit: 5 minutes

Harp, classical guitar, banjo, mandolin, etc. See Instrumental Music Judging Criteria, pages VIII-9, 10.

Brass Solo—Time limit: 5 minutes

See Instrumental Music Judging Criteria, pages VIII-9, 10. (Note: Although many saxophones are made of brass, they are not in the brass family of instruments. Saxophones are woodwind instruments.)

Miscellaneous Solo—Time limit: 5 minutes

Includes instruments such as accordion, marimba, xylophone, recorder, handbells/hand chimes, bagpipe, etc. Drums and amplified instruments are not permitted. **Percussion is only permitted in Large Instrumental Ensemble.** Accompaniment is limited to piano. See Instrumental Music Judging Criteria, pages VIII-9, 10.

Piano Duet—Time limit: 5 minutes



Two people playing the same piano or two pianos. Pianos will be provided by the Convention. See Piano Judging Criteria, page VIII-9.

Instrumental Duet Competition—Time limit: 5 minutes

A combination of **any** two instruments (woodwind, string, brass, etc.) played together with or without accompaniment. Piano accompaniment is permissible and may or may not be counted as one of the two instruments. If piano is accompaniment only, please note such on the Judge's Form (e.g., two guitars playing the melody with piano accompaniment, one guitar and piano sharing the melody). See Instrumental Music Judging Criteria, pages VIII-9, 10.

Instrumental Trio Competition—Time limit: 5 minutes

A combination of any **three** instruments (woodwind, string, brass, etc.) played together with or without accompaniment. Piano accompaniment is permissible and may or may not count as one of the three instruments. If piano is accompaniment only, please note such on the Judge's Form. See Instrumental Music Judging Criteria, pages VIII-9, 10.

Instrumental Quartet Competition—Time limit: 5 minutes

A combination of any four instruments (woodwind, string, brass, etc.) played together with or without accompaniment. Piano accompaniment is permissible and may or may not count as one of the four instruments. If piano is accompaniment only, please note such on the Judge's Form. See Instrumental Music Judging Criteria, pages VIII-9, 10.

Small Instrumental Ensemble Competition (5–10 contestants) —Time limit: 5 minutes

Five to ten (5–10) contestants with any variety of instruments. The time limit for the entire setup and performance will be twenty (20) minutes. There may be an adult directing. Piano accompaniment is permitted and may or may not count as one of the instruments. If piano is accompaniment only, please note such on the Judge's Form. Musical scores are allowed.

Percussion is only permitted in Large Instrumental Ensemble. See Small and Large Instrumental Ensemble Judging Criteria, pages VIII-10, 11.

Large Instrumental Ensemble Competition (11–40 contestants) —Time limit: 5 minutes

Eleven to forty (11–40) contestants with any variety of instruments. The time limit for the entire setup and performance will be twenty (20) minutes. There may be an adult directing. Piano accompaniment is permitted and may or may not count as one of the instruments. If piano is accompaniment only, please note such on the Judge's Form. Musical scores are allowed.

Percussion is permitted in Large Instrumental Ensemble. See Small and Large Instrumental Ensemble Judging Criteria, pages VIII-10, 11.

Handbell/Hand Chime Choir (5–18 contestants) —Time limit: 5 minutes

There may be an adult directing. Piano accompaniment is permitted. Musical scores are not allowed. See Handbell/Hand Chime Choir Judging Criteria, page VIII-10.

GENERAL RULES

1. One piano will be provided.
2. All other instruments are to be provided by the school.
3. No electrical instruments or amplification may be used.
4. For musical selection, follow the official statement of acceptable music given on page VIII-1.

PIANO JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Appearance and deportment	(1-5)
Difficulty	(1-10)
Memory	(1-15)
Musical features	
A. Melody—clearly heard	(1-5)
B. Phrasing	(1-10)
C. Rhythm	(1-10)
D. Pedaling	(1-10)
E. Tempo	(1-10)
F. Dynamics and performance indications	(1-10)
G. Smoothness of execution	(1-5)
H. Conveys the spirit of the music	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

INSTRUMENTAL MUSIC JUDGING CRITERIA

(Excludes Small and Large Ensemble)

Areas of Evaluation	POSSIBLE POINTS
Tone	
A. Beauty/clarity	(1-4)
B. Color	(1-4)
C. Strength, control, and embouchure	(1-4)
D. Intonation	(1-4)
Technique and Musicianship	
A. Meter	(1-4)
B. Melody	(1-4)
C. Fingering and hand positions	(1-4)
D. Accents	(1-4)
E. Precision	(1-4)
F. Slurs	(1-4)
G. Bowing (strings), tonguing (wind instruments)	(1-4)
H. Attacks	(1-4)
I. Cutoffs	(1-4)
J. Accuracy	(1-4)
K. Memory	(1-5)

Interpretation

A. Tempo	(1-4)
B. Style	(1-4)
C. Phrasing	(1-4)
D. Dynamics	(1-4)

Presentation

A. Deportment	(1-3)
B. Posture	(1-3)
C. Balance and integration of accompaniment	(1-4)

Selection

A. Message/ministry (Does it minister to the listener as performed?)	(1-4)
B. Degree of difficulty	(1-4)

Proper documentation submitted	(1-5)
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TOTAL POINTS (100)

HANDBELL/HAND CHIME CHOIR JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
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Memory	(1-10)
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Approach/departure	(1-5)
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Musicianship	(1-5)
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Appearance/poise	(1-5)
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Interpretation	(1-10)
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Blend—how bells/chimes are struck together	(1-10)
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Appropriateness of selection	(1-10)
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Rhythmic accuracy	(1-15)
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Tone—consistency of strike, form	(1-10)
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Technique—damp, trills, vibrato, etc.	(1-15)
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Proper documentation submitted	(1-5)
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TOTAL POINTS (100)

SMALL AND LARGE INSTRUMENTAL ENSEMBLE JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
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Tone

A. Beauty/clarity	(1-4)
B. Color	(1-4)
C. Strength, control, embouchure	(1-4)
D. Intonation	(1-4)

Technique and Musicianship

A. Meter	(1-4)
B. Melody	(1-4)
C. Fingering and hand positions	(1-4)
D. Accents	(1-4)
E. Precision	(1-4)

F. Slurs	(1-4)
G. Bowing (strings), tonguing (wind instruments)	(1-4)
H. Attacks	(1-4)
I. Cutoffs	(1-4)
J. Accuracy	(1-4)
Interpretation	
A. Tempo	(1-4)
B. Style	(1-4)
C. Phrasing	(1-4)
D. Dynamics	(1-4)
Presentation	
A. Deportment	(1-3)
B. Posture	(1-3)
C. Balance and integration of accompaniment	(1-3)
Selection	
A. Message/ministry (Does it minister to the listener as performed?)	(1-4)
B. Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

MUSICAL COMPOSITION

The contestant writes and submits an original song. The composition must include a **melody line and a simple accompaniment plus words**. (The student may add harmony parts, if he so chooses. A more complex piece will receive a higher score in the “Harmony” section on the Judge’s Form.) Music Composition is an individual student event, not a collaboration between two or more students. Compositions will be judged according to the generally accepted principles of traditional musical composition, and manuscripts (whether written by hand or produced with the assistance of a computer) will be judged according to the norms of standard musical notation. Students should be aware that compositions simply played on a keyboard and produced without musical review often violate many principles of musical notation. Students are permitted to submit compositions that have been typeset on a computer program (e.g., Finale). However, no points will be deducted for handwritten manuscripts.

1. The words must be Christian or patriotic. They must follow the rules of poetry, including theme, poetic language, rhythm, and rhyme (as applicable). The words and music should enhance one another.
2. Scripture may be used.
3. The music must be accurately written by the student in acceptable standard music notation.
4. Three (3) copies of a CD of the music composition entry are required. (The quality of the tape performance will not influence the judge’s evaluation of the composition.)
5. The selection WILL NOT be performed live by the contestant.
6. The music composition must have been written after the termination of the previous International Student Convention and must be the original work of the contestant.

MUSIC COMPOSITION JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Lyrics

- A. Originality—fresh approach; not trite, no clichés (overused phrases) (1-5)
- B. Message—clearly defined and enlarged upon (1-5)
- C. Theme—Christian or patriotic values expressed (1-5)
- D. Form—poetically correct in rhyme and rhythm (1-5)
- E. Compatibility—lyrics suit the music composed (1-5)

Music

- A. Originality—clear attempt to produce a unique composition without borrowing from other works (1-5)
- B. Unity—continuous flow (1-5)
- C. Mood—emotional influence created (1-5)
- D. Melody—original and creative (1-5)
- E. Harmony—variety and enhancing to melody (1-5)
- F. Rhythm—supportive of but not detracting from melody/harmony (1-5)
- G. Accompaniment/chord progressions—original yet pleasing and melodic (1-5)
- H. Dissonance—use and resolution (1-5)
- I. Dynamics—effective use (variation in volume and pace) (1-5)
- J. Cleanliness of sound—polished composition (1-5)

Accuracy

- A. Correct use of the musical notation system (1-5)
- B. Readability (1-5)

Selection

- A. Degree of difficulty (1-5)
- B. Ministers (Does it minister to the listener as composed and performed?) (1-5)

Proper documentation submitted

(1-5)

TOTAL POINTS (100)

Checklist for Music Composition:

1. Three (3) copies of the music composition and CD must be submitted with entry. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. DO NOT SUBMIT your original copy.
2. Include three (3) copies of the Creative Composition Affidavit (CF28), properly signed.
Attach one copy to each copy of the music composition.
3. Three (3) copies of the JUDGE'S FORMS (CF75) are required for Regional and International Student Conventions.
4. One entry per contestant.

MUSIC ARRANGING

Music Arranging is an individual student event designed to allow an original melody to be set to new harmonies or a new format. A song could be put in any vocal, piano, or instrumental arrangement (e.g., choir, ensemble, piano solo, or band arrangement). Entry must be the original work of the student. The entry must be ORIGINAL in its entirety except for the actual melody.

1. Three (3) copies of the music arrangement must be submitted. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. DO NOT SUBMIT your original copy.
2. Include three (3) copies of the Creative Composition Affidavit (CF28), properly signed.
Attach one copy to each copy of the music composition.
3. Three (3) copies of the JUDGE'S FORMS (CF76) are required for Regional and International Student Conventions.
4. One entry per contestant.
5. Three (3) copies of a CD of the music arrangement is required.
6. The entry must be the original work of the contestant and must have been written after the termination of the previous International Student Convention.
7. The copyright owner of the song should be contacted for permission to write an arrangement of his/her song.

MUSIC ARRANGING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Balance	
A. Melody—unique (altered slightly/significantly by notation, meter, or a distinct melodic variation)	(1-5)
B. Instrumentation or voicing (unity of style yet an interest created through variety)	(1-5)
Creativity	
A. Consistency of style/proper transitions between styles	(1-5)
B. Counter-melody action (instrumental) or vocal variety (distinct, individual parts)	(1-5)
C. Structural foundation (sustained instrumentation or underlying oohs and ahs)	(1-5)
D. Melodic treatment	(1-5)
E. Harmonic variety	(1-5)
F. Rhythmic interest	(1-5)
G. Accompaniment/chord progressions (melodic)	(1-5)
H. Effective use of dynamics (variation in volume and pace)	(1-5)
I. Use/resolution of dissonance	(1-5)
J. Economy (only included notes that serve a specific purpose)	(1-5)
K. Overall emotion/mood created effectively	(1-5)
L. Focus (melody as the point of attention; interludes or postludes, if any, serve as enhancement points for variation)	(1-5)

Accuracy

- A. Correct use of the musical notation system (1-5)
- B. Readability (1-5)

Selection

- A. Degree of difficulty (1-5)
- B. Originality (completed work shows a clear attempt to “rearrange” an existing song into a unique composition) (1-5)
- C. Message/ministry (ministers to the listener) (1-5)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

HINTS FROM THE MUSIC JUDGES

Most of the music judges’ comments deal with intonation (the ability to sing and play in tune) and rhythmic accuracy. In many musical traditions, and especially in gospel music, it is important for the performer to be able to improvise and make various changes to the composition as it is performed. In this competition, however, the judges are requiring the music to be performed exactly as it is written. Often, student performers have lost many points because they performed a piece according to the way they have heard it in the past instead of the way the music indicates.

Both vocalists and instrumentalists need to be aware of the fact that good intonation is often made easier by obtaining a qualified instructor who can teach the basics of breathing, posture, and other items that are the foundation of good musical performance.

Please be aware that the accompaniment is a vitally important part of a musical entry. If the accompanist does not have the ability to easily perform the accompaniment, it will undoubtedly cause the score to be lowered. Recognizing the fact that many published arrangements deliberately simplify piano accompaniments so more pianists can easily perform the music, the judges will allow improvisation in the piano accompaniment; however, this liberty does not extend to the actual contestant.

Do not choose music that is overly difficult in an effort to impress the judges. It is impossible to hide the fact that you are performing music that is beyond your ability. Instead of raising your score by selecting impressive selections, your score will be lowered because you cannot perform the music well. It is better to choose simpler music that you can perform well.

PLEASE carefully review the official A.C.E. Statement of Acceptable Music in these guidelines before selecting your competition piece. If you have questions about the suitability of a certain piece, please submit it to A.C.E. for review and approval. (See VIII-4.)

PREPARING FOR CONVENTION

TONE QUALITY

General

Beauty of Tonal Color

Each instrument or ensemble group possesses a unique characteristic tone quality (color). Performers are expected to achieve this tonal color in performance. Listen to quality recordings of professionals, and strive to match their tonal color as you play. Do not emulate the tonal production of jazz performers, stage bands, or the projection of performers in marching bands. Listen to classical soloists or chamber groups to develop a refined sound. Poor tone quality is usually an indication of improper air concepts on winds instruments, poor bow control on strings, or improper stroking on percussion instruments.

Control and stability

These terms refer to evenness of tone and ease of tonal production. Control and stability are best achieved by daily, thoughtful practice of long tones and scales throughout the instrument's range over a long period of time. Be prepared to spend many years of consistent practice developing control and stability of a beautiful tonal color.

Solo

Range Development

Choose a solo that demonstrates your full note range. Solos that require tones that are too high or too low and solos that do not demonstrate the performer's full range should be avoided or modified.

Embouchure (Winds)

The embouchure (lip and jaw function) should work freely to allow the air stream to cause a proper vibration. Obtain the services of a professional private instructor to develop proper embouchure habits.

Ensemble

Balance of Parts

Keep in mind that the melody line must predominate and that accompanying parts must present a unified foundation for the melody whenever it is present.

Group Blend

Blend the voices of the ensemble so that they present a unified tonal color, one that is characteristic for the type of group that you are presenting. Strive to develop a classical chamber sound.

INTERPRETATION AND MUSICIANSHIP

Phrasing

This element, more than any other, separates maturity levels in performance. Only a small percentage of the dynamic and tempo variations are actually indicated in the score. Identify each phrase, and then identify the highest point of intensity within each phrase. Finally, use the tools of expression, tempo, dynamics, and spirit to enhance that point of intensity within each phrase.

Expression, Tempo, Dynamics, and Spirit

Strive to present the emotional intent of the composer/arranger and the spiritual qualities of the song's message (when applicable).

Tradition

Some pieces, especially sacred classics, require some understanding of the performance practices of the musical period during which they were written. If you select, for example, a piece from the Baroque period, you would do well to research performance practices (including ornamentation styles) of the period. Please keep in mind that recordings can sometimes be quite misleading since not all recording artists emphasize historically accurate performances.

TECHNIQUE

General (All Instruments)

Demonstrate Fluency and Overall Technical Ability

Choose a piece that emphasizes your strengths. Fluency refers to technical freedom on the instrument. Many years of faithful practice under the direction of a good teacher are required to develop fluency and a wide-range technical ability.

Articulations/Fingerings/Hand Positions/Posture

Specific (Instrument Categories)

Bells and Chimes

Efficiency of Stroke Technique

For individual stroke consistency or group stroke consistency, choose the stroke patterns that produce the styles and expressions which the piece requires. Then practice those patterns carefully under the watchful eye of an instructor to develop consistency.

Remember—**PRACTICE MAKES PERMANENT.**

Mallets

Hand Positions/Wrist Technique/Stroke Placement on Bars or Strings

A private instructor will be necessary to develop proper hand positions and wrist technique. The goal is to be able to play easily and efficiently. Each bar or string possesses a live spot or a heart that produces the optimum sound for that instrument. Bars also possess a secondary spot which may be utilized for efficiency of movement during fast passages. Learn these spots and practice slowly until you can strike the string or bar on its live spot every time.

Strings

Bowing Choice and Execution

While some bowings are marked, most require a decision on the part of the player. Obtain the services of a private instructor or a professional teacher to assist with bowing decisions. Bowing decisions will affect many other areas of your performance.

Winds

Breath Control and Tonguing

Proper breath control is evidenced by pure tone quality and freedom in performing many styles of articulation (slurs, staccatos, and a wide variety of accents) at every conceivable dynamic level. The tongue can produce proper articulations only within the context of a well-controlled stream of air.

RHYTHM

Precision

Rhythmic precision refers to the accurate execution of each written rhythmic figure. Any variation to the written rhythms should be noted on each judge's copy of the music.

Meter

Each time signature receives its own characteristic pulsation within every measure. This pulsation seldom varies throughout the piece unless it is interrupted by special articulations. The performer must learn the metrical pattern of each time signature so that the pulsation and variations in that pulsation can achieve the intended effects.

Rhythmic Figure Interpretation

Not only is rhythmic precision important, but it is also important to achieve the interpreted style of unique rhythmic figures. For instance, in a march the dotted eighth and sixteenth figure must be treated differently than that same figure when found in a fanfare. Likewise, a triplet across two beats is likely to be performed in two different ways in a classical minuet and in a lullaby. It is also likely to be treated differently at the height of a phrase than from that at the end of a musical section. It may be helpful to secure the assistance of a professional instructor to guide in this area.

Accents

Give special attention to every accent (both written accents and accents that are implied by the meter). There are several types of accents, and each style of piece requires its own special treatment of accents. Also, accents are performed at different intensities, depending on the dynamic level at the time.

INTONATION

Winds and Strings

Individual (Solo) and Group (Ensemble)

Winds must be aware that many notes on even the most carefully manufactured instruments are out of tune. These tones must be found (a portable tuner is a great help) and humored into tune. String players must learn accurate pitch placement and must adjust out-of-tune pitches quickly. Groups must practice slowly and carefully to achieve unity of pitch. Practice unison or octave scales in pairs, carefully tuning every tone before moving on, to develop good group intonation skills.

Pretuned Instruments in Lieu of Intonation (Bells, Chimes, and Mallets)

Execution/Consistency/Stability of Stylistic and Dynamic Contrasts

Every consecutive percussive stroke at a dynamic level must achieve a consistent volume level. Also, consecutive strokes in a crescendo or decrescendo must produce smooth dynamic variation.

Correct Choice of Mallets for Each Style/Dynamic

Mallets come in many different materials and tensions to produce different tone qualities and dynamics. Most performances benefit when the mallets are selected according to the musical needs.

PRESENTATION

Suitability to Ability

Choose a piece that clearly shows your ability, keeping in mind that a piece does not need to be difficult to be musically excellent and to minister to fellow believers.

Suitability of Musical Style

Follow the suggested guidelines carefully. Keep in mind that the music itself will develop an atmosphere. That atmosphere should be consistent with the spirit of the song and the spirit of the service in which the piece is being played.

Stage Presence (Soloist) and Stage Appearance (Ensemble)

Soloists should try to present a spirit of quiet confidence. Do not look at the judges or audience while playing. You may look at each other if doing so enhances musical communication and performance. Simply concentrate on the music. Ensembles should try to sit or stand in an attractive formation. Give each instrument plenty of room. Make sure your performance area is attractive and orderly. Develop a simple, silent, hidden (if possible) starting signal.

Entrance and Exit

Take some time to develop an orderly entrance and exit. Look positive from the time that you enter the performing area to the time that you leave.

Clothing

Follow A.C.E. Student Convention Guidelines. A special uniform for large groups lends much to the overall effect of the presentation. Contestants who do not meet A.C.E. dress guidelines will be asked to return for their performance when they are properly dressed.

Time Limit

Time your piece when you are selecting it. Choose a piece that fits easily into the time limit. Cuts and tempo variations to make the time limit are often quite distracting. NOTE: Musical competition time limit is **five (5) minutes**. If competition piece exceeds the five (5) minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments. (For example, a piece timed at 5:12 would receive a half-point deduction from the total score. A piece at 5:42 would receive a deduction of a full point from the total score.)

SECTION IX

Platform Division

GENERAL GUIDELINES

Students appearing in any platform competition should observe these important points, as they will enter into the judging process. Carelessness on these points could detract from an otherwise excellent presentation. In most categories, males will compete only against males, and females will compete only against females. A student may not use the same entry in competition if he/she placed in the top six at the International Student Convention with that entry in a previous year.

APPEARANCE

Gentlemen: Dress shirts, ties, and jackets should be worn for all platform events with the following exceptions:

1. School uniforms, or a tuxedo with either a vest or cummerbund without a jacket may be worn to perform.
2. Jackets are not required for PACE Bowl or Puppets.
3. Jackets and ties are not required in the following categories:
One-Act Play, Dramatic Dialogue, Illustrated Storytelling, Clown Act, Famous Speech

Ladies: Nice church outfits should be worn for all platform events with the following exceptions:

1. School uniforms may be worn to perform.
2. Formal attire that meets the modesty requirements for Student Convention may be worn.
3. Formal attire or church outfits are not required in the following categories:
One-Act Play, Dramatic Dialogue, Dramatic Monologue, Illustrated Storytelling, Clown Act

All dummies, puppets, and characters in plays should conform to A.C.E. dress and hair codes (obvious exceptions: George Washington in powdered wig; Apostle Paul in robe, etc.).

Poise—Self-Confidence

Approach—The approach is one of the most important elements in speaking, public reading, or singing. The contestant should walk confidently and briskly to the podium or front of the room and establish eye contact, pause for 5-10 seconds, and begin his presentation.

Eye Contact—The contestant should establish rapport with the audience by good eye contact. He should avoid looking down often at his notes or Bible, at the ceiling, or out of the window. His eyes should move up and down, back and forth, over the entire audience slowly and naturally.

Posture and Gestures—The rule for posture is DO NOT SLOUCH!! The contestant should stand straight, but not lock his/her knees. Gestures should be free and flow naturally from enthusiasm. Natural movements are more effective than forced gestures. Feel free to utilize the space on the stage or presentation area.

Delivery—The speaker should project his voice, using the diaphragm. Recreate the mood, experience, emotion, and feelings of the author. Employ voice variations and tempo.

Preparation

Preparation and study are prerequisites for all speaking, reading, or musical performances. Research, organization, outline, and familiarity are the elements of preparation. Students entering any platform competition are encouraged to complete the A.C.E. Speech PACEs (1-6), item #651030.

Platform Presentation

Introduction of entry before the judges: Contestants in platform presentations are to give their first and last names and title of presentation distinctly (“My name is John Doe and the title of my oratory is _____.”) For entries involving more than one person, a spokesman should be selected.

JUDGES: This introduction is NOT to be counted as time against their presentation.

All selections and scripts must be memorized. Exceptions: Preaching and Oratory contestants may use outline note cards.

Material should be CAREFULLY CHOSEN OR WRITTEN for platform events to ENSURE that evil characters would NOT be glorified and that the student rehearsing (or the listener) would NOT be forced to dwell on negative or harmful thoughts or ideas.

PLEASE NOTE: ALL AUTHORS/WRITERS FOR ALL PLATFORM EVENT SCRIPTS MUST BE GIVEN PROPER CREDIT.

HINTS FROM PUBLIC SPEAKING JUDGES

In public speaking, the key word is CONVINCING! Whether you present a dramatic monologue, a famous speech, or a recitation, your task is to convince the listener that these are your words, your thoughts, and your feelings. If you are portraying a specific character, you should make the audience believe you really are that person. Many factors contribute to a convincing performance: costuming (if allowed), gestures, posture, voice inflection, and emotion. Match each carefully to your script and character. Perhaps the most frequent comments from the judges deal with “emotion.” Emotion should be carefully balanced. If you portray too little emotion, your performance will appear bland and colorless. If you portray too much emotion, you will appear harsh, phony, and overbearing. Also be careful that your emotion does not detract from clear, crisp, easily understood diction. The key—preparation and practice! Practice in front of a mirror and use every opportunity to perform before others. Remember, the A.C.E. Speech PACEs (1-6) are a wonderful resource tool.

Checklist for ALL Platform Competition

1. Three (3) copies of the outline, script, speech, sermon, play, or story must be brought to convention. All copies are to be typed, double-spaced (typewriter or computer) in a clear plastic page protector with the student's name, school name, customer number, school address, and telephone number visible on the front of EACH copy. Two (2) copies of outlines, scripts, etc. will be returned after your performance by the Chief Judge. One (1) copy of the material and your photo will not be returned. Time permitting, Judge's Forms (with comments) will be returned at the Regional Student Convention.
2. Photo: Submit a color photo (snapshot or Polaroid) simulating the performance. This is VERY IMPORTANT! Write name and complete school name, customer number, and school address on back of photo.
3. Judge's Forms: Submit three (3) copies, properly filled out, including the title of the entry. (These may be printed from the School Registration program.)

ORATORY (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO THE PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR ORATORY COMPETITION.



Note: In Oratory, male and female contestants will be judged together.
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The contestant chooses a topic and presents an eloquent and effective speech. It is a speech that is directed to the emotions with the purpose of persuading an audience to the orator's viewpoint. The oratory should have a good thesis.

1. The content of the speech must be original and prepared by the contestant. Any sources used for reference and supporting examples must be properly cited. Plagiarism of any kind will automatically disqualify the contestant.
2. An outline (typed, double-spaced) is to be presented to the judges. It should include a title, thesis statement, main points, sub points, and a list of works cited.
3. Appropriate topics include the list of "Composition Topics" in the Essay section of the *Guidelines*. An orator may also choose to discuss a legal issue, citing specific court cases to support his opinions.
4. Time limit for performance is **six (6) minutes**. If competition piece exceeds the 6-minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments. (For example, a piece timed at 6:12 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

ORATORY JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Appearance	(1-5)
C. Poise/self-confidence	(1-5)
D. Voice projection/inflection	(1-5)
E. Diction/enunciation	(1-5)
Outline	
A. Introduction/closing	(1-5)
B. Major points/facts	(1-5)
C. Illustrations/anecdotes	(1-5)
Delivery	
A. Facial expressions	(1-5)
B. Gestures	(1-5)
C. Eye contact	(1-5)
D. Enthusiasm	(1-5)
E. Persuasiveness	(1-10)
Script Content	
A. Originality	(1-10)
B. Ideas clearly presented in a logical progression	(1-5)
C. Worthwhile message	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Oratory: See Checklist for Platform Competition, page IX – 3.

DRAMATIC MONOLOGUE (Female Only)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING DRAMATIC MONOLOGUE.

A contestant **characterizes** an individual, expressing that individual's thoughts, emotions, and reactions in a particular set of circumstances or events relevant to that individual. The presentation must be in the first person. Contestants must **write** and **perform** this original dramatic presentation. The intent is to convey dramatic skills in which the contestant demonstrates ability and training in **acting** and **script writing**.

- The contestant may choose:
 - Historical character and setting
 - Biblical character and setting
 - Fictional/imaginary character and setting
- Contestant should wear a costume or garment that helps create a mood.
- Contestants are allowed **ONE** hand-held prop. No set is permitted.

4. The monologue must be memorized.
5. An affidavit is required as proof of contestant's work.
6. Time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

DRAMATIC MONOLOGUE JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection/inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)
Characterization	
A. Posture, movement, gestures	(1-10)
B. Facial expressions	(1-5)
C. Costume	(1-5)
D. Variety of dramatic skills displayed	(1-10)
E. Overall quality of characterization	(1-10)
F. Audience rapport	(1-5)
Script	
A. Originality, creativity (writing skills)	(1-15)
B. Worthwhile message	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Dramatic Monologue: See Checklist for Platform Competition, page IX – 3 of these guidelines.

EXPRESSIVE READING (Male and Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING EXPRESSIVE READING.

An expressive reading is a memorized interpretation by a contestant of a reading which consists of a dialogue between two or more people or a reading in the first person. The reading must have a moral and/or Scriptural value, or must highlight Christian heritage or patriotism. (Poetry or stories with a plot, climax, and ending CANNOT be included.)

1. Examples: (a) Song of Moses and the Israelites (Exodus 15:1-19), (b) Naomi and Ruth (Ruth 1), (c) Paul before Agrippa (Acts 26).

2. The script may be self-written.
3. Create an atmosphere by using tone of voice, inflections, pauses, gestures, and movement (utilize space available).
4. No costumes, props, sets, or singing allowed.
5. Presentation time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

EXPRESSIVE READING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection and inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)
Characterization	
A. Posture, movement, gestures	(1-10)
B. Facial expressions	(1-5)
C. Appearance	(1-5)
D. Variety of dramatic skills displayed	(1-10)
E. Interpretation of author's idea	(1-15)
F. Audience rapport	(1-5)
Script	
A. Degree of difficulty	(1-10)
B. Worthwhile message	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Expressive Reading: See Checklist for Platform Competition, page IX - 3 of these guidelines.

FAMOUS SPEECH (Male Only)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR FAMOUS SPEECH OR FAMOUS SERMON.

The contestant chooses a speech, sermon, or article written or delivered by another person, usually of public significance.

1. Contestants must present speeches, sermons, or articles originally given by famous men.

2. The time limit is four (4) minutes minimum to eight (8) minutes maximum. In the event that a selection would exceed the limit if delivered in its entirety, the contestant should choose an excerpt to present which will fit the time limit. The excerpt must be presented exactly as written/delivered by the original speaker. The contestant is not allowed to edit the selection or excerpt in his own words. If competition piece does not meet the four (4) minute minimum or exceeds the eight (8) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.)
3. Suggested speakers: George Washington, Patrick Henry, Jonathan Edwards, William Jennings Bryan, Charles H. Spurgeon, J. Harold Smith, General Douglas MacArthur, Winston Churchill, Ronald Reagan, S. M. Lockridge, Jess Hill, Charles Mims, Johnny Johnson.
4. No singing allowed during the speech.
5. The speech is to be memorized.
6. Contestants may wear a costume, but props are not permitted.

FAMOUS SPEECH JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Appearance	(1-5)
C. Poise/self-confidence	(1-5)
D. Voice projection and inflection	(1-5)
E. Diction/enunciation	(1-5)
Delivery	
A. Facial expression	(1-5)
B. Gestures	(1-5)
C. Eye contact	(1-5)
D. Memory	(1-10)
E. Persuasiveness	(1-10)
Script content	
A. Degree of difficulty	(1-10)
B. Interpretation of author's idea	(1-15)
C. Worthwhile message	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Famous Speech and Famous Sermon: See Checklist for Platform Competition on page IX - 3 of these guidelines.

POETRY RECITATION (Male and Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING THE POETRY RECITATION.

The contestant chooses a poem to recite by memory, using all the skills of a good dramatic presentation.

1. The poem may be: (a) Biblical, (b) patriotic, (c) of high moral content, (d) about our Christian heritage.
2. No costumes, props, or singing allowed.
3. Time limit is four (4) minutes minimum to six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

Hint: Contestants should avoid choppy presentations. Deliver complete thoughts, not necessarily “line.”

POETRY RECITATION JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection and inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)
Characterization	
A. Posture, movement, gestures	(1-10)
B. Facial expressions	(1-5)
C. Appearance	(1-5)
D. Variety of dramatic skills displayed	(1-10)
E. Interpretation of author's idea	(1-15)
F. Audience rapport	(1-5)
Script	
A. Degree of difficulty	(1-10)
B. Worthwhile message	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Poetry Recitation: See Checklist for Platform Competition, page IX – 3 of these guidelines.

PREACHING (Male Only)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR PREACHING COMPETITION.

Preaching competition is divided into two age divisions; ages 13-15, and ages 16 and up.

A contestant must prepare and deliver an **original** sermon not to exceed eight (8) minutes in length. If competition piece exceeds the eight (8) minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 8:12 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.) The sermon may be evangelistic or follow one of the suggested topics for oratory and essay. Each sermon will be judged on Biblical content, outline, and effective delivery, as well as on the general guidelines given under "Platform Division." Contestant may use outline cards. Grammar is very important!

PREACHING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Appearance	(1-5)
C. Poise/self-confidence	(1-5)
D. Voice projection and inflection	(1-5)
E. Diction/enunciation	(1-5)
Outline	
A. Introduction/closing	(1-5)
B. Major points	(1-5)
C. Illustrations/anecdotes	(1-5)
Delivery	
A. Sincerity and warmth	(1-5)
B. Persuasiveness	(1-5)
C. Overall presentation (facial expression, gestures, eye contact, etc.)	(1-10)
Message content	
A. Content based on Biblical doctrine	(1-15)
B. Scripture used to support text	(1-10)
C. Application to life	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Preaching: See Checklist for Platform Competition, page IX - 3 of these guidelines.

HINTS FROM THE PREACHING JUDGES

Your first task in preparing to preach is to develop a good outline. This will be the heart of your sermon. Since you must adhere to your outline carefully, you will want to make it do its best work for you. Your outline should flow naturally from the Scripture text and should be detailed and clearly organized with an introduction and conclusion. Be sure to include fitting illustrations and supporting Scriptures that lead logically to your conclusion. While notes are permissible, it should not be obvious that you are using them. Have someone evaluate your delivery to be sure it includes variety in gesture, voice inflection, and volume. Variety is important as it attracts your listeners' attention more than sheer volume or speed can; loud and fast are not always best! Above all, be sure your message is Scriptural, is theologically correct, and leads the listener to an appropriate decision about his Christian life.

DRAMATIC DIALOGUE (Male/Female)

PERFORMANCE EVENT

Two contestants present an original dialogue or an adaptation of a written dialogue between two individuals. Script may be fact or fiction. The primary emphasis of this event is on the verbal interchange between two characters. The dialogue must leave a clear, positive message in the minds of the audience. This event should employ all the skills of a good dramatic presentation.

Note: In Dramatic Dialogue, male and female contestants will be judged together.

1. Females portray females; males portray males.
2. Only two characters can be portrayed.
3. Conversation must focus on: (a) soulwinning, (b) Scriptural truths, (c) Christian heritage, (d) defense of Christian faith. (Examples: an individual witnessing to another, a discussion between a parent and child, two friends discussing current affairs.)
4. Costumes and one prop per character are permissible.
5. No recorded speaking, singing, or sound effects are permitted.
6. Time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

DRAMATIC DIALOGUE JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Mechanics

- | | |
|------------------------------------|-------|
| A. Approach/departure | (1-5) |
| B. Voice projection and inflection | (1-5) |
| C. Diction/enunciation | (1-5) |
| D. Poise/self-confidence | (1-5) |
| E. Memory | (1-5) |

Characterization

- | | |
|---|--------|
| A. Posture, movement, gestures | (1-10) |
| B. Facial expressions | (1-5) |
| C. Costume/effective use of props | (1-10) |
| D. Variety of dramatic skills displayed | (1-10) |
| E. Effective interaction of characters, quality of characterization | (1-15) |

Script

- | | |
|------------------------------------|--------|
| A. Message came across effectively | (1-10) |
| B. Worthwhile message | (1-10) |

Proper documentation submitted

(1-5)

TOTAL POINTS (100)

Checklist for Dramatic Dialogue: See Checklist for Platform Competition, page IX – 3 of these guidelines.

CLOWN ACT (Male/Female)

PERFORMANCE EVENT



PLEASE REFER TO PLATFORM GENERAL GUIDELINES
BEFORE PREPARING FOR CLOWN ACT.

Note: In Clown Act, male and female contestants will be judged together.
--

Clown Act is an individual performance event to be performed by **ONE** person, not a couple or group.

THIS CATEGORY IS NOT INTENDED TO BE “WHITE FACE,” BUT RATHER THE TRADITIONAL “CIRCUS CLOWN” APPEARANCE.

1. **Costumes**—A costume is required and may be commercially made or homemade. It must be loose-fitting and meet Convention modesty standards. Males must wear male garments. Females must wear female garments.
2. **Makeup**—Facial makeup must be pleasant—no satanic/demonic/horror/white face images permitted. Special attention should be given to eyes, eyebrows, nose, cheeks, and mouth.
3. **Presentation**—A typed (double-spaced) description of the skit/act must be provided for judges. It must be positive, teach a Biblical principle/moral, and be void of sexual implications or ethnic ridicule. Focus should be on concepts such as strengthening traditional family values, love of God, exercise of faith, wisdom, defense of freedom, getting along with others, service, and/or commitment to virtuous living. The script must address a children’s audience. The script may be the original work of the contestant or may be the work of another person. Note: Clown Act is **not** stand-up comedy. It is an act with a lesson. It may be mute or vocal. Electronic sound effects are permitted. The contestant must provide all necessary equipment. No off-stage assistance is permitted.

4. **Props**—At least four hand-held props are required (e.g., balls, books, balloons, bats, hats, mirrors, puppets, stuffed animals, and mops) and must be included in the act.
5. **Setup time**—Two minutes.
6. **Time limit**—Four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

CLOWN ACT JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Costume (e.g., garment, wig, hat, shoes)	
A. Color	(1-5)
B. Appropriateness	(1-5)
C. Quality	(1-5)
Presentation	
A. Entrance/departure	(1-5)
B. Stage presence	(1-10)
C. Age appropriateness	(1-5)
D. Facial expressions	(1-10)
E. Moral lesson	(1-10)
F. Character impersonation	(1-5)
Makeup	
A. Quality	(1-5)
B. Colors	(1-5)
C. Design	(1-5)
Props (e.g., bats, balls, balloons, rope, fiddle, puppets, broom, bucket)	
A. Physical manipulation	(1-5)
B. Significance to lesson	(1-5)
C. Integration to presentation	(1-5)
D. Complement to costume	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Clown Act: See Checklist for Platform Competition, page IX – 3 of these guidelines.

HINTS FROM THE CLOWN ACT JUDGES

Judges will be looking for evidence that the contestant has carefully woven the entire presentation into a clear message in which costume, props, gestures, facial expression, characterizations, makeup, and “the lesson” are integral. Transitions, flow, relevance, timing, dexterity, agility, and motions are important components of the presentation. Does the act draw and maintain audience attention? Is the lesson clear? Does the contestant use props well? Is there “dead” time (awkward periods of inactivity)? The costume and makeup are vital for impression; if these are weak, the entire presentation is weakened. They do not have to be elaborate, but they do need to be appropriately selected and applied to reveal and sustain the character of the clown. Careful attention should be given to hair (wig), hat, bows, shoes, gloves, eye and mouth makeup, and costume adornments (badges, buttons, suspenders, etc.).

ONE-ACT PLAY

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THIS ENTRY.

Contestants must present an **original** play (written by students and/or sponsor) or an adaptation of a play (having given proper credit to the original author). See One-Act Play judging criteria.

1. The play must include at least two scenes.
2. Minimum of three (3) and maximum of five (5) players may be involved.
 - a. Each player may be used to portray more than one character.
 - b. Technicians, musicians, and all personnel needed for production will be counted in the five-contestant limit.
 - c. The writer is NOT required to be a part of the cast.
 - d. Females must play female roles; males must play male roles.
3. The play should depict or illustrate: (a) soulwinning, (b) Scriptural truths, (c) our Christian heritage, (d) defense of the Christian faith.
4. The play may NOT be: (a) musical, (b) Reader’s Theater, (c) choral speaking.
5. Props and equipment must be provided by the contestants’ school (i.e., extension cords, spots, sound effect equipment, furniture).
 - a. NO firearms may be used unless they are rendered inoperative and this has been verified by security officers employed by the institution where competition is conducted.
 - b. Discharge of blanks, caps, or any explosive is NOT permitted in play production.
6. No recorded speaking or singing will be permitted in play production.
7. Recorded sound effects WILL be accepted (background music, storms, animals, guns, etc.).
8. Scripts are to be memorized.
9. A five-minute limit is permitted for stage setting UNLESS other arrangements are made with the Chief Judge.

10. The time limit for the presentation is six (6) minutes minimum, ten (10) minutes maximum. If competition piece does not meet the six (6) minute minimum or exceeds the ten (10) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 5:42 would receive a half-point deduction from the total score. A piece of 10:42 would receive a deduction of a full point from the total score.)
11. Backdrops and equipment should be able to fit in an area 10 feet deep by 16 feet wide, which will be marked on the stage.

ONE-ACT PLAY JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Stagecraft	
A. Costuming and makeup	(1-10)
B. Scenery and props	(1-10)
C. Lighting	(1-5)
D. Sound effects	(1-5)
Cast performance	
A. Lines (memorized and well delivered)	(1-10)
B. Voice quality (inflection and projection)	(1-10)
C. Movement (body language, facial expression)	(1-5)
D. Blocking (direction of actors on stage)	(1-5)
Production quality	
A. Selection of material (worthwhile message)	(1-10)
B. Characterization (believable characters)	(1-10)
C. Dramatic impact (message comes across effectively)	(1-15)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for One-Act Play: See Checklist for Platform Competition, page IX - 3 of these guidelines.

HINTS FROM THE DRAMA JUDGES

Drama is the way characters relate to one another. Therefore, the most important thing in your One-Act Play will be the convincing portrayal of characters. This is the essence of acting. All the elements of other speaking events apply to the actors in your one-act play: movement, gesture, voice inflection, diction, and variety. Perhaps the hardest thing to master in acting is that appearance of spontaneity that makes the audience believe the scene is happening for the first time. To create spontaneity, study the way people react to things they hear, and then try to build those natural reactions in your characters.

ILLUSTRATED STORYTELLING (Male and Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THIS ENTRY.

The contestant tells, from memory, a Bible-based story (missionary adventure, “Jungle Doctor,” Danny Orlis, etc.). The script must have the basic elements of a story—beginning, plot, climax, and conclusion. It must also have an appropriate moral or Christian application. The storyteller may use such items as flannelgraph, visual aids, costume, sound effects, accompaniment, or any “prop” that enhances story material.

1. The contestant must indicate to judges to which age group he/she is speaking.
2. Contestant must use at least two hand-held illustrations (picture, tools, books, etc.), but **NO** puppets can be used. Note: Costumes add impact.
3. The contestant must not record his/her voice in place of live speaking.
4. No other person may assist. Recorded material must be compiled, arranged, and operated by the contestant.
5. This event is **NOT** a one-act play, an expressive reading with props, nor may it be a poem. The emphasis is to be on telling an effective story.
6. Setup time is limited to two (2) minutes.
7. The time limit for the presentation is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

ILLUSTRATED STORYTELLING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection and inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)
Characterization	
A. Posture, movement, gestures	(1-5)
B. Facial expressions	(1-5)
C. Use of dramatic accessories (music, costume, easel, etc.)	(1-15)
D. Effectiveness of overall narrative	(1-10)
E. Audience rapport	(1-10)

Script

- A. Worthwhile message (1-10)
- B. Flow of story (beginning, plot, climax, conclusion) (1-15)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

Checklist for Illustrated Storytelling: See Checklist for Platform Competition, page IX - 3 in these guidelines.

HINTS FROM THE ILLUSTRATED STORYTELLING JUDGES

Since contestants in Illustrated Storytelling use some kind of visual aids, one of the keys to an effective presentation is the ability to control those visual aids easily, smoothly, and attractively without interrupting the flow of the story. If you are using story cards, practice turning them without looking down. If you are using flannelgraph, make sure your pieces will stick without distracting pats and pokes. Practice placing the pieces accurately and quickly without turning your back to the audience or stopping the story. Be sure your visuals are in good repair. If they are old, have them re-drawn or repaired. In addition to improving their use of visual aids, storytellers should follow the suggestions given for other speaking categories. THE JUDGES look for exciting narrative, effective dialogue, props, smooth flow of ideas, and a dramatic climax.

PUPPETS (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR PUPPETS.

Note: In Puppets, male and female contestants will be judged together.

1. Male performers are not required to wear a jacket when introducing the play and when leaving platform.
2. Contestants must provide their own stage and background. (All puppet plays must have a background to screen the puppeteer[s] from the audience.)
3. A puppet team consists of two (2) puppeteers. The team may be male, female, or mixed.
4. Homemade and/or professionally made puppets may be used.
5. Recorded background music or sound effects may be used, but contestants must perform LIVE all verbal communication.
6. Scripts must be tastefully presented, avoiding slang insinuation of questionable language. Also avoid references to television or worldly practices such as movies, dancing, or mixed swimming.
7. Scripts must be memorized.
8. Setup time is five (5) minutes. Please consult with Chief Judge as to whether additional setup time is available.

9. The time limit for the presentation is five (5) minutes minimum, eight (8) minutes maximum. If competition piece does not meet the five (5) minute minimum or exceeds the eight (8) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 4:42 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.)

PUPPETS JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINT
Spoken material	
A. Shows preparation and planning, not wholly extemporaneous, and not just a collection of jokes	(1-10)
B. Suitable to occasion, has a basic theme and unity, builds to a message of Christian or patriotic worth	(1-15)
Staging	
A. Suitable, personable, well-made characters, props, and costumes	(1-10)
B. Effective stage, background, props, etc.	(1-10)
Effective presentation	
A. Memory	(1-10)
B. Use of variety: singing, laughing, sighing, taped background music, etc.	(1-5)
C. Develops character	(1-5)
D. Variation of voice between characters	(1-10)
E. Arouses audience response	(1-5)
F. Timing: natural movements, posture, lip movement, and entrances and exits	(1-15)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Puppets: See Checklist for Platform Competition, page IX - 3 of these Guidelines.

HINTS FROM THE PUPPET JUDGES

Puppeteers should remember that their primary objective is to minister, not just to entertain. Occasional jokes, in good taste, will help keep your audience interested in your message, but don't waste your time on too many jokes. The message comes first! Here are some practical hints to build your puppet-handling skills. To make your puppet appear more realistic, manipulate his mouth by moving your thumb, not your fingers. When a human opens his mouth to talk, he drops his bottom jaw. He does not raise his whole head. Similarly, real people rarely stand completely still; neither should puppets. Keep them alive and moving without overdoing it. Finally, look for creative, realistic ways to get your puppet on stage. Avoid what one judge called the "pop-up toaster" entrance. You will also be judged on your stage. It should be sturdy and neat. A wrinkled, wobbly stage is very distracting to the audience.

VENTRILOQUISM (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR VENTRILOQUISM.

Note: In Ventriloquism, male and female contestants will be judged together.

Ventriloquism is the art of speaking so that the voice seems to come from some source other than the speaker. The object is to animate a dummy/ventriloquism puppet in such a manner as to present a lifelike act and convince the audience that the dummy/ventriloquism puppet is actually talking.

1. Dummy/puppet—The dummy's/puppet's mouth may be controlled by button, lever, string, rod, or by hand. The only part of the dummy/puppet required to be movable is its mouth; extra effects may add polish to the performance. The dummy/puppet may be professionally made or homemade.
2. The dummy's/puppet's hairstyle and clothing must be consistent with Contestant Guidelines.
3. Judging will be based largely on the SKILL OF THE PERFORMING ARTIST.
4. There will be only one contestant in this category.
5. Script must be memorized.
6. The script must have a Scriptural application or principle. It should avoid use of ridicule, criticism, or reference to romance as a form of humor.
7. Time limit is six (6) minutes maximum. If competition piece exceeds the six (6) minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 6:12 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

VENTRILOQUISM JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Spoken material

- | | |
|--|--------|
| A. Suitable to occasion | (1-10) |
| B. Shows preparation and planning, not wholly extemporaneous, and not just a collection of jokes | (1-10) |
| C. Basic theme and unity builds to a message of Christian or patriotic worth | (1-10) |

Dummy/ventriloquism puppet—Suitable, personable, well made	(1-10)
--	--------

Skill of ventriloquist

- | | |
|--|--------|
| A. Use of variety: singing, laughing, sighing, etc. | (1-5) |
| B. Variation of voice between performer and dummy/puppet | (1-10) |
| C. Absence of lip movement | (1-10) |
| D. Articulation | (1-10) |

Effective presentation

- | | |
|------------------------------|--------|
| A. Timing | (1-5) |
| B. Poise of performer | (1-10) |
| C. Arouses audience response | (1-5) |

Proper documentation submitted

(1-5)

TOTAL POINTS (100)

Checklist for Ventriloquism: See Checklist for Platform Competition, page IX - 3 of these guidelines.

HINTS FROM VENTRILOQUISM JUDGES

Ventriloquist! Make your dummy/puppet come alive. Do not treat the dummy/puppet as a doll but as a real person. The ventriloquist needs to act as if he does not know what the dummy/puppet will be saying next. Be spontaneous and react to the dummy/puppet. Ventriloquist—be yourself. Practice in front of a mirror. Also, practice looking at the audience as well as the dummy/puppet. PRACTICE. PRACTICE. PRACTICE.

INTERPRETATION FOR THE DEAF (Male/Female)**PERFORMANCE EVENT**

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THE INTERPRETATION FOR THE DEAF.

Note: In Interpretation for the Deaf, male and female contestants will be judged together.

Contestants, when preparing for competition, please carefully read the instructions for Interpretation for the Deaf, including hints from the judges on page IX-20.

1. The contestant is to sign and speak his introduction.
2. The contestant is to provide a Bible story and present it in exactly two (2) minutes as it would be signed to the deaf.
 - a. Three (3) copies of the script must be presented to the judges at the time of the performance.
 - b. The script must be typed and double spaced.
 - c. The script must be written in story form as it would be spoken.
 - d. The Bible story must be spoken as it is signed to the judges.
 - e. The story is to be memorized.
 - f. The story should not be signed “word for word” but as it would be signed for the deaf. (American Sign Language is preferred, but contestants may use Sign Exact English.)
3. The contestant interprets a song and a short message. This is on CD and is provided by A.C.E. and will be administered by the Chief Judge.
4. The Chief Judge will sign a Scripture verse to the contestant who will interpret verbally for the judges. A.C.E. will provide the Chief Judge with the script.

- ## INTERPRETATION FOR THE DEAF JUDGING CRITERIA

REVERSE INTERPRETING

(one Bible verse)

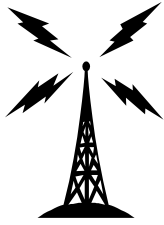
STORYTELLING

PERSONAL PLATFORM PERFORMANCE

Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

HINTS FROM THE INTERPRETATION FOR THE DEAF JUDGES

IX - 20



RADIO PROGRAM

NONPERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING THE RADIO PROGRAM.

Contestants present an **original** radio program written by students or sponsor or a program that has been adapted by students or sponsor. (Credit must be given to original author.) The drama is to be prepared as a presentation over a Christian radio station.

1. No more than five (5) players and/or student technicians may be involved.
2. Contestants may portray more than five characters (males doing male roles and females doing female roles).
3. Adults may give technical guidance and advice, but the preparation and production must be done by the students.
4. Contestants will NOT perform the presentation before a panel of judges; the contestants' taped recording will be judged.
5. The drama must convey a Christian moral or character-building theme. Specify audience to whom the program is being presented.
6. All Scripture references must be King James Version only.
7. All background music must meet the A.C.E. music standards (reference page VIII-1 for music guidelines).
8. The program should be on CD only—NO REEL-TO-REEL RECORDINGS ARE ACCEPTED.
9. The time limit is four (4) minutes minimum to eight (8) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the eight (8) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.)

RADIO PROGRAM JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Appropriateness of theme —conveys age appropriate Christian or patriotic theme	(1-10)
Sound effects —effects blend naturally and accomplish desired impact	(1-10)
Voice inflections —voice conveys appropriate mood; adds life and believability to characters	(1-10)
Flow and continuity of script —easy to follow and understand	(1-10)
Audience appeal —theme and presentation directed at designated audience	(1-5)
Interest level consistency — catches listener's attention and holds interest throughout	(1-10)
Diction/pronunciation —words are clear and well delivered	(1-10)
Mood created —proper use of dramatics—voice, sound effects, and edits to create desired mood	(1-10)

Creativity—overall concept and creative thought resulting in end product (1-10)

Technical quality—skillful use of equipment to achieve desired results—
edits, mix, etc. (1-10)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

Checklist for Radio Program:

1. Copies of script—Three (3) typed, double-spaced copies must be submitted as an early entry. All copies are to be in a clear plastic page protector with the students' names, school name, customer number, school address, and telephone number clearly visible on the front of EACH copy.
2. CD—Three (3) copies are to be provided.
3. Judge's Forms—Submit three (3) copies, properly filled out and signed.
4. Photo—Submit a color photo (snapshot or Polaroid) simulating cast and technicians (identifying each contestant). VERY IMPORTANT! Write complete school name, customer number, and address of school on back of photo.
5. VERY IMPORTANT! Place all copies of script, CD, photo, and Judge's Forms in a zippered plastic bag.

HINTS FROM THE RADIO PROGRAM JUDGES

Remember when presenting your program:

1. The audience can only hear you, not see your face. (Gestures and facial expressions are of no value, so stress voice inflections.)
2. Avoid background distractions such as crackling or shuffling papers, scraping chairs, or clearing throat.
3. Make a presentation with a specific audience in mind (children, teens, or adults).
4. Practice until you are thoroughly familiar with your script before making a recording in order to avoid monotones and mechanical expressions.
5. Avoid long pauses or "dead time," pronounce words clearly, and don't mumble.
6. Speak into the microphone at the appropriate distance to avoid crackling, distortion, or breathing sounds.
7. Prepare your script carefully, giving attention to introduction, body, and conclusion so the intended "message" is conveyed.
8. Present your radio program so that it comes alive for the listening audience.

SCRIPTURE VIDEO

NONPERFORMANCE EVENT

Contestants create a video program that uses images and sounds to portray a selected Scripture passage. The video must include a narration of the verses, but it may also include music, sound effects, and additional dialog or narration. A title screen may be included, but **all photography, whether still or moving, must be shot by the contestants** (no stock footage). Selected Scripture passage will be selected/published by A.C.E. Visit www.aceministries.com/studentprograms/isc to view the updated ISC Information Booklet for the current year's Scripture. (Please use the King James Version, not New King James Version, of the Bible only.)



1. No more than five contestants may be involved. The contestants may have an equipment operator in the editing suite, but the contestants must make the editing decisions. Adults may give technical guidance and advice, but the preparation and production must be done by the contestants.
2. Entries from outside North America should be recorded in the NTSC (National Television System Committee) format.
3. Contestants must prepare "mock" letters requesting permission from the publishers of any music used. Include a title screen in the video giving credit to the publisher.
4. Video length should be four (4) minutes minimum to six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the entry will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

SCRIPTURE VIDEO JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Script	
A. Objective—Scripture passage clearly visualized	(1-10)
B. Creativity—Scripture passage presented with freshness/imagination	(1-10)
Photography	
A. Creative—shots well composed, camera angles enhance program	(1-10)
B. Technical—shots in focus, properly exposed, and steady	(1-10)
Editing	
A. Creative—order and length of shots enhance the program	(1-10)
B. Technical—editing equipment's capability skillfully used	(1-10)
Narration/dialogue —words clear and well delivered	(1-10)
Music —selected music enhances the program and meets A.C.E. Guidelines	(1-10)
Soundtrack mix —music, sound effects, and words blended well	(1-15)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Scripture Video:

1. Video: Submit three (3) DVD copies as an early entry. Label them with the school's complete name, customer number, and address.
2. Judge's Forms: Submit three (3) copies, properly completed.
3. Paperwork: Submit "mock" letters requesting permission from the publishers of any music or sound effects used in the video. Submit talent release forms for all who are seen or heard on the video.
4. Photo: Submit a photo documenting contestants preparing the Scripture Video. Include school's complete name, customer number, and address on back.
5. Creative Composition Affidavit (CF28): Attach to entry and be sure it is properly signed.
You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.
6. VERY IMPORTANT! Place video, photo, paperwork, and Judge's Forms in a zippered plastic bag.

HINTS FROM THE SCRIPTURE VIDEO JUDGES

1. Be well prepared before going out to shoot your video. It often takes longer than anticipated.
2. Watch out for any objects in your picture that distract from your subject.
3. Listen for any background sounds that distract from your narration.
4. Use a tripod to steady the camera.
5. Remember that this is a video event, not a PowerPoint presentation.

GROUP BIBLE SPEAKING (Male and Female Ensemble)

PERFORMANCE EVENT

This is a mixed performance event. Group Bible speaking is an interpretation by a spoken choral group of 8-30 contestants on a set Bible passage. One entry is allowed per school.

1. The group will create an atmosphere by using tone of voice, inflections, pause, gesture and movement (utilizing the space available).
2. No costumes, props, or singing allowed.
3. The passage must be memorized.
4. The majority of the passage is spoken chorally, but lines may be spoken by a section of the group or by solo voices.
5. Sound effects created on stage by the contestants may be added.
6. Presentation time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

Selected Scripture passage will be selected/published by A.C.E. Visit www.aceministries.com/studentprograms/isc to view the updated ISC Information Booklet for the current year's Scripture. (Please use the King James Version, not New King James Version, of the Bible only.)

GROUP BIBLE SPEAKING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/Departure	(1-5)
B. Appearance/Posture	(1-5)
C. Confidence with material/Poise	(1-5)
D. Suitability and use of sound effects	(1-5)
E. Memory	(1-5)
Technical Delivery	
A. Vocal skill: Projection/Diction/Inflection	(1-5)
B. Vocal variety: Pitch/Pace/Pause/Phrasing	(1-5)
C. Facial expression/Eye contact/Body language	(1-5)
D. Choral unity: blend/Balance/Vocal grouping	(1-10)
E. Blocking/Use of space/Movement of groups	(1-5)
Arrangement	
A. Use of solo voices/small group voices	(1-5)
B. Dynamic shape of groups/movement and gestures	(1-10)
C. Group awareness/interaction	(1-10)
Communication	
A. Characterization and Interpretation	(1-5)
B. Audience rapport	(1-5)
C. Persuasiveness/Impact/Message Delivery	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

Checklist for Group Bible Speaking: See Checklist for Platform Competition, page IX-3 of these guidelines.

A.C.E. CHARACTER TRAIT VIDEO

NONPERFORMANCE EVENT

Contestants create a video program that uses images and sounds to portray one of the 90 A.C.E. Character Traits of Christ. The video may include Scripture verses, music, sound effects, the definition of the character trait, dialog, and narration. Your approach should be positive and uplifting. A title screen may be included, but **all photography whether still or moving, must be shot by the contestants** (no stock footage). You may choose a character trait from the following list:

Affectionate	Deferent	Gracious	Observant	Reverent
Appreciative	Dependable	Grateful	Optimistic	Righteous
Attentive	Determined	Happy	Orderly	Secure
Available	Diligent	Holy	Patient	Self-Controlled
Blessed	Discerning	Honest	Peaceful	Sincere
Cheerful	Discreet	Humble	Perseverant	Steadfast
Committed	Efficient	Integrity	Persuasive	Submissive
Compassionate	Equitable	Joyful	Prepared	Tactful
Concerned	Fair	Just	Prudent	Temperate
Confident	Faithful	Kind	Punctual	Thorough
Considerate	Fearless	Knowledgeable	Pure	Thrifty
Consistent	Flexible	Longsuffering	Purposeful	Tolerant
Content	Forgiving	Loving	Ready	Trustworthy
Cooperative	Friendly	Loyal	Rejoiceful	Truthful
Courageous	Generous	Meek	Repentant	Understanding
Courteous	Gentle	Merciful	Resourceful	Virtuous
Creative	Godly	Modest	Respectful	Wise
Decisive	Goodly	Obedient	Responsible	Zealous

(Please use the King James Version, not the New King James Version, for any Scripture verses.)

1. No more than five contestants may be involved. The contestants may have an equipment operator in the editing suite, but the contestants must make the editing decisions. Adults may give technical guidance and advice, but the preparation and productions must be done by the contestants.
2. Entries from outside North American should be recorded in the NTSC (National Television System Committee) format.
3. Contestants must prepare “mock” letters requesting permission from the publishers of any music used. Including a title screen in the video giving credit to the publisher.

4. Video length should be four (4) minutes minimum to six (6) minutes maximum. If the competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the entry will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a full point from the total score.)

A.C.E. CHARACTER TRAIT VIDEO JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS

Script

- | | |
|--|--------|
| A. Objective—Character trait clearly represented | (1-10) |
| B. Creativity—Character trait presented with freshness/imagination | (1-10) |

Photography

- | | |
|--|--------|
| A. Creative—shots well composed, camera angles enhance program | (1-10) |
| B. Technical—shots in focus, properly exposed, and steady | (1-10) |

Editing

- | | |
|---|--------|
| A. Creative—order and length of shots enhance the program | (1-10) |
| B. Technical—editing equipment’s capability skillfully used | (1-10) |

Narration/dialogue—words clear and well delivered (1-10)

Music—selected music enhances the program and meets A.C.E. Guidelines (1-10)

Soundtrack mix—music, sound effects, and words blend well (1-15)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

Checklist for A.C.E. Character Trait Video:

1. Video: Submit three (3) DVD copies as an early entry. Label them with the school’s complete name, customer number, and address.
2. Judge’s Forms: Submit three (3) copies, properly completed.
3. Paperwork: Submit “mock” letters requesting permission from the publishers of any music or sound effects used in the video. Submit talent release forms for all who are seen or heard on the video.
4. Photo: Submit a photo documenting contestants preparing the Character Video. Include school’s name, customer number, and address on back.
5. Creative Composition Affidavit (CF28): Attach to entry and be sure it is properly signed.
You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge’s Form.
6. VERY IMPORTANT! Place DVD, photo, paperwork, and Judge’s Form in a zippered plastic bag.

HINTS FROM THE CHARACTER VIDEO JUDGES

1. Be well prepared before going out to shoot your video. It often takes longer than anticipated.
2. Watch out for any objects in your picture that distract from your subject.
3. Listen for any background sounds that distract from your narration.
4. Use a tripod to steady the camera.
5. Remember that this is a video event, not a PowerPoint presentation.

SECTION X

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NATIONAL STUDENT CONVENTION LIST OF EVENTS

ACADEMICS	Color	MUSIC
General	Scenic	Vocal
Bible Memory	Still Life	Solo Male
Checkers (M or F)	Plants	Solo Female
Chess (M or F)	Animals	Duet Male
Spelling	Special Effects	Duet Female
Over 100 PACEs Award	Character Trait Picture	Duet Mixed
Science Exhibit-Collection	Computer Photo Enhancement	Trio Male
Science Exhibit-Research		Trio Female
Science Exhibit-Engineering		Trio Mixed
Science Exhibit-Theoretical	NEEDLE/THREAD	Quartet Male
Social Studies - Collection	Coordinates	Quartet Female
Social Studies - Research	Dresses	Quartet Mixed
Team	Formals	Small Ensemble (5-15)
PACE Bowl	Counted Cross-Stitch	Large Ensemble (16 and up)
Bible Bowl	Embroidery	Instrumental
Creative Composition	Crochet	Solo-Piano (M)
Essay Writing	Knitting	Solo-Piano (F)
Essay Writing (Filipino)	Quilts	Solo-Woodwind
Poetry Writing	Afghans	Solo-String (Plucked)
Poetry Writing (Filipino)		Solo-String (Bowed)
Short Story Writing	ATHLETICS (Male)	Solo-Brass
Short Story Writing (Filipino)	Track	Solo-Miscellaneous
Web Site Development	100-Meter Dash	Duet-Piano
Power Point (Linear)	200-Meter Dash	Instrumental Duet
Power Point (Non-Linear)	400-Meter Dash	Instrumental Trio
Christian Service	800-Meter Run	Instrumental Quartet
Soulwinning Award	1500-Meter Run	Small Inst. Ensemble (5-10)
Golden Apple Award	4x100-Meter Relay	Large Inst. Ensemble (11-40)
Golden Lamb Award	4x400-Meter Relay	Handbell Choir (5-18)
Golden Harp Award	Field Events	Music Composition (Non-performance)
Christian Soldier Award	High Jump	Music Arranging (Non-performance)
Christian Worker Award	Running Long Jump	
	Shot-Put	PLATFORM-SPEECH/DRAMA
	Discus Throw	Oratory (M/F)
ARTS	Other	Dramatic Monologue (F)
Brush/Pen/Knife	Soccer Kick	Expressive Reading (M)
Oil	Physical Fitness	Expressive Reading (F)
Watercolor	Basketball (5-10)	Famous Speech (M)
Acrylics	Table Tennis (Singles)	Poetry Recitation (M)
Sketching	Lawn Tennis (Singles)	Poetry Recitation (F)
Pen and Ink	Badminton	Preaching (M) ages 13-15
Colored Pencils	ATHLETICS (Female)	Preaching (M) ages 16 and up
Pastels	100-Meter Dash	Dramatic Dialogue (M/F)
Wood Construction (M)	200-Meter Dash	Clown Act (M/F)
Wood Turning (M)	400-Meter Dash	One-Act Play
Wood Carving (M)	800-Meter Run	Illustrated Storytelling (M)
Wood Marquetry (M)	4x100-Meter Relay	Illustrated Storytelling (F)
Clay Sculpture	4x400-Meter Relay	Puppets (M/F)
Metalworking (M)	Other	Ventriloquism (M/F)
Scrapbooking (F)	Table Tennis (Singles)	Interpretation for the Deaf (M/F)
	Volleyball (6-10)	Group Bible Speaking (8-30)
	Lawn Tennis (Singles)	Radio Program (Non-Performance)
	Badminton	Scripture Video (Non-Performance)
		Character Trait Video (Non-Performance)
PHOTOGRAPHY	ATHLETICS (Mixed)	Bible Storytelling (M)
Black and White	Tchouckball	Bible Storytelling (F)
Scenic		
Still Life		
Plants & Animals	DRILL TEAM/COLOR GUARD/FLAG CORPS	
Character Trait Picture	Color Guard (M)	
	Flag Corps (F) (2-25)	

**JUDGE'S FORM
SOCIAL STUDIES EXHIBIT**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Concept		
Define purpose	5	_____
Creativity and originality	15	_____
Meets A.C.E. standards	5	_____
Thought		
Accuracy of display	15	_____
Thesis developed/question answered	10	_____
Degree of difficulty	10	_____
Workmanship		
Neatness	5	_____
Handling of materials	5	_____
Handling of tools required	5	_____
Design of layout	5	_____
Thoroughness		
Research documented	5	_____
Cited sources used	5	_____
Display clarity	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM SCIENCE EXHIBIT

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Concept		
Define purpose of theme	5	_____
Creativity and originality	15	_____
Meets A.C.E. standards	5	_____
Scientific thought		
Accuracy of display	15	_____
Total thought and effort	10	_____
Degree of difficulty	10	_____
Workmanship		
Neatness	5	_____
Handling of materials	5	_____
Handling of tools required	5	_____
Design of layout	5	_____
Thoroughness		
Presentation	5	_____
Information	5	_____
Display clarity	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

 (Judge's Signature)

JUDGE'S FORM ESSAY WRITING

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____
 Theme _____ Number of words _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Theme —Essay demonstrates an evangelistic, inspirational, Biblical, Christian growth, patriotic, persuasive, or historical theme should be given in a precise thesis statement which is examined and discussed logically	10	_____
Composition		
Essential points given logically and stated in parallel form	15	_____
Use of examples and illustrations	10	_____
Cogency and unity—everything in the essay directly supports the thesis	10	_____
Valid argument and persuasion without exhortation or preaching; strong closing statement	10	_____
Creativity and individuality of presentation	10	_____
Outline included; properly followed and formatted	5	_____
Mechanics		
Neatness, general appearance	5	_____
Spelling, punctuation, grammar (subject-verb agreement, pronoun agreement, no misplaced modifiers, etc.)	15	_____
Progression of ideas and argument/transitions, length of paragraphs	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

NOTE: As many as 10 points may be subtracted if essay is not between 500 and 700 words in length.

COMMENTS _____

 (Judge's Signature)

JUDGE'S FORM POETRY WRITING

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____
 Theme _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Theme —Poem demonstrates an evangelistic, inspirational, Biblical, Christian growth, patriotic, persuasive, or historical theme with one central idea; unity in viewpoint		
Unity and coherence	10	_____
Clarity of theme	10	_____
Use of poetic material		
Sentiment and emotion—sincerity	10	_____
Vocabulary—exact, colorful, concrete	10	_____
Meter—established and effective	10	_____
Sounds—rhyme, assonance, consonance, alliteration, etc.	10	_____
Poetic devices—figures of speech, symbolism, and patterns	10	_____
Creativity—originality and freshness	5	_____
Mechanics		
Format and general appearance	5	_____
Usage, punctuation, spelling	15	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

NOTE: As many as 10 points may be subtracted if a poem is not 8 to 30 lines in length and is not typed on plain white paper.

COMMENTS _____

 (Judge's Signature)

JUDGE'S FORM SHORT STORY WRITING

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____
 Theme _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
The story		
Characters consistent, plausible, and motivated	15	_____
Details of setting (place/time) woven into the action of the story	10	_____
Well-planned plot with incidents that build to a main conflict	15	_____
All incidents build to a climax that resolve the conflict	10	_____
Theme—story demonstrates an evangelistic, inspirational, Biblical, Christian growth, patriotic, or historical theme	10	_____
Story indicates creativity on the part of the author	15	_____
Mechanics		
Neatness and general appearance	5	_____
Spelling	5	_____
Punctuation	5	_____
Grammar is correct, tenses are consistent, subjects and verbs agree, and pronoun and antecedents agree, etc.	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS 100		_____

NOTE: As many as 10 points may be subtracted if story does not come within 600 to 1000 words and is not printed/typed double-spaced on plain white paper.

COMMENTS _____

 (Judge's Signature)

CREATIVE COMPOSITION AFFIDAVIT

Date _____

I, _____, affirm that the attached
Student's Name

Creative Composition entry in _____ is my original
Specific Category

work in its entirety.

Student's Signature

Supervisor's Signature

Parent's Signature

SOULWINNING AFFIDAVIT

Date _____

_____ has made a public profession of salvation to

Convert's Name

Christ and was introduced to Christ by _____

Student's Name

Name of Church _____

Church Address _____

City _____ State _____ ZIP _____

Name of Convert's Pastor _____

Pastor's Address _____

City _____ State _____ ZIP _____

CF29A

COMPLETION OF SOULWINNING PACE

Date _____

This is to certify that _____ has

Student's Name

successfully completed the A.C.E. Soulwinning PACE.

Customer No. _____

School _____

School Address _____

City _____ State _____ ZIP _____

Supervisor's Signature

CF29B

MEMORIZATION AFFIDAVIT

☐ Golden Apple (Proverbs) ☐ Golden Lamb (John) ☐ Golden Harp (Psalms) ☐ Christian Soldier (Romans, Galatians, Ephesians, and Philippians) ☐ Christian Worker (listed below)

Date _____

According to Student Convention Guidelines, _____ has
Student's Name
successfully quoted from memory the required Scripture for this event during the school year of _____.

School _____ Customer No. _____

School Address _____

City _____ State _____ ZIP _____

Entry _____

School Administrator's Signature

Supervisor's Signature

*This form requires the signatures of the Learning Center Supervisor **and** the School Administrator.*

CF30

Christian Worker - Colossians, I and II Thessalonians, I and II Timothy, Titus, Philemon, Hebrews, James, I and II Peter, I, II, and III John

JUDGE'S FORM **WEBSITE DESIGN**

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____
 Site Address _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Structure		
Navigation of site	10	_____
Creativity	10	_____
Logical connection	10	_____
Engaging		
Visually	5	_____
Mentally	5	_____
Elements		
Variety	5	_____
Appropriateness	5	_____
Browser-friendly	10	_____
Graphic design	10	_____
Content		
Clear	5	_____
Appropriate	10	_____
Accomplishes goals	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

 (Judge's Signature)

**JUDGE'S FORM
POWERPOINT PRESENTATION**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Title of Entry _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Structure		
Navigation of site <i>(not applicable for linear – automatic 10 points)</i>	10	_____
Creativity	10	_____
Connectivity	10	_____
Engaging		
Visually	5	_____
Mentally	5	_____
Elements		
Variety	5	_____
Appropriateness	5	_____
Graphic design	10	_____
Content		
Clear	5	_____
Appropriate	10	_____
Useful	10	_____
Accomplishes goals	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

**JUDGE'S FORM
SCRAPBOOKING**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Appropriate theme	5	_____
Good choice of clear photos with sharp images	10	_____
Meets Convention Guidelines	5	_____
Focal point with photos cut into pleasing sizes and shapes	5	_____
Mats and frames proportioned to layout size and design	5	_____
Composition and well-designed layout consistent to theme	20	_____
Journaling with title appropriate for composition	10	_____
Color in the layout to complement photos and color scheme	10	_____
Embellishments arranged well and complementing the photos	10	_____
Creativity evidencing effort and use of techniques and craftsmanship	20	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

**JUDGE'S FORM
BRUSH/PEN**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Composition		
Distinct clarity in light and dark masses	10	_____
Color tones are balanced in hot and cool values	5	_____
Harmonious balance maintained throughout	5	_____
Rhythm		
All lines and masses flow with meaningful continuity	5	_____
Technique convincingly conveys mood	5	_____
Composition leads into one focal point	5	_____
Logic		
Direction of light is clearly defined	10	_____
Perspective is convincing	10	_____
Handling of media		
Construction of subject is confidently expressed	5	_____
Contrast and highlights are effectively used	5	_____
Multiple textural effects are used	5	_____
General merits of entire presentation		
Degree of difficulty	10	_____
Artist delivers proof of his understanding subject	5	_____
Frame is in harmony with composition to enhance project	5	_____
Artwork has a hanger	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM
METALWORKING/CLAY SCULPTURE

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Concept		
Definite purpose or theme	5	_____
Presented in original fashion	10	_____
Composition is not split into two independent sections	5	_____
Design		
Size and weight in conjunction with purpose	5	_____
Area of space used has balance and harmony	5	_____
Edges of actual shape express thoughtful planning	10	_____
All parts in harmony with medium	10	_____
Technique		
Construction and craftsmanship confidently expressed	10	_____
Textural effects	10	_____
Proper finish or glaze, either applied or natural	10	_____
Knowledge of and/or use of tools required	5	_____
Degree of difficulty	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

PHOTOGRAPHY REPORT
(Special Effects Only)

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Category _____

Category (circle all that apply) Scenic, Still Life, Plants and Animals, Special Effect,
Computer Enhancement, Character Trait (List Trait) _____ Color _____

Camera (circle all that apply) 35mm, digital, Twin or Single Lens Reflex, Panoramic,
Large Format, Pinhole, Rangefinder, Other _____

Film (circle) 35mm 110mm 120mm 4x5 629 Other _____

If digital (circle) 2mp 3mp 4mp 5mp 6mp

Lens (circle) Wide Angle Telephoto Other _____

Explain enhancements or effects used for Special Effects of Computer Enhancements

(circle) Matte box Filters Mirrors Kaleidoscopes Masking Blur Computer

Describe: _____

Exposure data Aperture _____ Shutter speed _____ Film speed (ASA) _____

Lighting conditions (circle) Outdoors Indoors Describe: _____

Photofinishing (circle) Darkroom Commercial Photo Lab Store

Describe steps taken: _____

COMMENTS _____

(Student's Signature)

(Supervisor's Signature)

JUDGE'S FORM PHOTOGRAPHY

PARTICIPANT

Name _____ School _____
 School Address _____ Customer No. _____
 City _____ State _____ ZIP _____
 Category _____

ENTRY

Title _____
 Camera Make and Model _____
 Lens Used (if SLR) _____
 Focal Length _____ ISO _____ Aperture _____ Shutter _____

1–Poor 2–Needs Improvement 3–Average 4–Good 5–Excellent

IMPACT

Uniqueness – Selection of subject shows creative effort	1	2	3	4	5
Perspective – Angle and distance between camera and subject is ideal	1	2	3	4	5
Intensity – Immediately captures the viewer's attention	1	2	3	4	5
Resonance – Evokes an emotional response	1	2	3	4	5
Memorability – Creates a lasting impression	1	2	3	4	5

COMPOSITION

Positioning – Subject location(s) within the composition is pleasing and balanced	1	2	3	4	5
Isolation – Subject is obvious within its setting (breadth and depth)	1	2	3	4	5
Insulation – Subject is captured in a manner that eliminates distractions	1	2	3	4	5
Orientation – Choice of portrait or landscape format is ideal	1	2	3	4	5
Difficulty – Capturing this image required extra physical effort	1	2	3	4	5

EXPOSURE

Focus – The focal point and depth of field capture the entire subject	1	2	3	4	5
Brightness – Whites are not “blown away” and darks are not without definition	1	2	3	4	5
Contrast – Full dynamic spectrum ranging from highlights to shadows	1	2	3	4	5
Clarity – Strong resolution free from noise, pixilation, artifacts, and dust spots	1	2	3	4	5
Color – Correct white balance with good saturation and appropriate vibrancy	1	2	3	4	5

PRESENTATION

Color – Choice of mount enhances image rather than detracting from it	1	2	3	4	5
Texture – Print paper choice and mount texture complement the composition	1	2	3	4	5
Quality – Print and mount are flat and well adhered to one another	1	2	3	4	5
Condition – Print and mount are free of scratches, stains, and scuffs	1	2	3	4	5
Conformity – Subject matter and documentation conform to A.C.E. guidelines	1	2	3	4	5

JUDGE _____ TOTAL SCORE _____

JUDGE'S COMMENTS _____

JUDGE'S FORM

COORDINATES/DRESSES/FORMALS

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Meets A.C.E. guidelines —Length, cut, modesty	10	_____
Pattern and photograph submitted	5	_____
Creativity —Pattern changes, color changes, originality	10	_____
Overall beauty —Coordination of colors and accessories (such as buttons, bows, etc.) matching of plaids, etc.	10	_____
Stitching —Machine and hand	15	_____
Seam finish	10	_____
Zipper, buttonholes, or fastenings	10	_____
Sleeve set and detail	10	_____
Collar/neckline detail	5	_____
Hem detail	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

 (Judge's Signature)

JUDGE'S FORM
COUNTED CROSS-STITCH/EMBROIDERY

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Pattern submitted	5	_____
Creativity —Pattern changes, color changes, originality	20	_____
Overall beauty	15	_____
Technique —Difficulty of stitches, variety of stitches	15	_____
Uniformity of stitches	20	_____
Finishing —Thread ends secured, preferably no knots	10	_____
Blocking	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM
CROCHET/KNITTING/AFGHANS

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Pattern submitted	5	_____
Creativity —Pattern changes, color changes, originality	20	_____
Overall beauty	10	_____
Technique —Difficulty of stitches, variety of stitches	15	_____
Uniformity of stitches	15	_____
Gauge	10	_____
Finishing —Thread ends secured, preferably no knots	10	_____
Blocking	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM QUILTS

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Pattern submitted	5	_____
Creativity —Pattern changes, color changes, originality	15	_____
Overall beauty	15	_____
Quilt top	20	_____
Quilting stitches —Uniformity, size, hand- or machine-stitching goes through all layers of quilt	20	_____
Size —Meets Convention guidelines	10	_____
Finishing for presentation	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

 (Judge's Signature)

NEEDLE/THREAD REPORT
This form must accompany your entry in Needle and Thread

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

List of Materials:

Cost of Materials:

Total Cost _____

Explanation of Project – (changes, sources of ideas, etc.)

Use back of page if necessary.

JUDGE'S FORM COLOR GUARD

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Name of Unit Commander _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Inspection —The unit commander reports to the Chief Judge after the unit is called to attention.		
Neatness	5	_____
Uniforms	5	_____
Equipment	5	_____
Uniformity	5	_____
Marching, rifle, flag skills, alignment of unit	10	_____
The unit marches forward to present the colors.		
The distance of march must be 30 steps forward.		
Units may establish the position of the flag holders.		
Proficiency of reversing of the colors	10	_____
Colors are reversed to prepare for posting.		
Presenting the colors to the judges	10	_____
Unit is called to present arms.		
Posting the colors in proper holders	10	_____
Retrieving of the colors	5	_____
After the colors have been placed, and before the color bearers return, the call for carry colors is given and any additional commands to return the colors back to the Color Guard unit.		
Dismissal of Color Guard unit	5	_____
After the colors have returned to the unit, the unit will be commanded to march back to its original starting position for dismissal.		
Commands	10	_____
Projection, inflection, snap, response of unit in snap and timing		
Error-free routine	10	_____
Within time guidelines	5	_____
Proper documentation submitted	5	_____

Time Limit: 5:00 Actual Time: _____ **TOTAL POINTS 100**

Use back of page for comments.

(Judge's Signature)

JUDGE'S FORM FLAG CORPS

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Name of Unit Commander _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Inspection		
Uniforms	5	_____
Equipment	5	_____
Neatness	5	_____
Marching and drills	10	_____
Stationary movements	10	_____
Flag skills	10	_____
Commands	10	_____
Complexity/creativity of routine	15	_____
Overall appearance	10	_____
Error-free routine	10	_____
Within time guidelines	5	_____
Proper documentation submitted	5	_____

Time Limit: 6:00 Actual Time: _____ **TOTAL POINTS 100** _____

COMMENTS _____

 (Judge's Signature)

JUDGE'S FORM VOCAL MUSIC

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Entry _____ Name of Selection _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Appearance and stage deportment		
Approach—confident, yet with grace and humility	3	_____
Posture—upright look not slumped	3	_____
Eye contact—scanned the audience, not stared	3	_____
Poise—in full control	3	_____
Clothing—color coordinated, neat, sharp, beautiful	3	_____
Departure—confident	3	_____
Interpretation		
Mood—prayerful, enthusiastic, peaceful	3	_____
Intensity—not too weak or too strong, enough power, etc.	3	_____
Style—presentation matched the printed intention	3	_____
Tempo—flowing, not too fast or too slow	3	_____
Phrasing—the feeling of motion or rest	4	_____
Climax—handled well	4	_____
Dynamics—volumes changed correctly	4	_____
Word emphasis—each word received right emphasis	3	_____
Musicianship		
Memory	5	_____
Projection—each part of the music could be heard	5	_____
Proper diction—correctly pronounced, articulated, enunciated	5	_____
Tone quality—full rich sound	5	_____
Correct rhythm—performed like the printed page	5	_____
Proper breathing—breathed at the right places, the right way	5	_____
Intonation—correct pitch for solos or blends for groups	5	_____
Balance of voices and/or accompaniment—accompaniment added to the beauty, not overrode	5	_____
Appropriateness of selection		
Message/ministry—it ministers to the listener	5	_____
Degree of difficulty	5	_____
Proper documentation submitted	5	_____
*Time Deduction		_____
TOTAL POINTS 100		_____

Time Limit 5:00 Actual Time _____

Use back of page for comments.

(Judge's Signature)

**If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.*

JUDGE'S FORM
INSTRUMENTAL MUSIC
(Excludes Small and Large Ensemble)

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____ Name of Selection _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Tone		
Beauty/clarity	4	_____
Color	4	_____
Strength, control, and embouchure	4	_____
Intonation	4	_____
Technique and musicianship		
Meter	4	_____
Melody	4	_____
Fingering and hand positions	4	_____
Accents	4	_____
Precision	4	_____
Slurs	4	_____
Bowing (strings), tonguing (wind instruments)	4	_____
Attacks	4	_____
Cutoffs	4	_____
Accuracy	4	_____
Memory	5	_____
Interpretation		
Tempo	4	_____
Style	4	_____
Phrasing	4	_____
Dynamics	4	_____
Presentation		
deportment	3	_____
Posture	3	_____
Balance and integration of accompaniment	4	_____
Selection		
Message/ministry—Does it minister to the listener as performed?	4	_____
Degree of difficulty	4	_____
Proper documentation submitted	5	_____
	*Time Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 5:00 Actual Time _____

Use back of page for comments.

(Judge's Signature)

**If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.*

JUDGE'S FORM KEYBOARD

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Entry _____
 Name of Selection _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Appearance and deportment	5	_____
Difficulty	10	_____
Memory	15	_____
Musical features		
Melody—clearly heard	5	_____
Phrasing	10	_____
Rhythm	10	_____
Pedaling	10	_____
Tempo	10	_____
Dynamics and performance indications	10	_____
Smoothness of execution	5	_____
Conveys the spirit of the music	5	_____
Proper documentation submitted	5	_____
	*Time Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 5:00 Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.*

**JUDGE'S FORM
HANDBELL/HAND CHIME CHOIR**

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Name of Selection _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Memory	10	_____
Approach/departure	5	_____
Musicianship	5	_____
Appearance/poise	5	_____
Interpretation	10	_____
Blend —how bells/chimes are struck together	10	_____
Appropriateness of selection	10	_____
Rhythmic accuracy	15	_____
Tone —consistency of strike, form	10	_____
Technique —damp, trills, vibrato, etc.	15	_____
Proper documentation submitted	5	_____
	*Time Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 5:00 Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.*

JUDGE'S FORM
SMALL AND LARGE INSTRUMENTAL ENSEMBLE

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Entry _____ Name of Selection _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Tone		
Beauty/clarity	4	_____
Color	4	_____
Strength, control, and embouchure	4	_____
Intonation	4	_____
Technique and musicianship		
Meter	4	_____
Melody	4	_____
Fingering and hand positions	4	_____
Accents	4	_____
Precision	4	_____
Slurs	4	_____
Bowing (strings), tonguing (wind instruments)	4	_____
Attacks	4	_____
Cutoffs	4	_____
Accuracy	4	_____
Interpretation		
Tempo	4	_____
Style	4	_____
Phrasing	4	_____
Dynamics	4	_____
Presentation		
deportment	3	_____
Posture	3	_____
Balance and integration of accompaniment	3	_____
Selection		
Message/ministry—Does it minister to the listener as performed?	4	_____
Degree of difficulty	10	_____
Proper documentation submitted	5	_____
	*Time Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 5:00 Actual Time _____

Use back of page for comments.

 (Judge's Signature)

**If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.*

JUDGE'S FORM MUSIC COMPOSITION

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Name of Composition _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Lyrics		
Originality—fresh approach; not trite; no clichés over-used phrases	5	_____
Message—clearly defined and enlarged upon	5	_____
Theme—Christian or patriotic values expressed	5	_____
Form—poetically correct in rhyme and rhythm	5	_____
Compatibility—lyrics suit the music composed	5	_____
Music		
Originality—a clear attempt at producing a unique composition without borrowing from other works	5	_____
Unity—continuous flow	5	_____
Mood—emotional influence created	5	_____
Melody—original and creative	5	_____
Harmony—variety and enhancing to melody	5	_____
Rhythm—supportive of but not detracting from melody/harmony	5	_____
Accompaniment/chord progressions—original yet pleasing and melodic	5	_____
Dissonance—use and resolution	5	_____
Dynamics—effective use (variation in volume and pace)	5	_____
Cleanliness of sound—a polished composition	5	_____
Accuracy		
Correct use of the musical notation system	5	_____
Readability	5	_____
Selection		
Degree of difficulty	5	_____
Ministers (Does it minister to the listener as composed and performed?)	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS 100		_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM MUSIC ARRANGING

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Name of Composition _____
 Arranged for: ☐ Vocal ☐ Keyboard ☐ Instrumental

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Balance		
Unique melody—altered slightly, significantly by notation, meter, or a distinct melodic variation	5	_____
Instrumentation or voicing (unity of style yet an interest created through variety)	5	_____
Creativity		
Consistency of style/proper transitions between styles	5	_____
Counter-melody action (instrumental) or vocal variety (distinct individual parts)	5	_____
Structural foundation (sustained instrumentation or underlying ooohs and ahs)	5	_____
Melodic treatment	5	_____
Harmonic variety	5	_____
Rhythmic interest	5	_____
Accompaniment/chord progressions (melodic)	5	_____
Effective use of dynamics (variation in volume and pace)	5	_____
Use/resolution of dissonance	5	_____
Economy (only included notes that serve a specific purpose)	5	_____
Overall emotion/mood created effectively	5	_____
Focus (melody as the point of attention; interludes or postludes, if any, serve as enhancement points for variation)	5	_____
Accuracy		
Correct use of the musical notation system	5	_____
Readability	5	_____
Selection		
Degree of difficulty	5	_____
Originality (completed work shows a clear attempt to “rearrange” an existing song into a unique composition)	5	_____
Message/ministry (ministers to the listener)	5	_____
Proper documentation submitted	5	_____
TOTAL POINTS 100		_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM **EXPRESSIVE READING**

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____ Male ☐ Female ☐

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Voice projection and inflection	5	_____
Diction/enunciation	5	_____
Poise/self-confidence	5	_____
Memory	5	_____
Characterization		
Posture, movement, gestures	10	_____
Facial expressions	5	_____
Appearance	5	_____
Variety of dramatic skills displayed	10	_____
Interpretation of author's ideas	15	_____
Audience rapport	5	_____
Script		
Degree of difficulty	10	_____
Worthwhile message	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM ORATORY

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Appearance	5	_____
Poise/self-confidence	5	_____
Voice projection/inflection	5	_____
Diction/enunciation	5	_____
Outline		
Introduction/closing	5	_____
Major points/facts	5	_____
Illustrations/anecdotes	5	_____
Delivery		
Facial expression	5	_____
Gestures	5	_____
Eye contact	5	_____
Enthusiasm	5	_____
Persuasiveness	10	_____
Script		
Originality	10	_____
Ideas clearly presented	5	_____
Worthwhile message	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM DRAMATIC MONOLOGUE

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Voice projection/inflection	5	_____
Diction/enunciation	5	_____
Poise/self-confidence	5	_____
Memory	5	_____
Characterization		
Posture/movement/gestures	10	_____
Facial expressions	5	_____
Costume	5	_____
Variety of dramatic skills displayed	10	_____
Overall quality of characterization	10	_____
Audience rapport	5	_____
Script		
Originality, creativity (writing skills)	15	_____
Worthwhile message	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM FAMOUS SPEECH

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Appearance	5	_____
Poise/self-confidence	5	_____
Voice projection/inflection	5	_____
Diction/enunciation	5	_____
Characterization		
Facial expressions	5	_____
Gestures	5	_____
Eye contact	5	_____
Memory	10	_____
Persuasiveness	10	_____
Script Content		
Degree of difficulty	10	_____
Interpretation of author's idea	15	_____
Worthwhile message	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-8 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM **POETRY RECITATION**

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____ Male ☐ Female ☐

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Voice projection and inflection	5	_____
Diction/enunciation	5	_____
Poise/self-confidence	5	_____
Memory	5	_____
Characterization		
Posture, movement, gestures	10	_____
Facial expressions	5	_____
Appearance	5	_____
Variety of dramatic skills displayed	10	_____
Interpretation of author's ideas	15	_____
Audience rapport	5	_____
Script		
Degree of difficulty	10	_____
Worthwhile message	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM PREACHING

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____ 13-15 ☐ 16+ ☐

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Appearance	5	_____
Poise/self-confidence	5	_____
Voice projection/inflection	5	_____
Diction/enunciation	5	_____
Outline		
Introduction/closing	5	_____
Major points	5	_____
Illustrations/anecdotes	5	_____
Delivery		
Sincerity and warmth	5	_____
Persuasiveness	5	_____
Overall presentation (facial expression, gestures, eye contact, etc.)	10	_____
Message content		
Content based on Biblical doctrine	15	_____
Scripture used to support text	10	_____
Application of life	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 8 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM ONE-ACT PLAY

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Stagecraft		
Costuming and makeup	10	_____
Scenery and props	10	_____
Lighting	5	_____
Sound effects	5	_____
Characterization		
Lines (memorized and delivered)	10	_____
Voice quality (inflection and projection)	10	_____
Movement (body language, facial expression)	5	_____
Blocking (direction of actors on stage)	5	_____
Production quality		
Selection of material (worthwhile message)	10	_____
Characterization (believable characters)	10	_____
Dramatic impact (message comes across effectively)	15	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 6-10 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM ILLUSTRATED STORYTELLING

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____ Male ☐ Female ☐
 Age Group of Presentation (e.g. children, teens, etc.) _____
 Source of Story _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Voice projection and inflection	5	_____
Diction/enunciation	5	_____
Poise/self-confidence	5	_____
Memory	5	_____
Characterization		
Posture, movement, gestures	5	_____
Facial expressions	5	_____
Use of dramatic accessories (music, costume, easel, etc.)	15	_____
Effectiveness of overall narrative	10	_____
Audience rapport	10	_____
Script		
Worthwhile message	10	_____
Flow of story (beginning, plot, climax, conclusion)	15	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

(Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM PUPPETS

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____ Script: ☐ Purchased ☐ Original
 Age Group of Presentation (e.g. children, teens, etc.) _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Spoken material		
Shows preparation and planning, not wholly extemporaneous, and not just a collection of jokes	10	_____
Suitable to occasion, has a basic theme and unity, builds to a message of Christian or patriotic worth	15	_____
Staging		
Suitable, personable, well-made characters, props, costumes	10	_____
Effective stage, background, props, etc.	10	_____
Effective presentation		
Memory	10	_____
Use of variety: singing, laughing, sighing, taped background music, etc.	5	_____
Develops character	5	_____
Variation of voice between characters	10	_____
Arouses audience response	5	_____
Timing: natural movements, posture, lip movement, and entrances and exits	15	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 5-8 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM VENTRILOQUISM

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____
 Age Group of Presentation (e.g. children, teens, etc.) _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Spoken material		
Suitable to occasion	10	_____
Shows preparation and planning, not wholly extemporaneous, and not just a collection of jokes	10	_____
Basic theme and unity builds to a message of Christian or patriotic worth	10	_____
Dummy		
Suitable, personable, well-made	10	_____
Skill of ventriloquist		
Use of variety: singing, laughing, sighing, etc.	5	_____
Variation of voice between performer and dummy	10	_____
Absence of lip movement	10	_____
Articulation	10	_____
Effective presentation		
Timing	5	_____
Poise of performer	10	_____
Arouses audience response	5	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM INTERPRETATION FOR THE DEAF

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Interpreting (taped song and message)		
Knowledge of signs	5	_____
Ability to explain subject	5	_____
Makes complete thoughts	5	_____
Communicates meaning of message	5	_____
Correct and clear fingerspelling	3	_____
Neat and clear signs	3	_____
Mouthing of words	2	_____
Expression—facial and body	5	_____
Eye Contact	2	_____
Reverse interpreting (one Bible verse)		
Correct word emphasis	2	_____
Understands meaning of verse	3	_____
Communicates meaning of verse	5	_____
Understands fingerspelling	3	_____
Vocal projection	2	_____
Storytelling		
Content/creativity	5	_____
Ability to explain content	5	_____
Expression—facial and body	5	_____
Memorization	5	_____
Story format	5	_____
Smoothness	5	_____
Personal platform performance		
Appearance ideal for interpreting	5	_____
Enthusiasm/personality/poise	5	_____
Accuracy of signs (start/stop positions)	3	_____
Approach/departure	2	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 6 min.
 Actual Time _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM RADIO PROGRAM

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____
 Program designed for what type of audience? _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Appropriateness of theme —conveys age-appropriate Christian or patriotic theme	10	_____
Sound effects —effects blend naturally and accomplish desired impact	10	_____
Voice inflections —voice conveys appropriate mood; adds life and believability to characters	10	_____
Flow and continuity of script —easy to follow and understand	10	_____
Audience appeal —theme and presentation directed at designated audience	5	_____
Interest level consistency —catches listener's attention and holds interest throughout	10	_____
Diction/pronunciation —words are clear and well delivered	10	_____
Mood created —proper use of dramatics—voice, sound effects, and edits to create desired mood	10	_____
Creativity —overall concept and creative thought resulting in end product	10	_____
Technical quality —skillful use of equipment to achieve desired results—edits, mix, etc.	10	_____
Proper documentation submitted	5	_____
*Total Deduction		_____
TOTAL POINTS 100		_____

Time Limit 4-8 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM CLOWN ACT

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Costume		
Color	5	_____
Appropriateness	5	_____
Quality	5	_____
Presentation		
Entrance/departure	5	_____
Stage presence	10	_____
Age appropriateness	5	_____
Facial expressions	10	_____
Moral lesson	10	_____
Character impersonation	5	_____
Makeup		
Quality	5	_____
Colors	5	_____
Design	5	_____
Props (e.g. bats, balls, balloons, rope, fiddle, puppets, broom, bucket)		
Physical manipulation	5	_____
Significance to lesson	5	_____
Integration to presentation	5	_____
Complement to costume	5	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____
Time Limit <u>4-6 min.</u>	Actual Time _____	

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM DRAMATIC DIALOGUE

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Voice projection/inflection	5	_____
Diction/enunciation	5	_____
Poise/self-confidence	5	_____
Memory	5	_____
Characterization		
Posture, movement, gestures	10	_____
Facial expressions	5	_____
Costume/effective use of props	10	_____
Variety of dramatic skills displayed	10	_____
Effective interaction of characters, quality of characterization	15	_____
Script		
Message came across effectively	10	_____
Worthwhile message	10	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM SCRIPTURE VIDEO

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Script		
Objective—Scripture passage clearly visualized	10	_____
Creativity—Scripture passage presented with freshness/imagination	10	_____
Photography		
Creative—shots well composed, camera angles enhance program	10	_____
Technical—shots in focus properly exposed, and steady	10	_____
Editing		
Creative—order and length of shots enhance the program	10	_____
Technical—editing equipment's capability skillfully used	10	_____
Narration/dialogue —words clear and well delivered	10	_____
Music —selected music enhances the program and meets A.C.E. Guidelines	10	_____
Soundtrack mix —music, sound effects, and words blended well	15	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

**JUDGE'S FORM
WOOD CONSTRUCTION**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Choice of subject	5	_____
Project has a useful purpose	5	_____
Fitness for purpose	5	_____
Pattern/project report	10	_____
At least two different joinery techniques evident	10	_____
Appropriate joints used	5	_____
Accuracy of joinery	15	_____
Craftsmanship/overall construction	10	_____
Preparation for finish	10	_____
Application of appropriate finish	10	_____
Degree of difficulty	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

**JUDGE'S FORM
WOOD TURNING**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Choice of materials	5	_____
Proportion	5	_____
Fitness for purpose	5	_____
Pattern/project report	10	_____
Craftsmanship	20	_____
Knowledge of and/or use of tools	10	_____
Fitting	10	_____
Preparation for finish	10	_____
Application of appropriate finish	10	_____
Degree of difficulty	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

**JUDGE'S FORM
WOODCARVING**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Choice of timber	5	_____
Choice of subject	5	_____
Pattern/project report	10	_____
Proportion	10	_____
Craftsmanship	15	_____
Accurate use of tools	5	_____
Attention to detail	10	_____
Textual effects	5	_____
Preparation for finish	10	_____
Application of appropriate finish	10	_____
Degree of difficulty	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

**JUDGE'S FORM
MARQUETRY**

Name _____ Date _____
School _____ Customer No. _____
School Address _____
City _____ State _____ ZIP _____
Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Choice of subject	5	_____
Pattern/project report	10	_____
Inlay choice enhances design	10	_____
Pleasing design pattern/realistic picture	10	_____
Craftsmanship	20	_____
Accurate use of tools	5	_____
Attention to detail	5	_____
Preparation for finish	10	_____
Application of appropriate finish	10	_____
Degree of difficulty	10	_____
Proper documentation submitted	5	_____
TOTAL POINTS	100	_____

COMMENTS _____

(Judge's Signature)

JUDGE'S FORM **GROUP BIBLE SPEAKING**

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Scripture Choice (from approved list) _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	_____
Appearance/posture	5	_____
Confidence with material/poise	5	_____
Suitability and use of sound effects	5	_____
Memory	5	_____
Technical Delivery		
Vocal skill—Projection/diction/inflection	5	_____
Vocal variety—Pitch/pace/pause/phrasing	5	_____
Facial expressions/eye contact/body language	5	_____
Choral unity—Blend/balance/vocal grouping	10	_____
Blocking/use of space/movement of groups	5	_____
Arrangement		
Use of solo voices/small group voices	5	_____
Dynamic shape of groups/movement and gestures	10	_____
Group awareness/interaction	10	_____
Communication		
Characterization and interpretation	5	_____
Audience rapport	5	_____
Persuasiveness/impact/message delivery	5	_____
Proper documentation submitted	5	_____
*Total Deductions		_____
TOTAL POINTS 100		_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

 (Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM
A.C.E. CHARACTER TRAIT VIDEO

Name _____ Date _____
 School _____ Customer No. _____
 School Address _____
 City _____ State _____ ZIP _____
 Title of Entry _____

AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Script		
Objective—Character trait clearly represented	10	_____
Creativity—Character trait presented with freshness/imagination	10	_____
Photography		
Creative—shots well composed, camera angles enhance program	10	_____
Technical—shots in focus, properly exposed, and steady	10	_____
Editing		
Creative—order and length of shots enhance the program	10	_____
Technical—editing equipment's capability skillfully used	10	_____
Narration/dialogue —words clear and well delivered	10	_____
Music —selected music enhances the program and meets A.C.E. Guidelines	10	_____
Soundtrack mix —music, sound effects, and words blended well	15	_____
Proper documentation submitted	5	_____
	*Total Deduction	_____
	TOTAL POINTS 100	_____

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

(Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.*

JUDGE'S FORM

BIBLE STORY TELLING

Name _____ Date _____

School _____ Customer No. _____

School Address _____

City _____ Province _____ Zip Code _____

Title of Entry _____ Male ☐ Female ☐

Age Group of Presentation (e.g. children, teens, etc.) _____

Source of Story _____

AREAS OF EVALUATION

POSSIBLE POINTS

POINTS AWARDED

Content

Effectiveness of overall narrative	10	
------------------------------------	----	-------

Message and application	10	
-------------------------	----	--

Flow of the story	10	
-------------------	----	--

Clarity

Enunciation	5	
-------------	---	-------

Pronunciation/Diction	5	
-----------------------	---	--

Voice projection and inflection 5

Presentation

Approach /departure	5	
---------------------	---	--

Posture and gestures	10	
----------------------	----	--

Poise / self-confidence	5	
-------------------------	---	--

Facial expressions 10

Audience rapport	10	
------------------	----	--

Delivery	5
----------	---

Proper documentation submitted	5	
--------------------------------	---	--

***Total Deduction** _____

TOTAL POINTS 100

Time Limit 4-6 min. Actual Time _____

COMMENTS _____

(Judge's Signature)

**If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) seconds increments.*

The identical deduction occurs on each form.

LOCAL FORMS

NATIONAL STUDENT CONVENTION

PERMISSION FOR PARTICIPATION IN STUDENT CONVENTION

Student Name _____ Date of Birth _____

As the parent and legal representative of the above named student, I give my consent and permission for my child to attend and participate in the events of the **National Student Convention**. I understand that such attendance and participation is a privilege and not a right and may be revoked for cause at any time at the discretion of the Student Convention Official. I also give my consent to School of Tomorrow®, Philippines to use my child's photograph for publication.

I UNDERSTAND AND HEREBY AGREE TO ASSUME ALL OF THE RISKS WHICH MAY BE ENCOUNTERED WITH MY CHILD'S PARTICIPATION IN THE ABOVE NAMED CONVENTION, INCLUDING ACTIVITIES PRELIMINARY AND SUBSEQUENT THERETO, INCLUDING TRANSPORTATION TO AND FROM JSC.

In consideration of my child being permitted to attend and participate in the **National Student Convention**, I do hereby agree to hold School of Tomorrow®, Philippines, the Host Campus, and their agents and employees, harmless from any and all liability, actions, causes of actions, claims, expenses, and damages on account of injury to my child property, even injury resulting in death, which I now have or which may arise in the future in connections with the activity or participation in any other associated activities.

I expressly agree that this release, waiver, and indemnity agreement is intended to be as broad and inclusive as permitted by the laws of the Philippines and that if any portion thereof is held invalid, it is agreed that the balanced shall, notwithstanding, continue in full legal force and effect. This release contains the entire agreement between the parties hereto and the terms of this release are contractual and not a mere recital.

I further state that I HAVE CAREFULLY READ THE FOREGOING RELEASE, WAIVER, AND INDEMNITY AGREEMENT, KNOW THE CONTENTS THEREOF, AND I SIGN THIS DOCUMENT AS MY OWN FREE ACT. This is a legally binding agreement that I have read and understand.

Parent or Guardian

Parent or Guardian

Address

Address

City, State, ZIP, Tel. No.

City, State, ZIP, Tel. No.

Date

Date

JUNIOR STUDENT CONVENTION

PERMISSION FOR PARTICIPATION IN STUDENT CONVENTION

Student Name _____ Date of Birth _____

As the parent and legal representative of the above named student, I give my consent and permission for my child to attend and participate in the events of the **Junior Student Convention**. I understand that such attendance and participation is a privilege and not a right and may be revoked for cause at any time at the discretion of the Student Convention Official. I also give my consent to School of Tomorrow®, Philippines to use my child's photograph for publication.

I UNDERSTAND AND HEREBY AGREE TO ASSUME ALL OF THE RISKS WHICH MAY BE ENCOUNTERED WITH MY CHILD'S PARTICIPATION IN THE ABOVE NAMED CONVENTION, INCLUDING ACTIVITIES PRELIMINARY AND SUBSEQUENT THERETO, INCLUDING TRANSPORTATION TO AND FROM JSC.

In consideration of my child being permitted to attend and participate in the **Junior Student Convention**, I do hereby agree to hold School of Tomorrow®, Philippines, the Host Campus, and their agents and employees, harmless from any and all liability, actions, causes of actions, claims, expenses, and damages on account of injury to my child property, even injury resulting in death, which I now have or which may arise in the future in connections with the activity or participation in any other associated activities.

I expressly agree that this release, waiver, and indemnity agreement is intended to be as broad and inclusive as permitted by the laws of the Philippines and that if any portion thereof is held invalid, it is agreed that the balanced shall, notwithstanding, continue in full legal force and effect. This release contains the entire agreement between the parties hereto and the terms of this release are contractual and not a mere recital.

I further state that I HAVE CAREFULLY READ THE FOREGOING RELEASE, WAIVER, AND INDEMNITY AGREEMENT, KNOW THE CONTENTS THEREOF, AND I SIGN THIS DOCUMENT AS MY OWN FREE ACT. This is a legally binding agreement that I have read and understand.

Parent or Guardian

Parent or Guardian

Address

Address

City, State, ZIP, Tel. No.

City, State, ZIP, Tel. No.

Date

Date

SPONSOR REGISTRATION FORM

(Please type or print clearly)

Name: _____ Cellphone No: _____
School: _____ Gender: _____
Address: _____

Sponsored Students:

1. _____	5. _____
2. _____	6. _____
3. _____	7. _____
4. _____	8. _____

Student from another School:

(A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)

Student Name:

School Name:

1. _____	_____
2. _____	_____
3. _____	_____
4. _____	_____
5. _____	_____
6. _____	_____
7. _____	_____
8. _____	_____

I have read the Student Convention (SC) Guidelines, shared its content with all of my students, and will do my part to insure the young people entrusted to me follow the regulations as set forth in these guidelines. I will abide and support the SC dress standards and will willingly have our students dress accordingly who have been assigned to me at all times. I understand it is my responsibility to attend all rallies with my students, including the entire awards ceremony. I understand that no medals will be given out until winners are announced and no medal will be mailed to recipients.

Sponsor's Signature

Over Date

SPONSOR REGISTRATION FORM

(Please type or print clearly)

Name: _____ Cellphone No: _____

School: _____ Gender: _____

Address: _____

Sponsored Students:

- | | |
|----------|----------|
| 1. _____ | 5. _____ |
| 2. _____ | 6. _____ |
| 3. _____ | 7. _____ |
| 4. _____ | 8. _____ |

Student from another School:

(A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)

Student Name:

School Name:

- | | |
|----------|-------|
| 1. _____ | _____ |
| 2. _____ | _____ |
| 3. _____ | _____ |
| 4. _____ | _____ |
| 5. _____ | _____ |
| 6. _____ | _____ |
| 7. _____ | _____ |
| 8. _____ | _____ |

I have read the Student Convention (SC) Guidelines, shared its content with all of my students, and will do my part to insure the young people entrusted to me follow the regulations as set forth in these guidelines. I will abide and support the SC dress standards and will willingly have our students dress accordingly who have been assigned to me at all times. I understand it is my responsibility to attend all rallies with my students, including the entire awards ceremony. I understand that no medals will be given out until winners are announced and no medal will be mailed to recipients.

Sponsor's Signature

Over Date

ATHLETE'S CLEARANCE

PARENT'S CONSENT

I hereby willingly and voluntarily grant consent of the participation of my child, _____, in the athletic event/s to be entered at the School of Tomorrow[®]'s Student Convention in _____ on _____.

I have considered the benefits that my child will derive from participating in the athletic event/s, with the understanding that due care and precaution will be observed to insure the safety of the athletes, and that I shall not hold responsible the parties running the convention for any untoward incidents that may happen beyond their control.

Signature of Parent's/Guardian

CERTIFICATION OF PHYSICIAN

Date: _____

This is to certify that _____ is physically fit to participate in the athletic events to be conducted and sponsored by the School of Tomorrow[®], Philippines.

Physician's Signature over Printed Name

License No: _____

SCHOOL ADMINISTRATOR'S CERTIFICATION

This is to certify that _____, a student of _____, () has undergone sufficient physical training () presently undergoing physical training (at least two months prior to competition).

The school administration assures the School of Tomorrow[®], Philippines that the above-mentioned student is physically ready to participate in the athletic event/s at the School of Tomorrow[®]'s Student Convention.

Signature of Administrator/Principal

Date: _____

EXHIBIT AFFIDAVIT

Applies to all Arts, Needles/Thread, and Photography Entries

Date _____

I, _____, a student
(Name of Student)
of _____, affirm that
(Name of School)
my entry in _____ is my own
(Specific Category)
personal and original* work. Any help I have received was limited to instructional and
supervisory assistance.

Student's Signature

We certify to the veracity of the statement above and attest to the fact that the exhibit mentioned is an original work of the student. We understand that submitting work done by another will result in the disqualification of our school from participating in the next National Student Convention.

Supervisor
Signature over Printed Name

Pastor/Administrator or Principal
Signature over Printed Name

**Original means that the exhibit/artwork was done/executed by the student/s. However, the use existing/commercially available patterns as a basis for exhibits/arts are acceptable – commonly done in needlecraft. Artists may paint/draw by copying from a photograph or any printed material. Photography should be the sole work (shot) of the student. Downloaded pictures are not acceptable in any photography category. For Science and Social Studies exhibits, sources – designs, diagrams, collections, research materials – must be properly acknowledged.*

APPLICATION FOR 100 PACE's AWARD

(Please print or type)

Name of Contestant _____ Age _____ Birthdate _____

Name of School _____ Customer No. _____

Address _____

City _____ State _____ ZIP _____

Number of PACE's completed _____ Total PACE Average _____

Course	PACE Numbers		Total	Average
	from	to		
Math				
English Grammar				
Literature				
Social Studies				
Science				
Electives				

If additional PACE's were completed, write these on the back of this form giving the information from the chart above.

Principal/Pastor Signature

